

The non-Gaussian signal in the galaxy bispectrum

Donghui Jeong

Center for Astrophysical Sciences, Johns Hopkins University

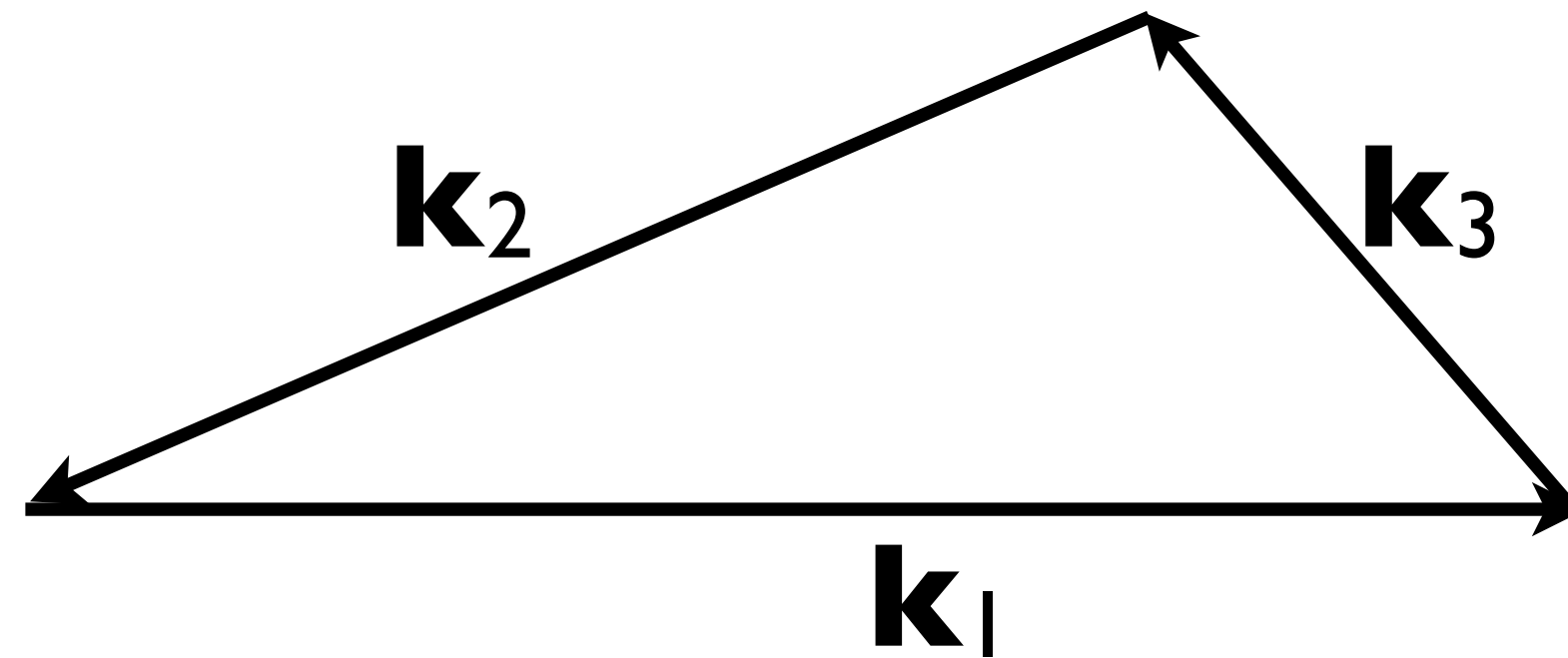
Critical Test of Inflation Using Non-Gaussianity, MPA, Garching, Germany
7 November 2012

The galaxy bispectrum

- The galaxy bispectrum is the Fourier transform of the three point correlation function

$$\langle \delta_g(\mathbf{k}_1) \delta_g(\mathbf{k}_2) \delta_g(\mathbf{k}_3) \rangle = (2\pi)^3 B_g(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3) \delta^D(\mathbf{k}_1 + \mathbf{k}_2 + \mathbf{k}_3)$$

- The galaxy bispectrum depends on triangular configurations.



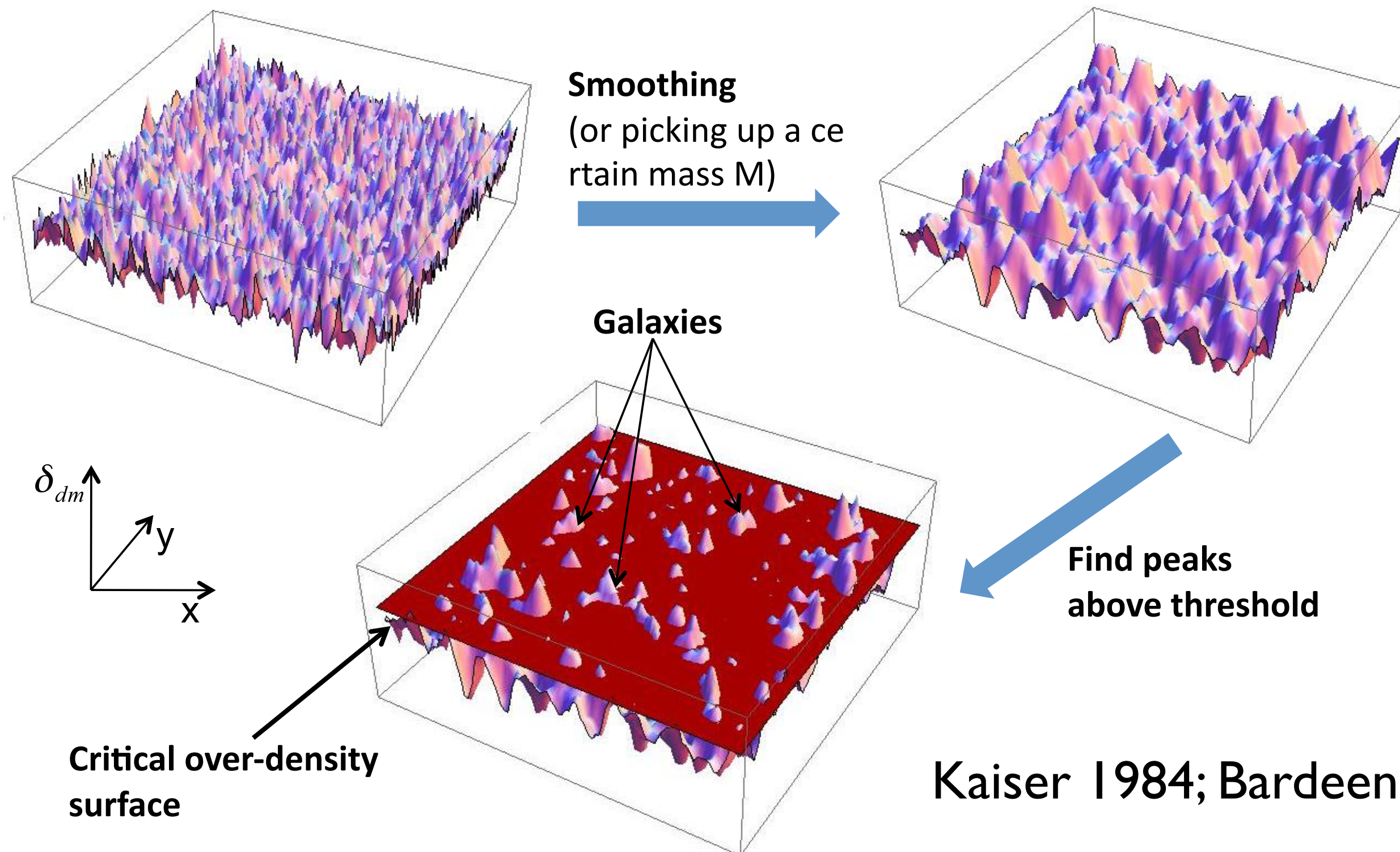
Signal of the galaxy bispectrum

- In the Gaussian universe, the bispectrum for linear galaxy density field vanishes.
- Therefore, bispectrum signal consists of
 - **Non-linear** matter clustering
 - **Non-linear** bias
 - **Non-linear** redshift space distortion
 - Linearly evolved **non-Gaussian** matter bispectrum
 - Scale dependent **non-Gaussian** bias

The local bias assumption

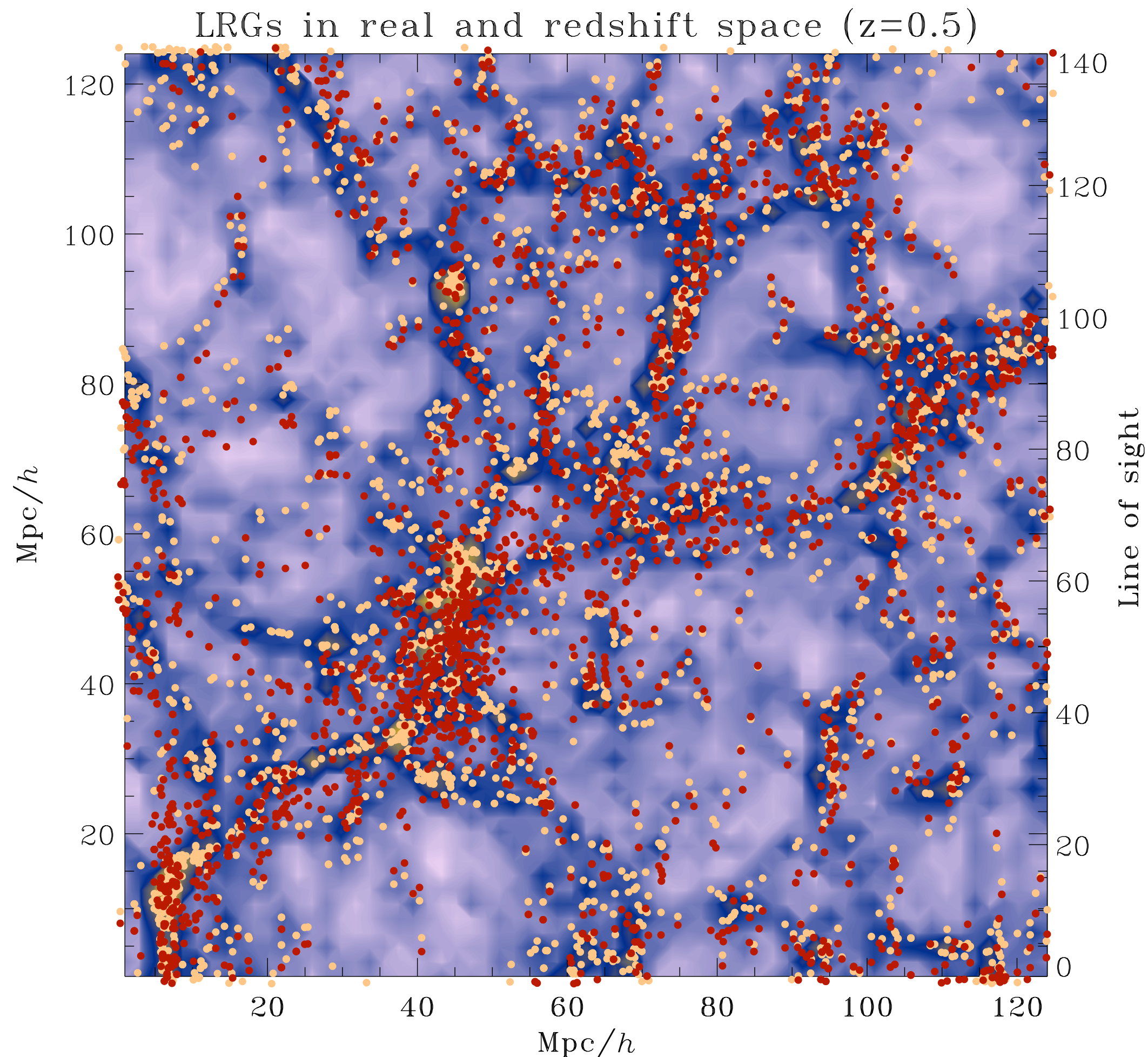
$$\begin{aligned}\delta_g(\mathbf{x}) &= \epsilon(\mathbf{x}) + f(\delta_m(\mathbf{x})) \quad \text{Fry \& Gaztanaga 1993} \\ &= \epsilon(\mathbf{x}) + c_1\delta_m(\mathbf{x}) + \frac{c_2}{2}\delta_m^2(\mathbf{x}) + \frac{c_3}{6}\delta_m^3(\mathbf{x}) + \dots\end{aligned}$$

e.g.
selecting
high peaks



Kaiser 1984; Bardeen+ 1986 (BBKS)

Redshift space distortion



- **Blue** : matter distribution
orange: real space LRGs
red: redshift space LRGs
- We infer the distance to galaxies by spectral shift.
- spectral shift = true redshift + peculiar velocity
- As peculiar velocity is correlated with density, it induce the systematic change in bispectrum.

Bispectrum from non-linearities

- For a generic non-linear density field ($\delta_L = \text{linear}$)

$$\delta(\mathbf{k}) = K_1^{(s)}(\mathbf{k})\delta_L(\mathbf{k}) + \int \frac{d^3q_1}{(2\pi)^3} \int d^3q_2 \delta^D(\mathbf{k} - \mathbf{q}_1 - \mathbf{q}_2) K_2^{(s)}(\mathbf{q}_1, \mathbf{q}_2) \delta_L(\mathbf{q}_1) \delta_L(\mathbf{q}_2) + \dots$$

the leading order (tree-level) bispectrum is given by

$$B(k_1, k_2, k_3) = 2K_1^{(s)}(\mathbf{k}_1)K_1^{(s)}(\mathbf{k}_2)K_2^{(s)}(\mathbf{k}_1, \mathbf{k}_2)P_L(k_1)P_L(k_2) + (\text{cyclic})$$

- Next-to-leading order bispectrum requires fourth order kernel (same physics, just a bit messy):

$$B^{(1\text{-Loop})} = \langle 114 \rangle + \langle 123 \rangle + \langle 222 \rangle$$

2nd order Kernel in PT

- Perturbation theory with local bias assumption reads the kernels : Heavens+(1998), Scoccimarro+(1999), Jeong (2010).

$$K_1^{(s)}(\mathbf{k}) = b_1 + f\mu^2$$

$$K_2^{(s)}(\mathbf{q}_1, \mathbf{q}_2) = \frac{b_2}{2} + b_1 F_2^{(s)}(\mathbf{q}_1, \mathbf{q}_2) + f\mu^2 G_2^{(s)}(\mathbf{q}_1, \mathbf{q}_2) + b_1 \frac{fk\mu}{2} \left[\frac{q_{1z}}{q_1^2} + \frac{q_{2z}}{q_2^2} \right] + \frac{(fk\mu)^2}{2} \frac{q_{1z}q_{2z}}{q_1^2 q_2^2}$$

\mathbf{z} = line of sight direction, $\mu = \mathbf{k} \cdot \mathbf{z}$, and

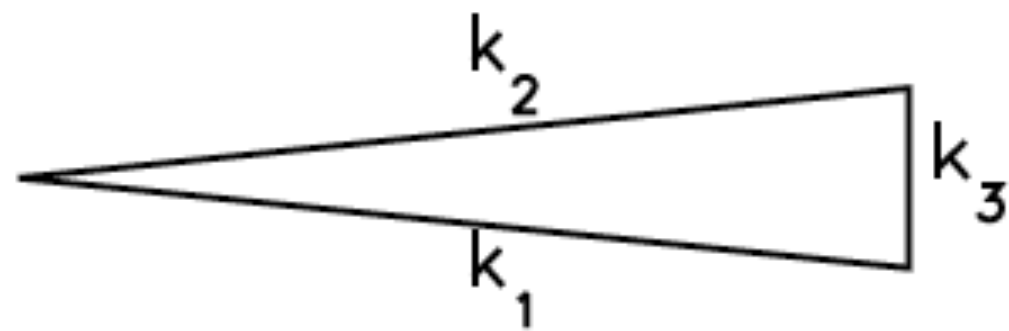
$$F_2^{(s)}(\mathbf{q}_1, \mathbf{q}_2) = \frac{5}{7} + \frac{2}{7}(\hat{q}_1 \cdot \hat{q}_2)^2 + \frac{\hat{q}_1 \cdot \hat{q}_2}{2} \left(\frac{q_1}{q_2} + \frac{q_2}{q_1} \right)$$

$$G_2^{(s)}(\mathbf{q}_1, \mathbf{q}_2) = \frac{3}{7} + \frac{4}{7}(\hat{q}_1 \cdot \hat{q}_2)^2 + \frac{\hat{q}_1 \cdot \hat{q}_2}{2} \left(\frac{q_1}{q_2} + \frac{q_2}{q_1} \right)$$

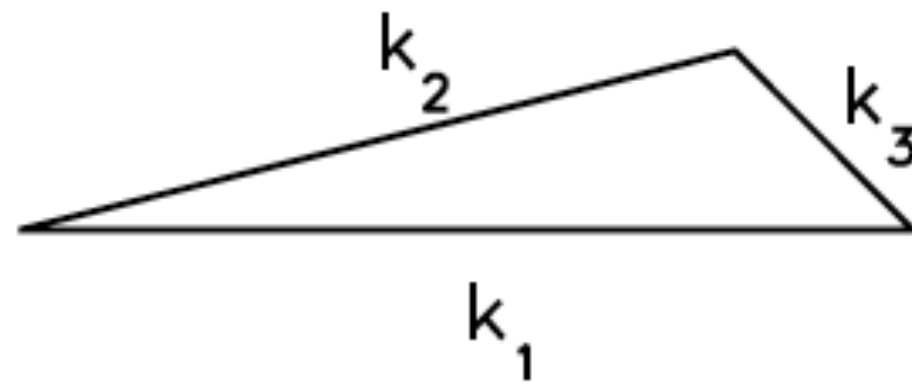
F_2 and G_2 are maximum when $q_1 // q_2$ and 0 when $q_1 \perp q_2$

Name of triangles ($k_1 \geq k_2 \geq k_3$)

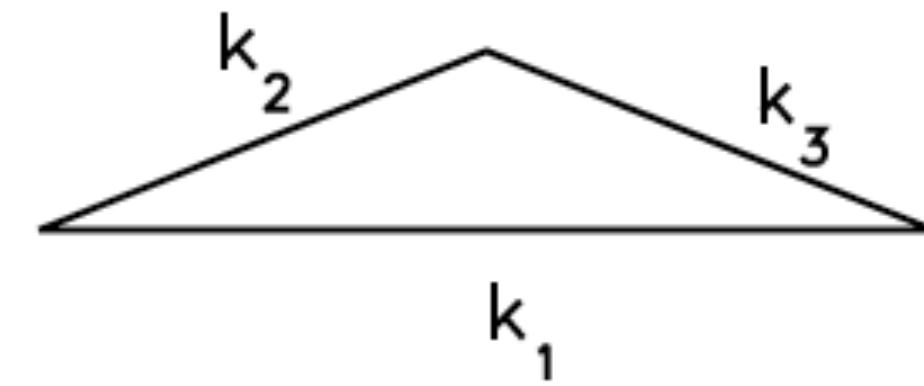
(a) squeezed triangle
($k_1 \simeq k_2 \gg k_3$)



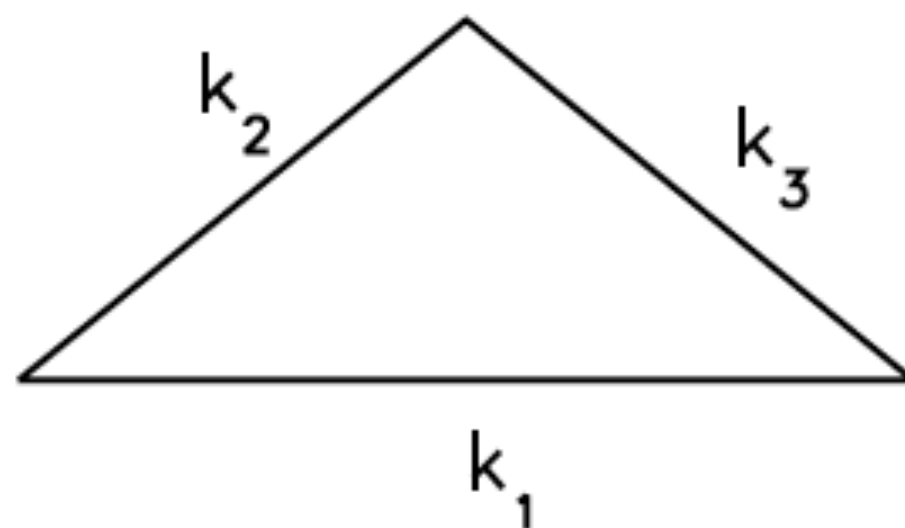
(b) elongated triangle
($k_1 = k_2 + k_3$)



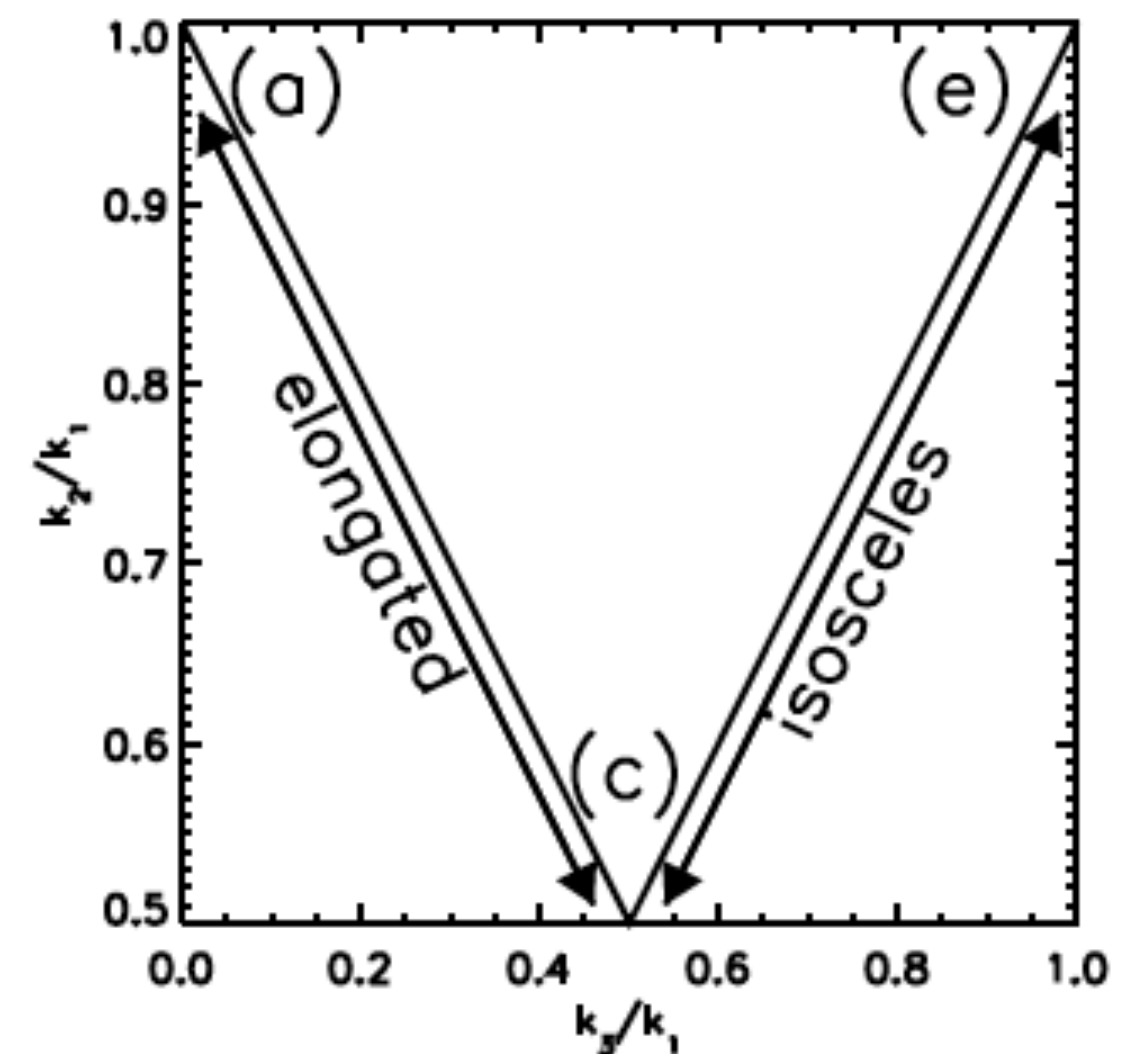
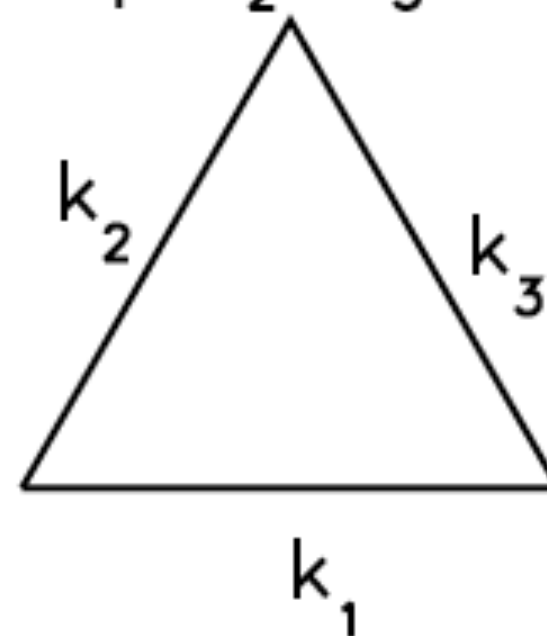
(c) folded triangle
($k_1 = 2k_2 = 2k_3$)



(d) isosceles triangle
($k_1 > k_2 = k_3$)

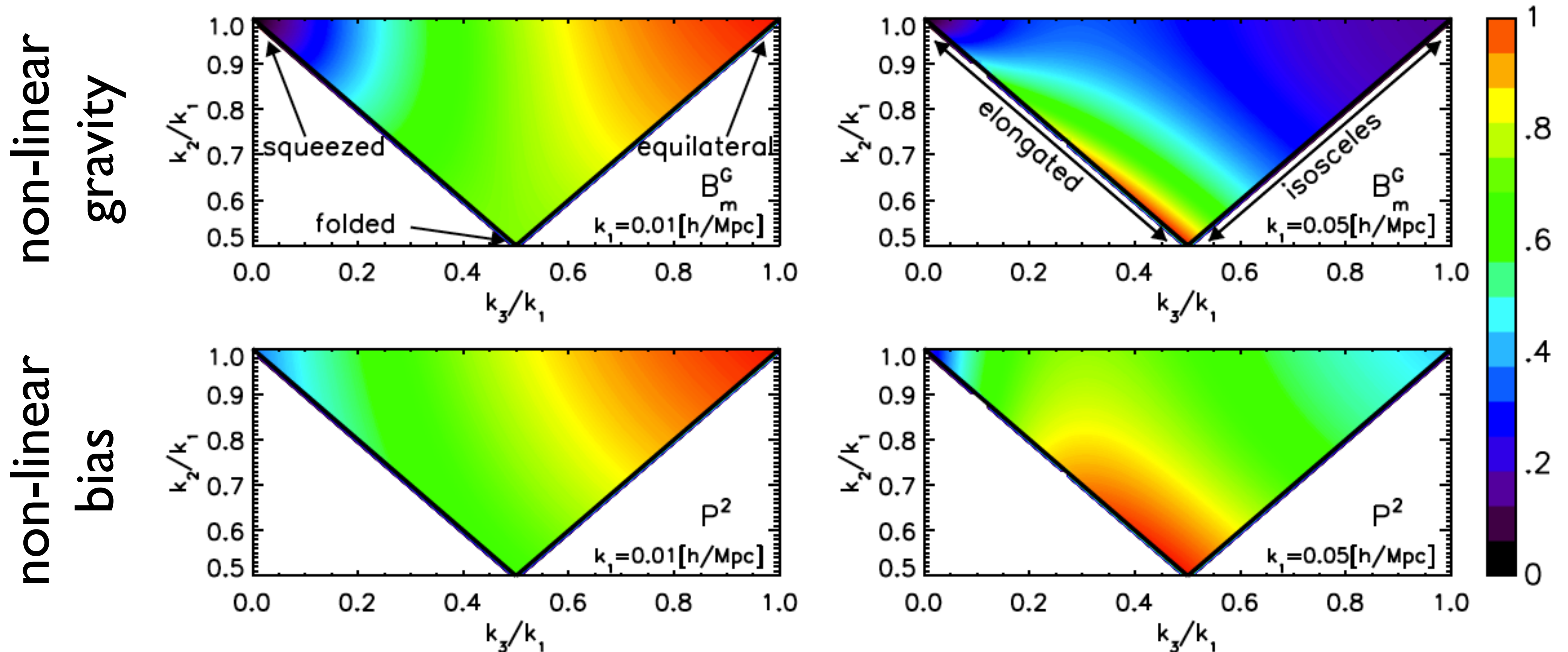


(e) equilateral triangle
($k_1 = k_2 = k_3$)



Bispectrum of Gaussian Universe

- Non-linear terms peaks at Equilateral and Folded triangles.



NG galaxy bispectrum

- MLB formula (Matarrese et al. 1986) reads **(high-peak limit)** non-Gaussian galaxy bispectrum in terms of matter bispectrum and trispectrum as (See also, Sefusatti 2009)

$$B_g(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3) = b_1^3 \left[B_R(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3) + \frac{b_2}{b_1} \{ P_R(k_1)P_R(k_2) + (2 \text{ cyclic}) \} \right. \\ \left. + \frac{\delta_c}{2\sigma_R^2} \int \frac{d^3q}{(2\pi)^3} T_R(\mathbf{q}, \mathbf{k}_1 - \mathbf{q}, \mathbf{k}_2, \mathbf{k}_3) + (2 \text{ cyclic}) \right]$$

- Note that we assume that galaxies form at the density threshold in the Eulerian (evolved) density field.

Understanding bispectrum

linearly evolved primordial bispectrum $\propto f_{\text{NL}}$

$$B_R(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3) = \mathcal{M}_R(k_1) \mathcal{M}_R(k_2) \mathcal{M}_R(k_3) B_\Phi(k_1, k_2, k_3)$$

$$+ 2F_2^{(s)}(\mathbf{k}_1, \mathbf{k}_2) P_R(k_1) P_R(k_2) + (2 \text{ cyclic})$$

matter bispectrum due to non-linear gravity

Gaussian terms

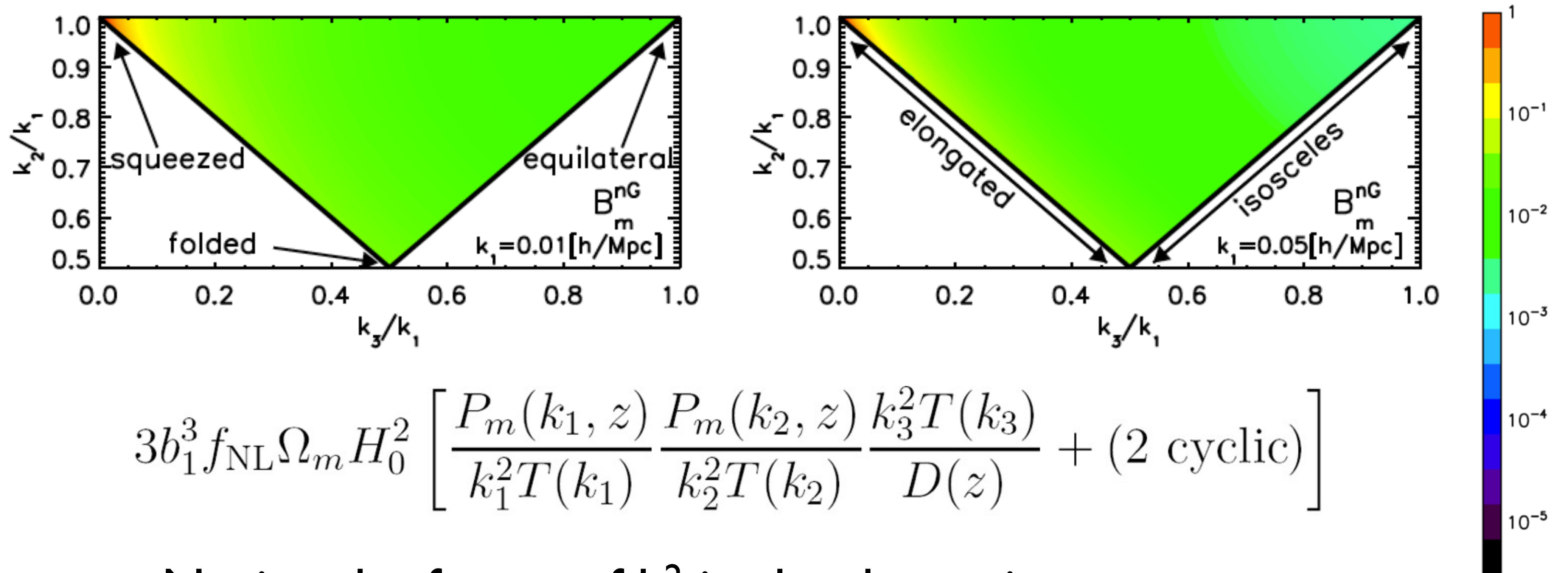
$$B_g(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3) = b_1^3 \left[\begin{array}{l} \text{Matter } \mathbf{B}(\mathbf{k}) \\ B_R(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3) + \frac{b_2}{b_1} \{P_R(k_1)P_R(k_2) + (2 \text{ cyclic})\} \end{array} \right]$$

non-linear bias term

$$+ \frac{\delta_c}{2\sigma_R^2} \int \frac{d^3q}{(2\pi)^3} T_R(\mathbf{q}, \mathbf{k}_1 - \mathbf{q}, \mathbf{k}_2, \mathbf{k}_3) + (2 \text{ cyclic})$$

“peak” correlation terms $\propto f_{\text{NL}}, g_{\text{NL}}, T_{\text{NL}} (\sim f_{\text{NL}}^2)$

Matter bispectrum due to f_{NL}

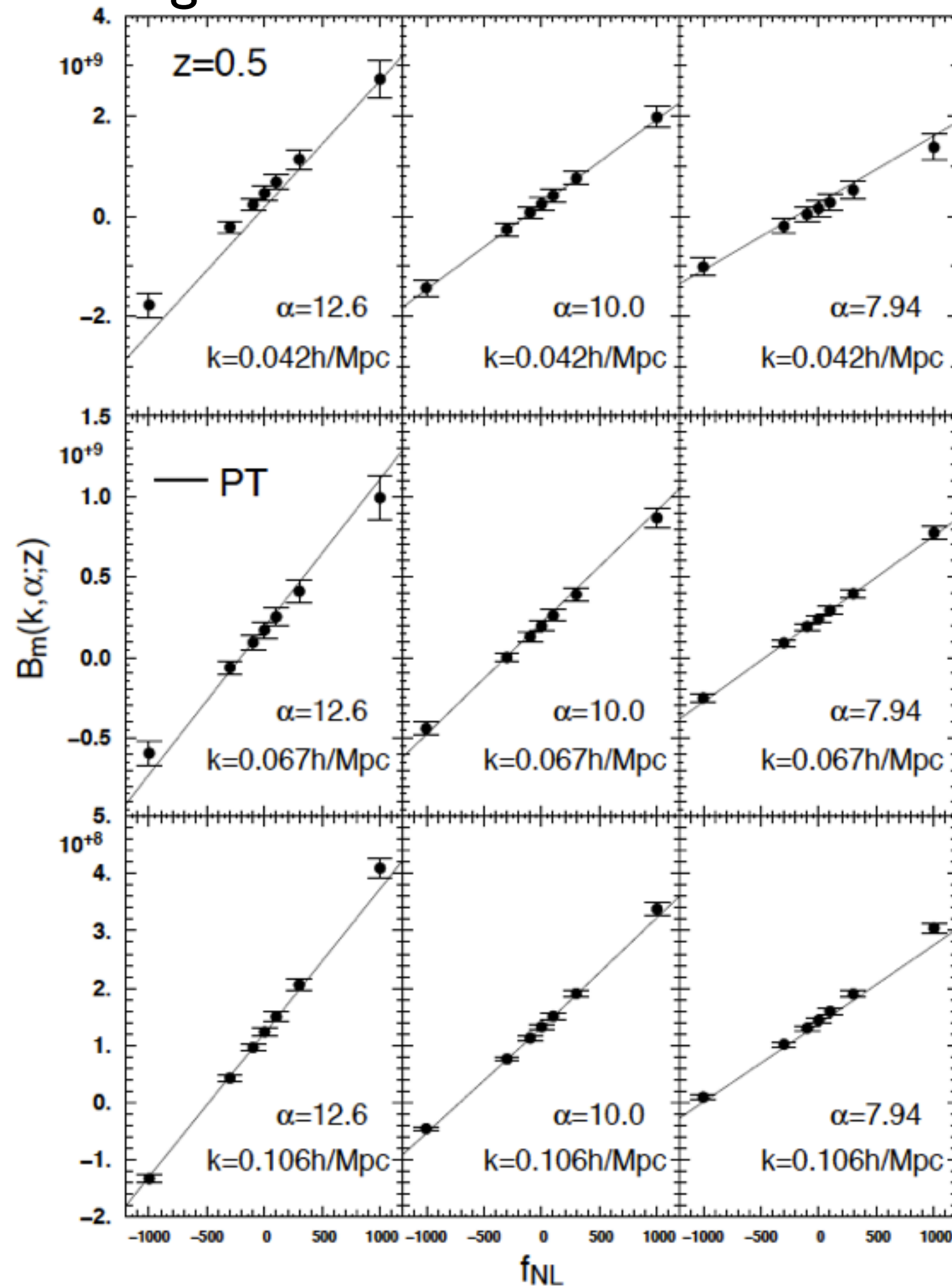


$$3b_1^3 f_{\text{NL}} \Omega_m H_0^2 \left[\frac{P_m(k_1, z)}{k_1^2 T(k_1)} \frac{P_m(k_2, z)}{k_2^2 T(k_2)} \frac{k_3^2 T(k_3)}{D(z)} + (2 \text{ cyclic}) \right]$$

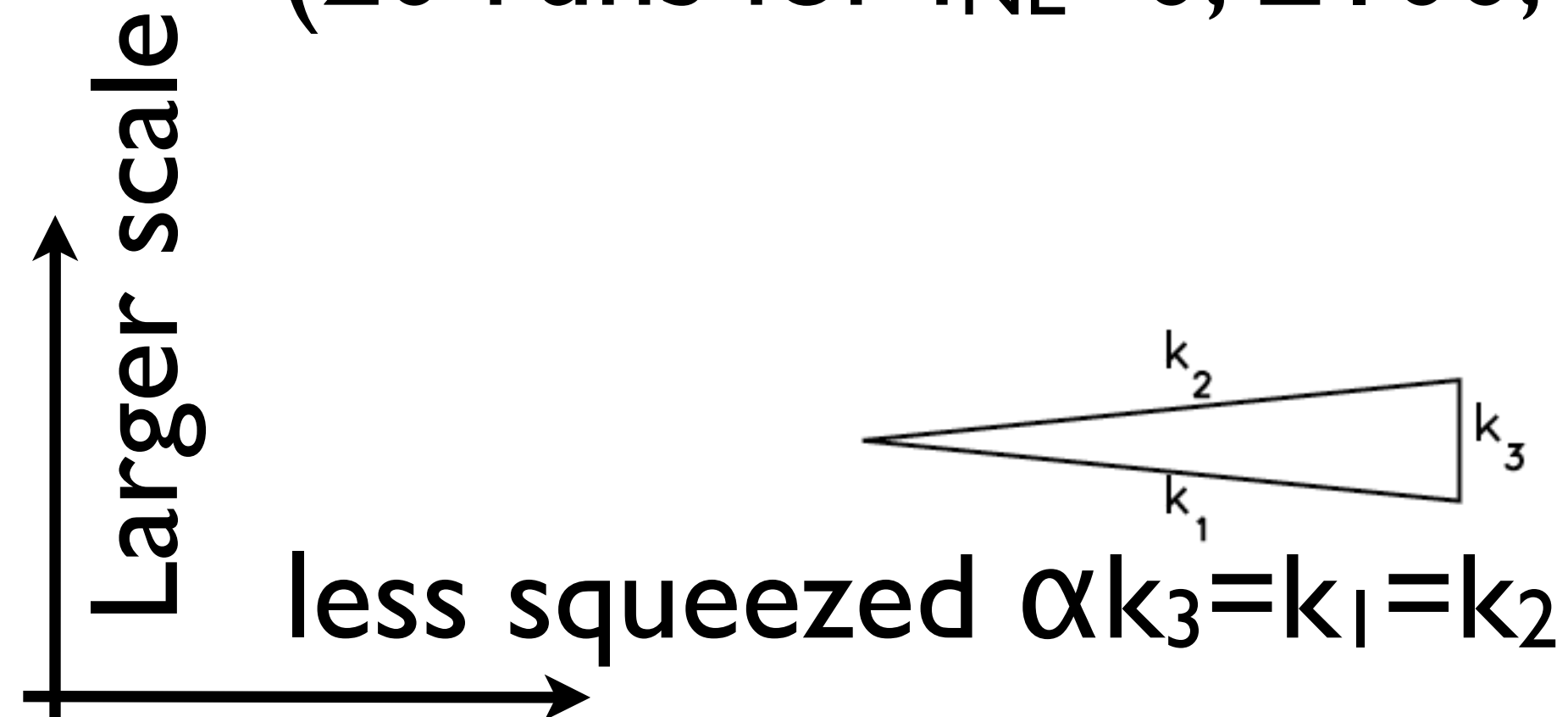
- Notice the factor of k^2 in the denominator.
- It sharply peaks at **squeezed** triangles!

N-body matter bispectrum

Figure from Nishimich et al. 2010

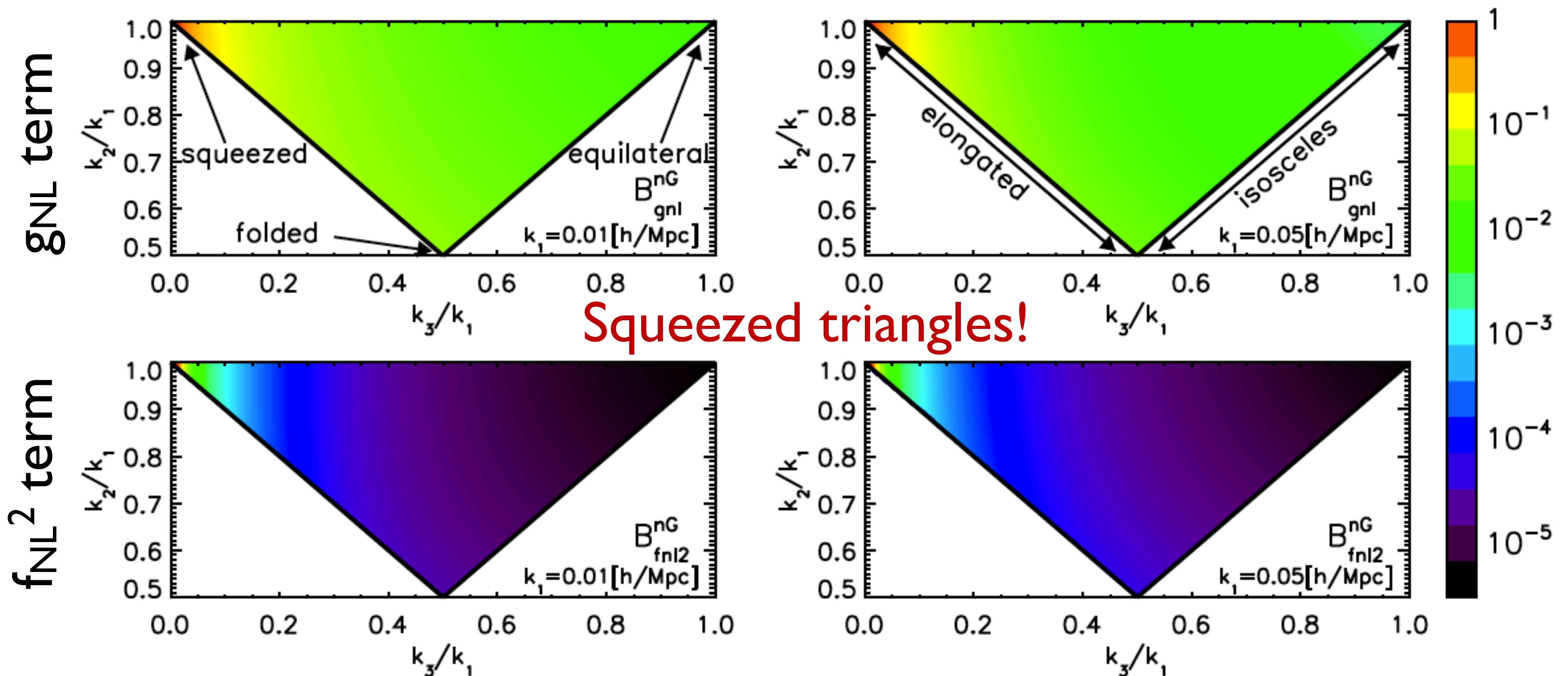


- Theory agrees with N-body!
- Solid = theoretical prediction
- data = 140 N-body simulations
 512^3 particles in $(2 \text{ [Gpc/h]})^3$,
 (20 runs for $f_{\text{NL}}=0, \pm 100, \pm 300, \pm 1000$)



linearly evolved primordial T_Φ

$$T_R^{(1111)}(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3, \mathbf{k}_4) = \prod_{i=1}^4 \mathcal{M}_{\mathcal{R}}(k_i) T_\Phi(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3, \mathbf{k}_4) \ni \mathbf{g}_{\text{NL}}, \tau_{\text{NL}} (\text{or } \mathbf{f}_{\text{NL}}^2)$$

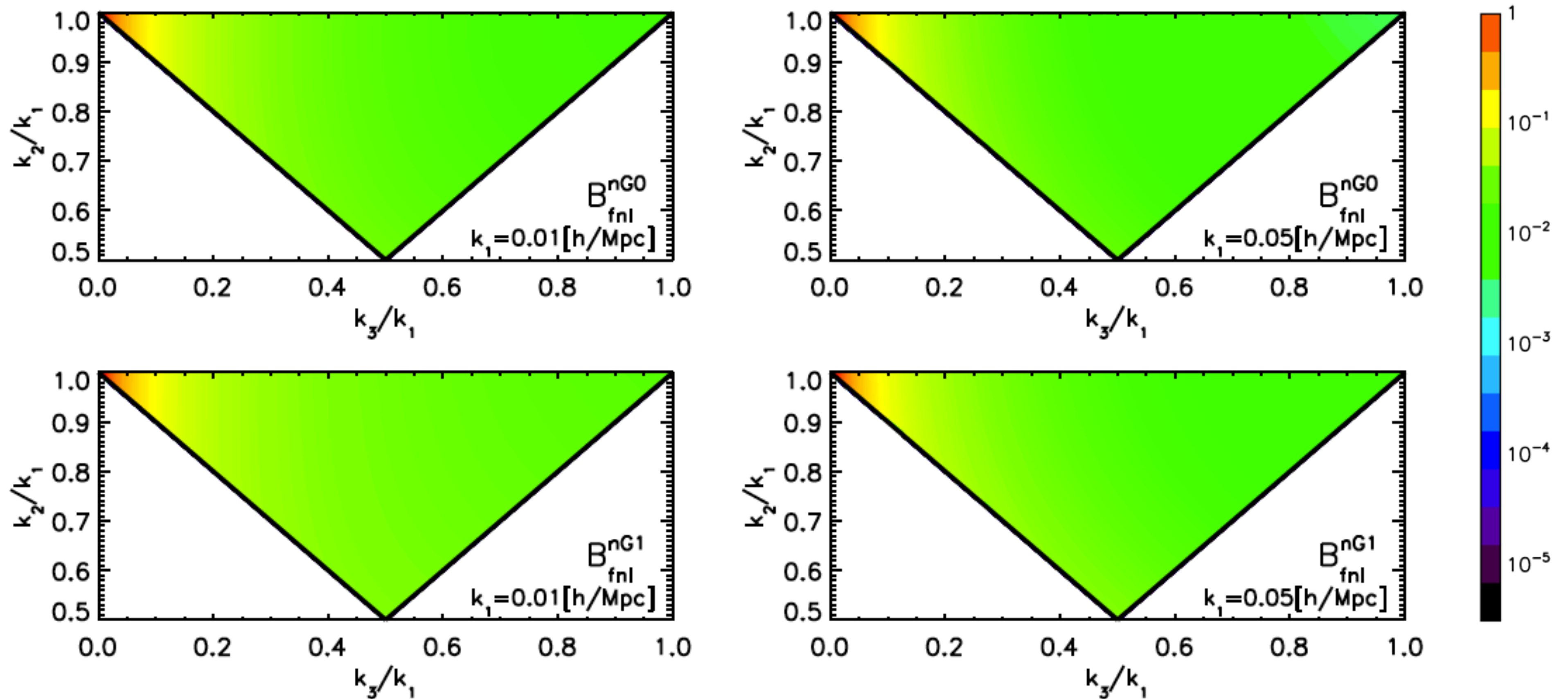


$T^{(1112)}(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3, \mathbf{k}_4)$

- This term is the matter trispetrum generated by non-linearly evolved primordial “quadspectrum”

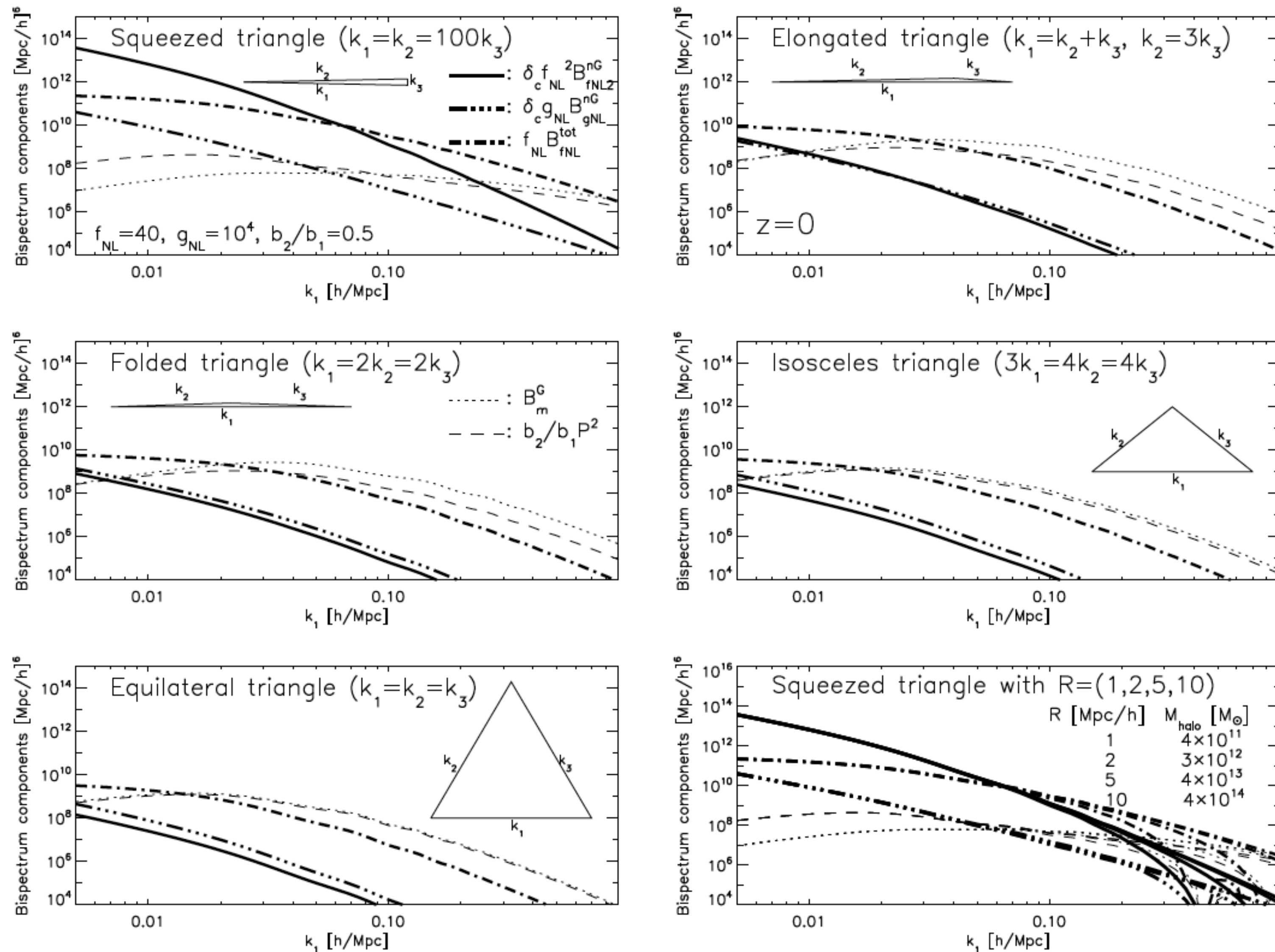
$$\begin{aligned}
 & \langle \delta^{(1)}(\mathbf{k}_1) \delta^{(1)}(\mathbf{k}_2) \delta^{(1)}(\mathbf{k}_3) \delta^{(2)}(\mathbf{k}_4) \rangle \\
 &= \int \frac{d^3 q}{(2\pi)^3} F_2^{(s)}(\mathbf{q}, \mathbf{k}_4 - \mathbf{q}) \langle \delta^{(1)}(\mathbf{k}_1) \delta^{(1)}(\mathbf{k}_2) \delta^{(1)}(\mathbf{k}_3) \delta^{(1)}(\mathbf{k}_4 - \mathbf{q}) \delta^{(1)}(\mathbf{q}) \rangle \\
 &= (2\pi)^3 \left[2f_{\text{NL}} P_m(k_1) \mathcal{M}(k_3) \int d^3 q \mathcal{M}(q) \mathcal{M}(|\mathbf{k}_4 - \mathbf{q}|) P_\phi(q) \{P_\phi(|\mathbf{k}_4 - \mathbf{q}|) + 2P_\phi(k_3)\} \right. \\
 & \quad \times F_2^{(s)}(\mathbf{q}, \mathbf{k}_4 - \mathbf{q}) \delta^D(\mathbf{k}_{12}) + 4f_{\text{NL}} \mathcal{M}(k_2) \mathcal{M}(k_3) \mathcal{M}(k_{14}) P_m(k_1) F_2^{(s)}(-\mathbf{k}_1, \mathbf{k}_{14}) \\
 & \quad \left. \times \{P_\phi(k_2) P_\phi(k_3) + P_\phi(k_2) P_\phi(k_{14}) + P_\phi(k_3) P_\phi(k_{14})\} + (\text{cyclic } 123) \right] \delta^D(\mathbf{k}_{1234}).
 \end{aligned}$$

Shape of $T^{(1112)}(k_1, k_2, k_3, k_4)$

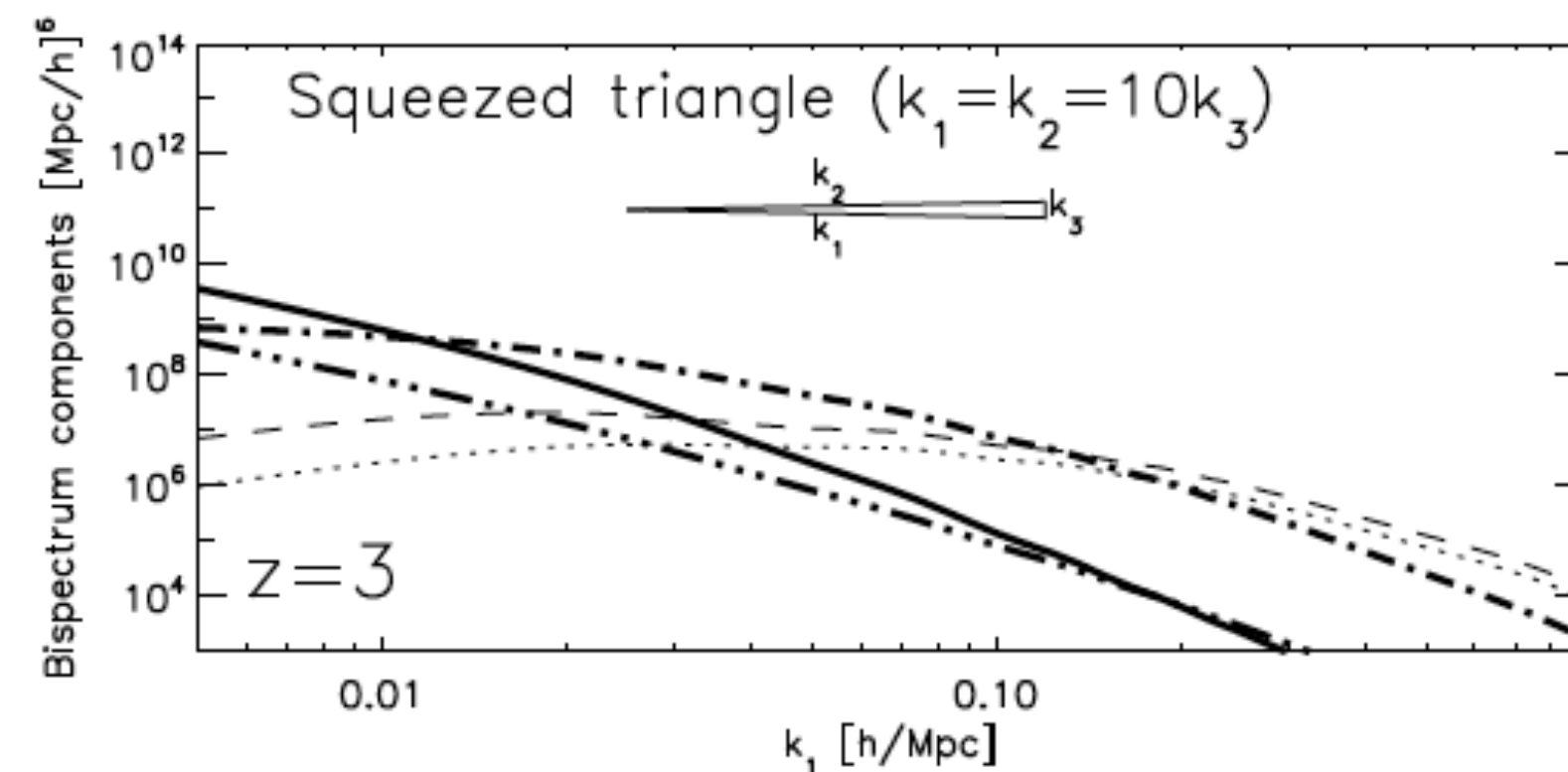
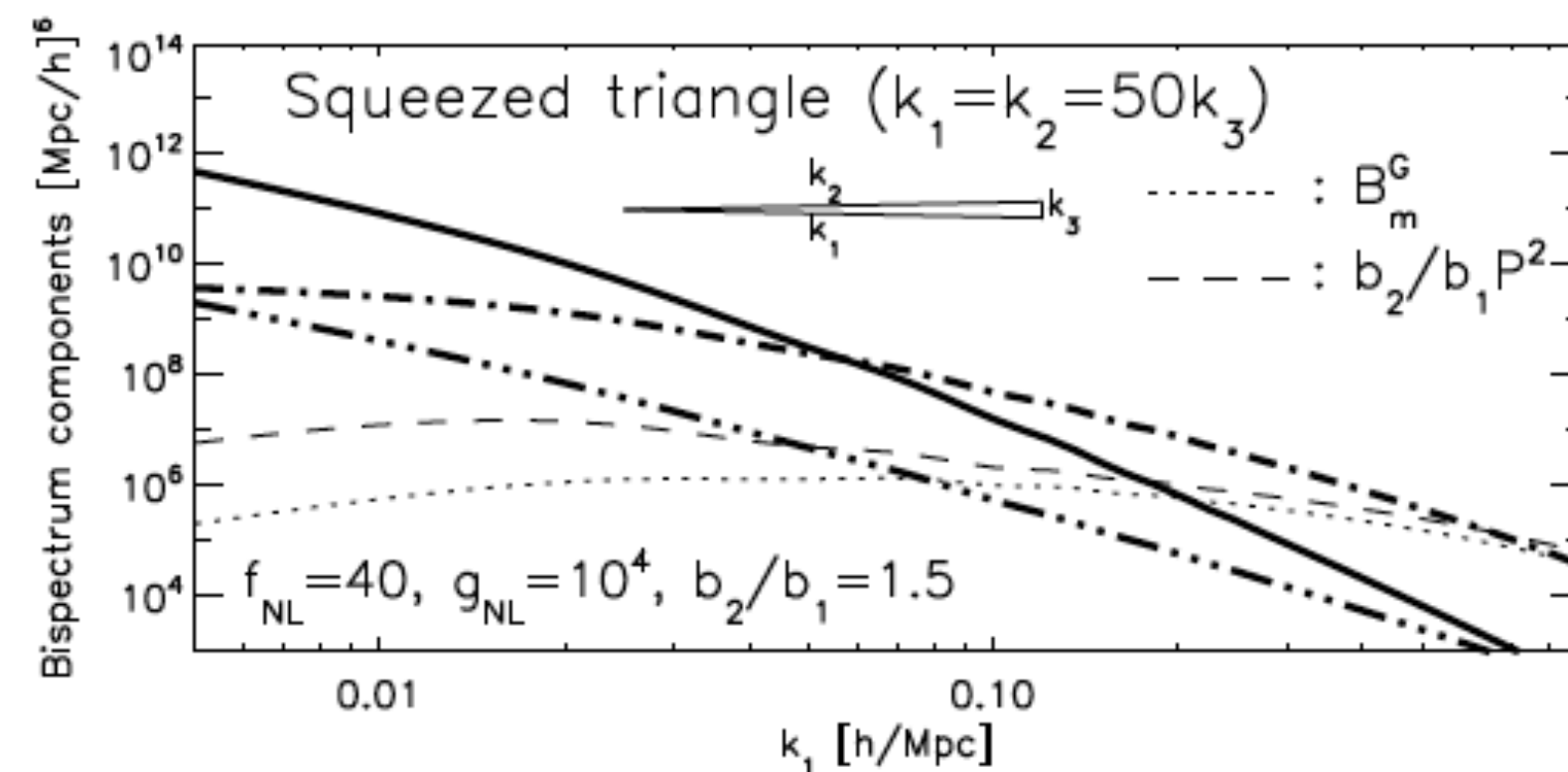
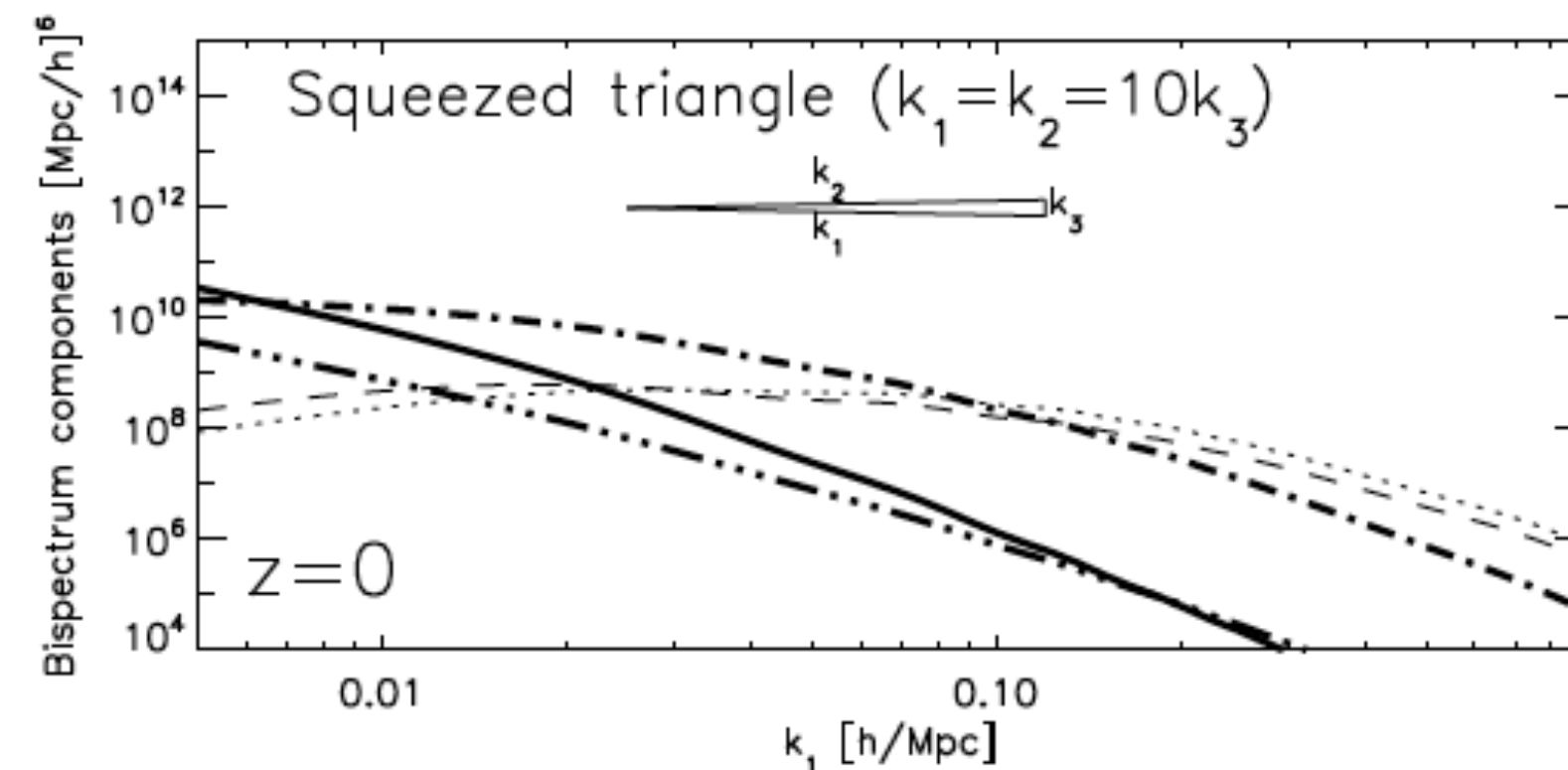
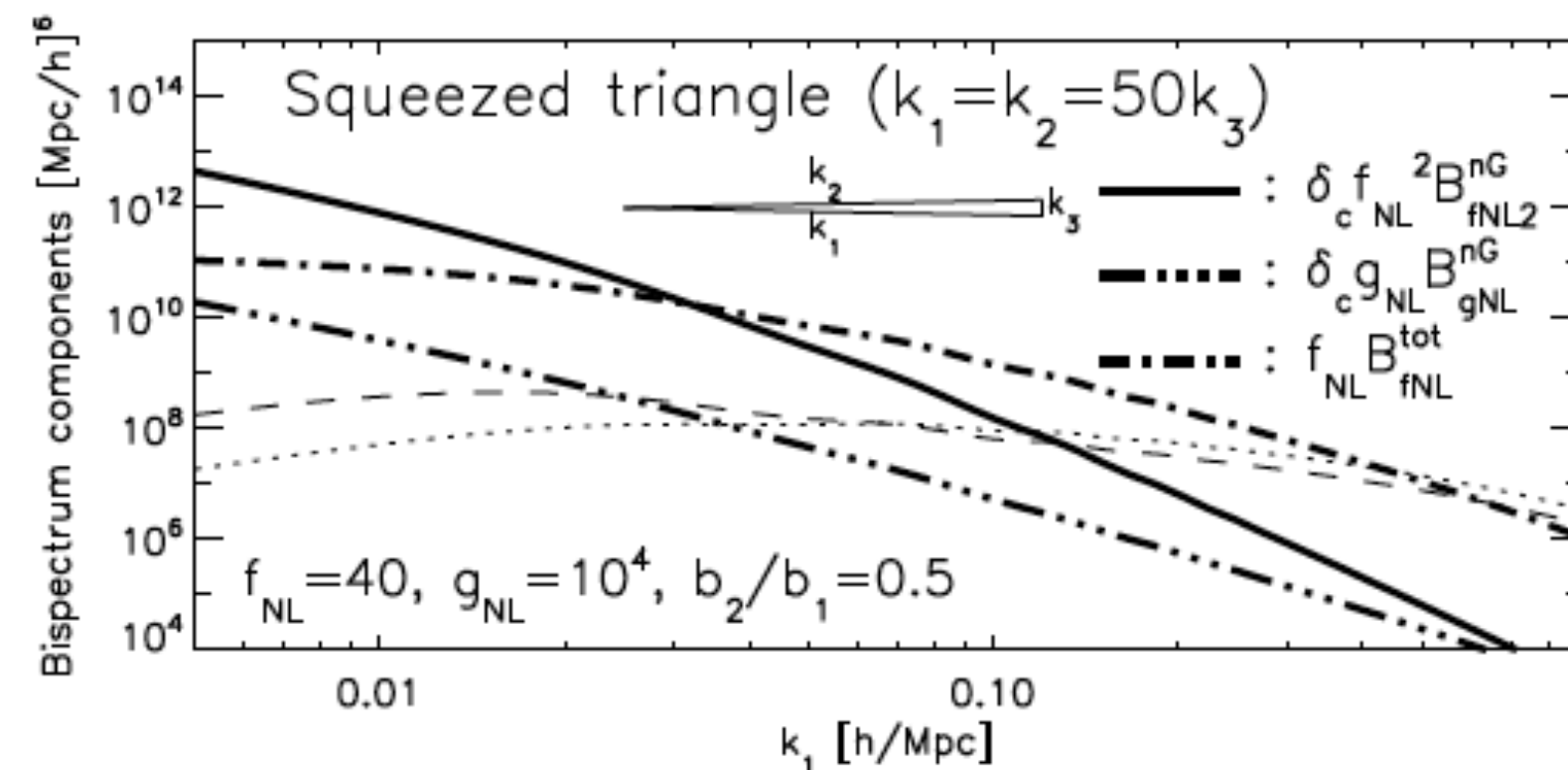


Again, Squeezed triangles!

nG terms are important !



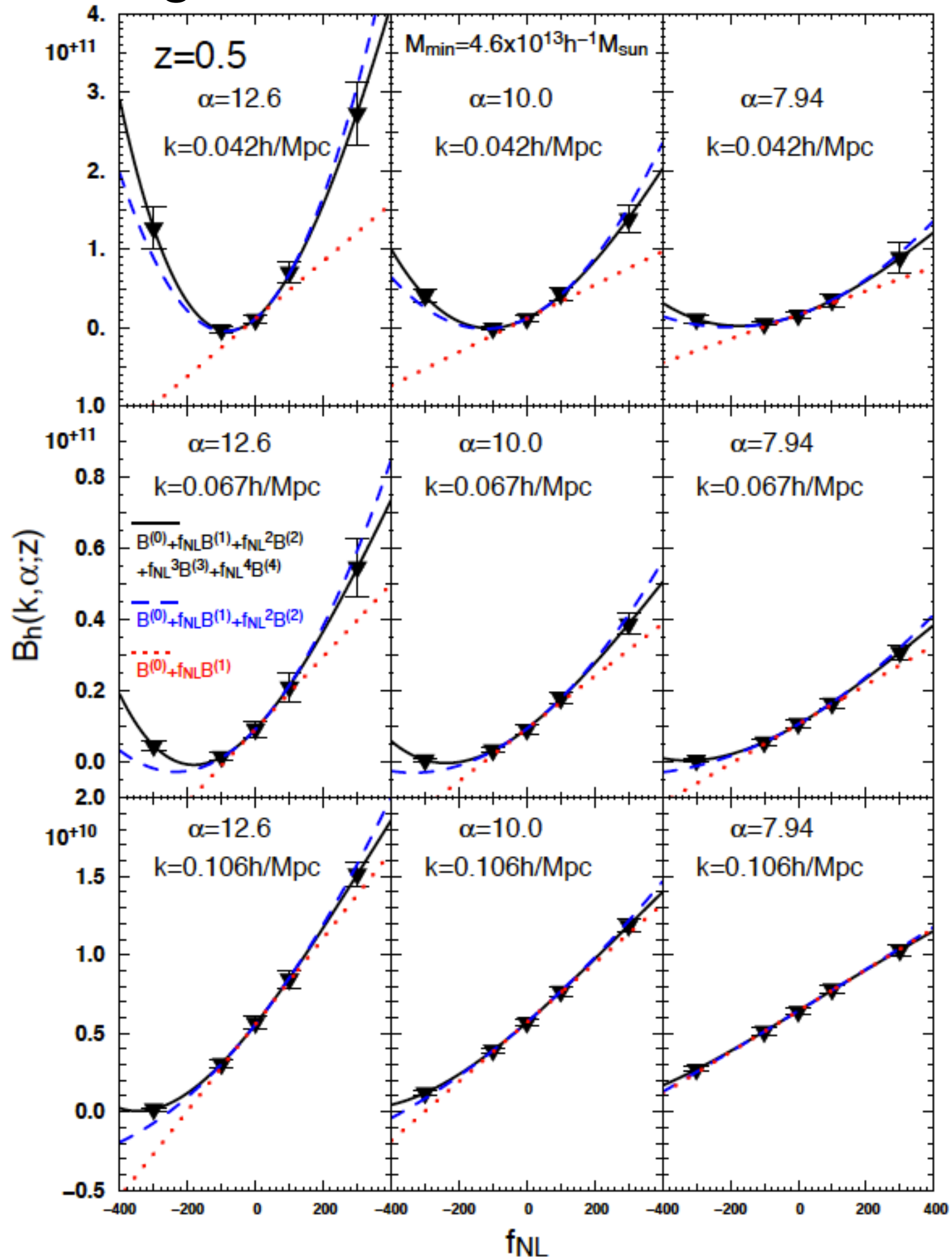
Result for mildly squeezed triangles



f_{NL}^2 and g_{NL} terms are more important at high- z
 $\propto 1/D^2(z)$, [c.f. f_{NL} terms $\propto 1/D(z)$]

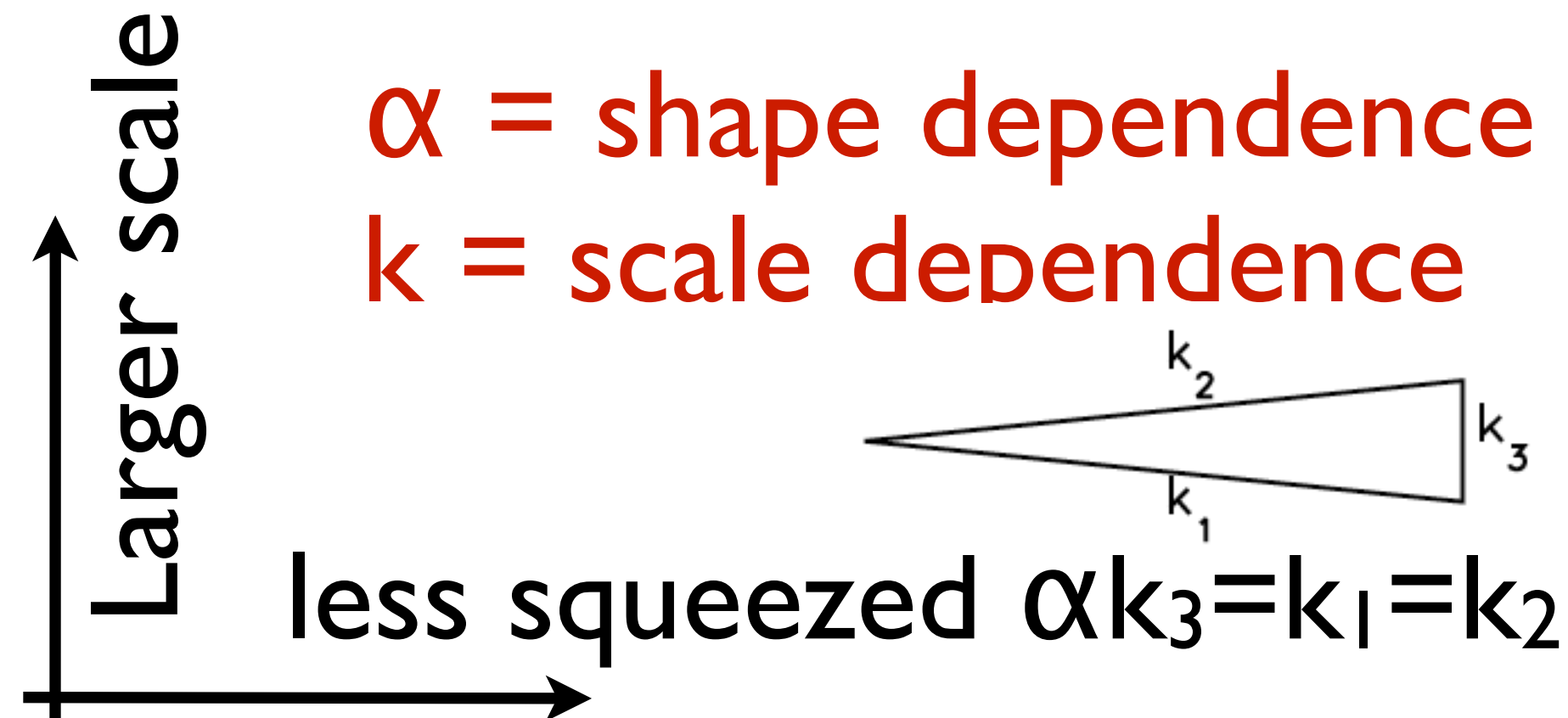
N-body result for squeezed B_g

Figure from Nishimichi et al. 2010



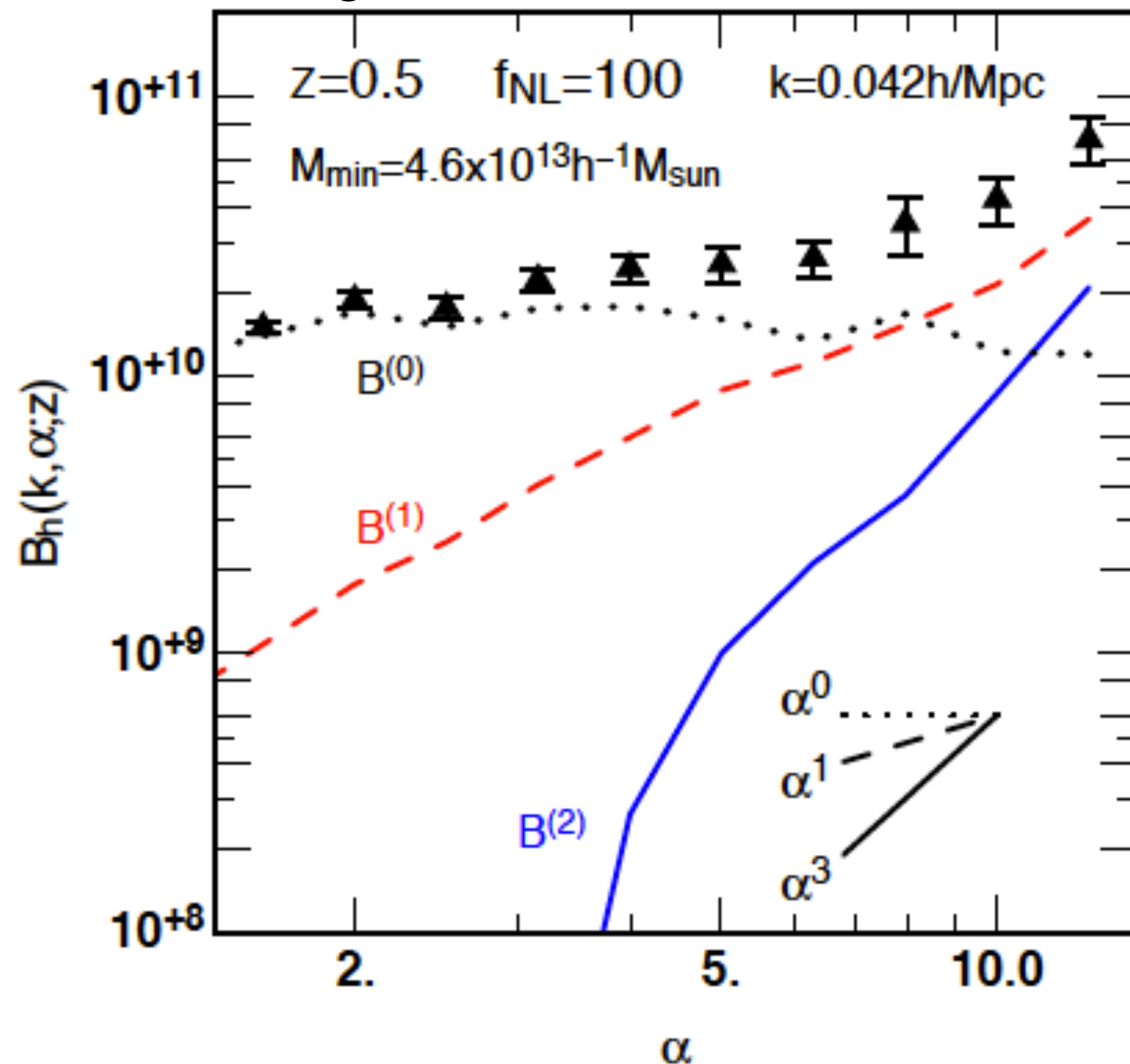
- In Nishimichi et al., 2010, they fit the resulting galaxy bispectrum by $B_g(k, \alpha)$
 $= B^{(0)}(k, \alpha) + f_{NL} B^{(1)}(k, \alpha) + f_{NL}^2 B^{(2)}(k, \alpha)$
 and find a good agreement!

α = shape dependence
 k = scale dependence



Shape dependence of B_g

Figure from Nishimich et al. 2010



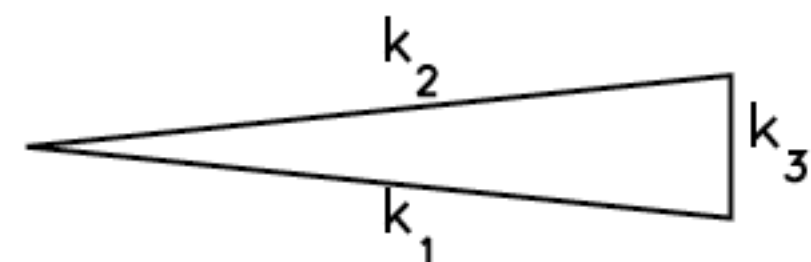
- Shape dependence agrees with the theory prediction in Jeong & Komatsu, 2009.

$$B^{(0)}(\alpha) \propto \text{const.}$$

$$B^{(1)}(\alpha) \propto \alpha$$

$$B^{(2)}(k, \alpha) \propto \alpha^3$$

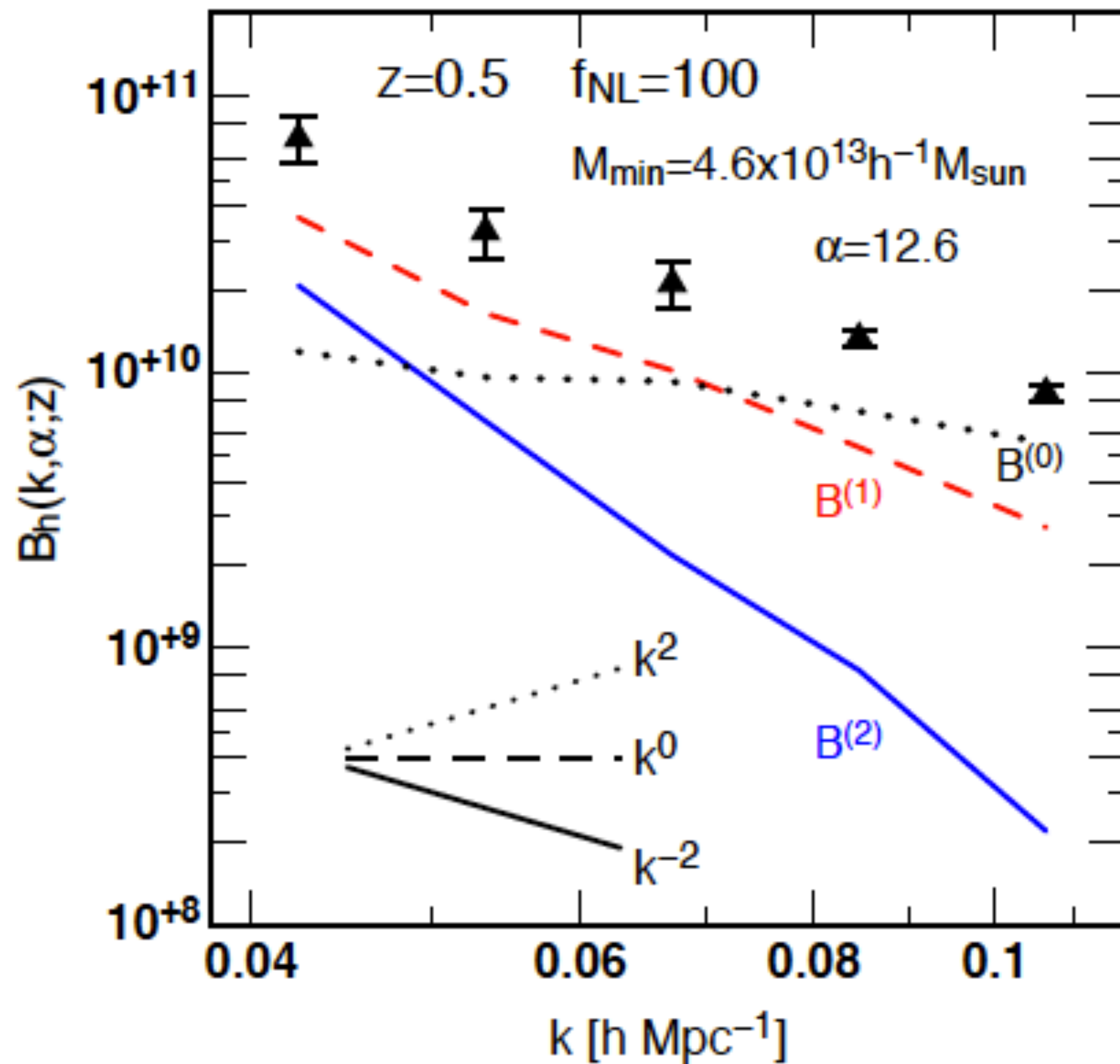
$$B_g(k, \alpha) = B^{(0)}(k, \alpha) + f_{NL} B^{(1)}(k, \alpha) + f_{NL}^2 B^{(2)}(k, \alpha)$$



$$\alpha k_3 = k_1 = k_2 = k$$

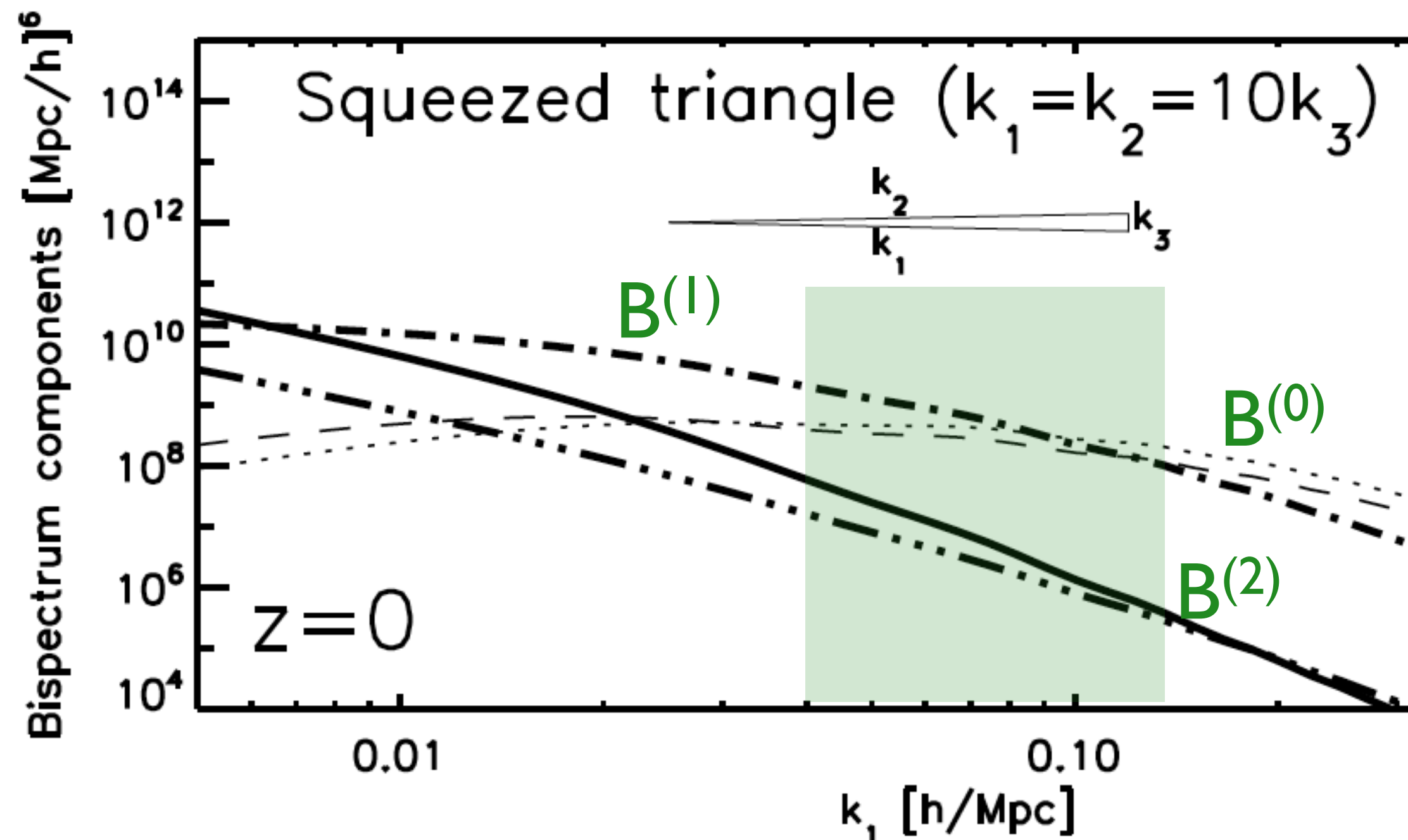
Scale dependence of B_g

Figure from Nishimich et al. 2010



- Scale dependence also agrees with Jeong & Komatsu, 2009.

$$B_g(k, \alpha) = B^{(0)}(k, \alpha) + f_{NL} B^{(1)}(k, \alpha) + f_{NL}^2 B^{(2)}(k, \alpha)$$



Prediction for galaxy surveys

- Uncertainty after marginalizing over bias parameters. (Planck=5)

	z	V [Gpc/h] ³	n_g 10 ⁻⁵ [h/Mpc] ³	k_{\max} [h/Mpc]	Δf_{NL} P(k)	Δf_{NL} Bk	Δf_{NL} Bk	$\Delta \tau_{\text{NL}}$ Bk
SDSS LRG	0.315	1.48	136	0.1	41.80	5.62	12.12	28132
BOSS	0.35	5.66	26.6	0.1	21.25	3.34	5.41	6300
HETDEX	2.7	2.07	38.65	0.2	12.4	3.65	5.19	4240
CIP	2.25	6.54	500	0.2	7.86	1.03	1.35	952
BigBOSS LRG	0.5	13.1	30	0.1	11.59	2.27	3.13	2399
BigBOSS QSO	2.15	138.2	5	0.1	7.80	17.02	17.11	1500
WFIRST	1.5	107.3	93.7	0.1	2.73	1.11	1.18	322
EUCLID	1.0	102.9	156	0.1	3.70	0.92	1.00	293

Caution!!

- Signal : **assumed thresholded regions**
Although shape and scale dependence is correct, amplitude of non-Gaussian correction is smaller for normal galaxies
- Noise : **assumed Gaussian, diagonal error**
Covariance between different triangles are ignored
- Survey : **ignored window function effect**
assumed cubic survey volume with constant mean number density
- For more realistic forecast, please wait for Emiliano's talk!

To measure NG from bispectrum

- Signal : Detailed comparison between theory and N-body simulations is needed (RSD, non-local NG)
- Noise : NG covariance among triangles, optimal estimator
- Mock : How to generate mock from given P_k and B_k ?
How do we resolve kernel ambiguity? Need N-body? #LPT?
- Random/Correlated errors in window function (e.g. extinction, transparency) can mimic NG.
- Wide-angle effect has to be included for measuring very long wavelength mode

Conclusion

- The real meat (humus, if you are vegetarian) is in the galaxy bispectrum.
- Therefore, we need to work hard to measure NG from the galaxy bispectrum!!