

Inferring past and present cosmic structures from observations

Jens Jasche

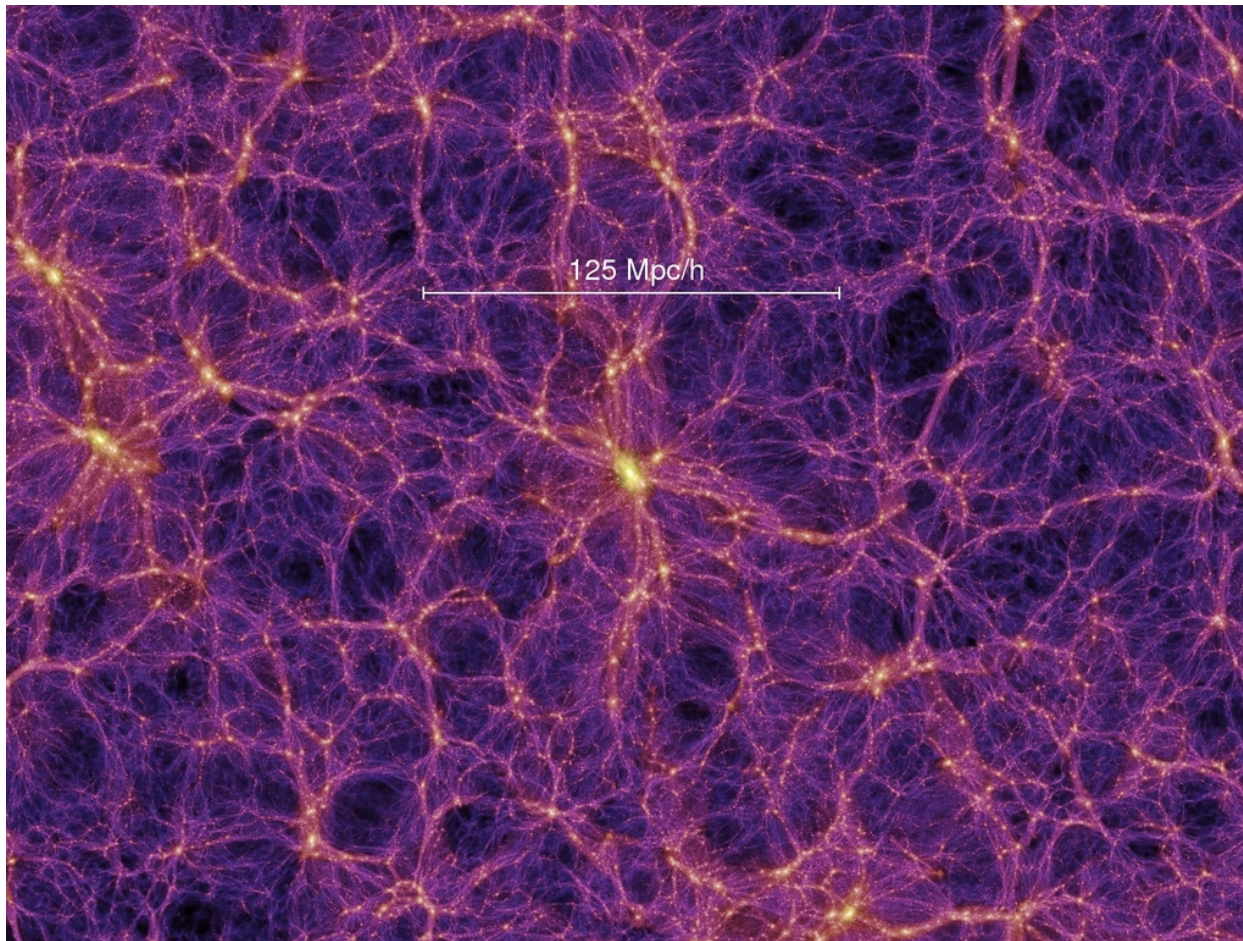
Florent Leclercq, Guilhem Lavaux, Alexander Merson,
Benjamin Wandelt

Garching, 22 July 2015



The cosmic large scale structure...

... A source of knowledge!



- **Cosmological parameter**
- **Geometry of the Universe**
- **Constituents of the Universe**
- **Tests of Gravity**
- **Galaxy formation**
- **fundamental physics**

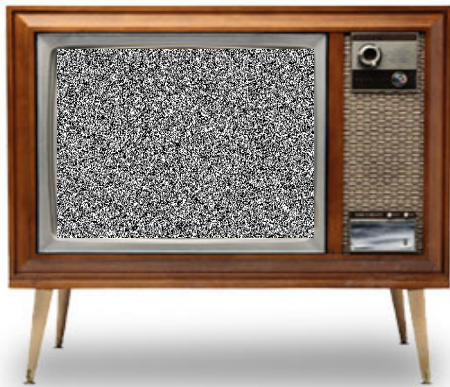
Image credit: Volker Springel
for the Millenium Simulation, MPA Garching

The need for statistics

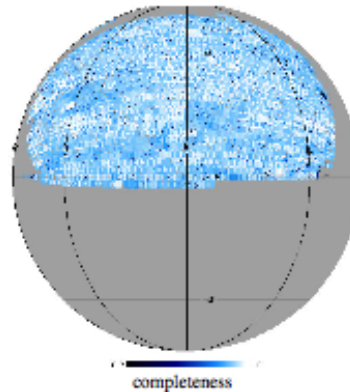
“If your experiment needs statistics, you ought to do a better experiment.”

Lord Ernest Rutherford

Inference of signals = Ill-posed problem



Cosmic variance
Noise



Survey geometry
Selection effects
Foregrounds
Galaxy bias



Finite resolution of telescope
Redshift distortions
Photometric uncertainties

No unique recovery!



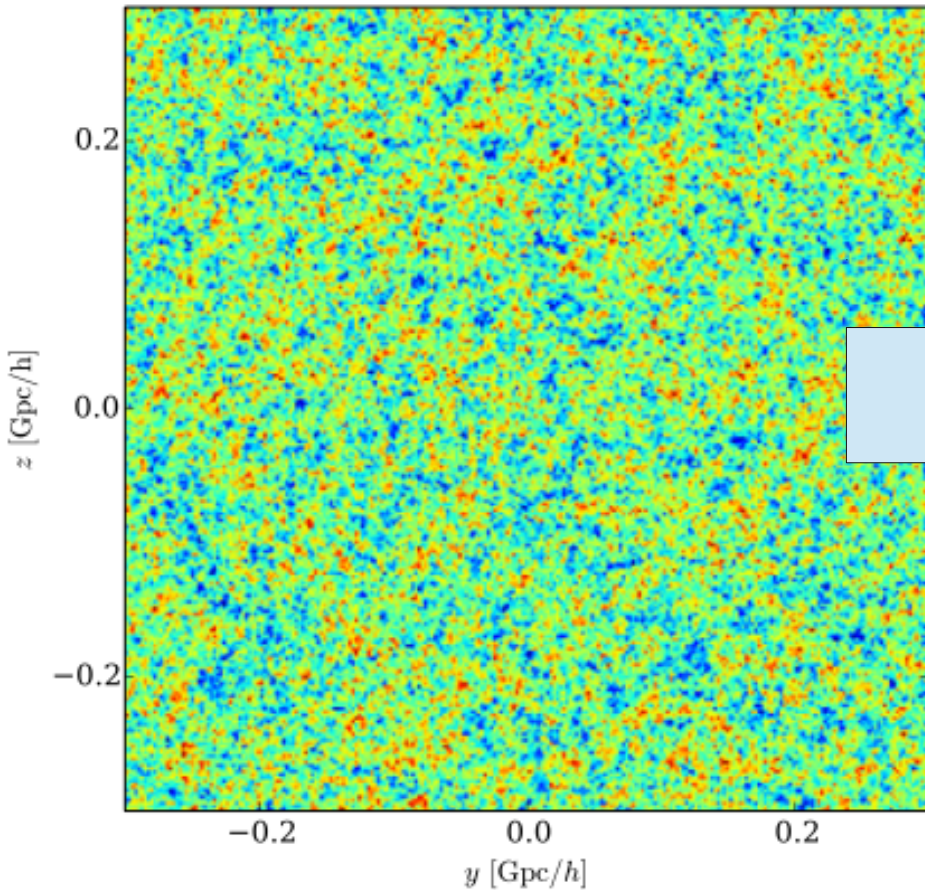
We need statistics!

4D Bayesian Inference

Bayesian physical inference

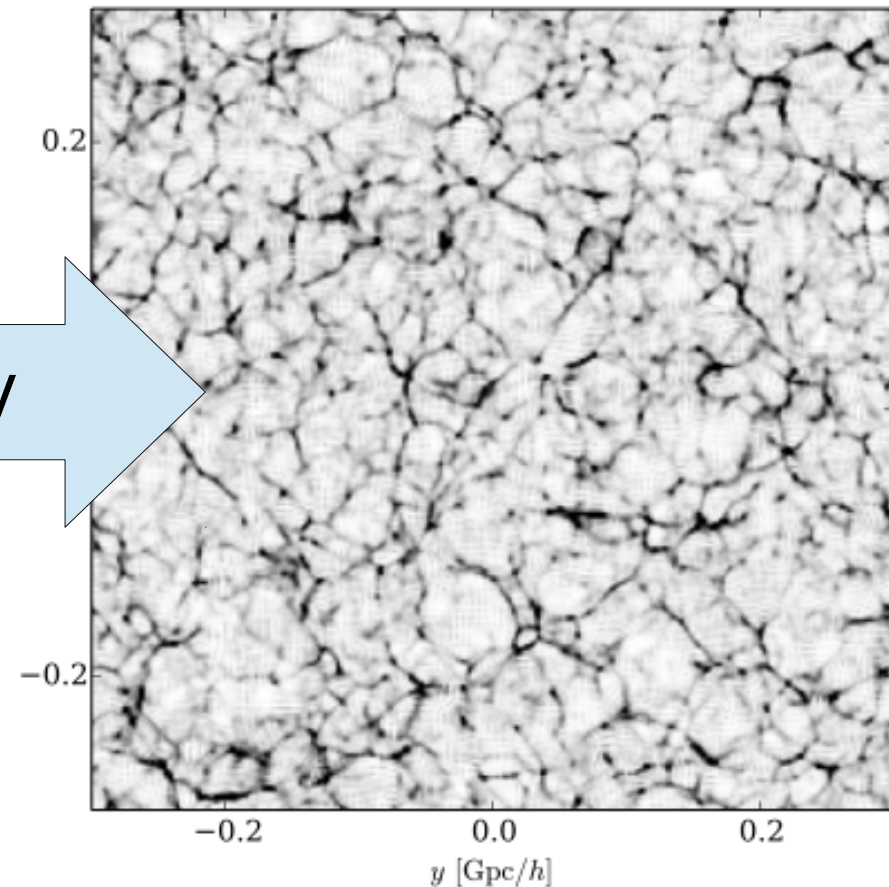
- Statistically complex final state
- Statistically simple initial state
- Solve inverse Problem via forward modeling

Initial State



Gravity

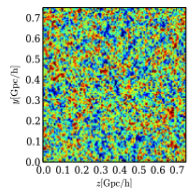
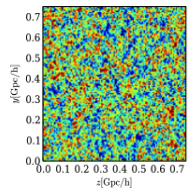
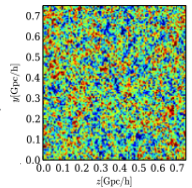
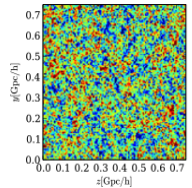
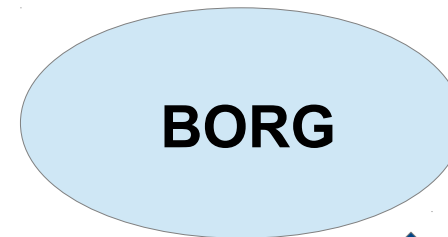
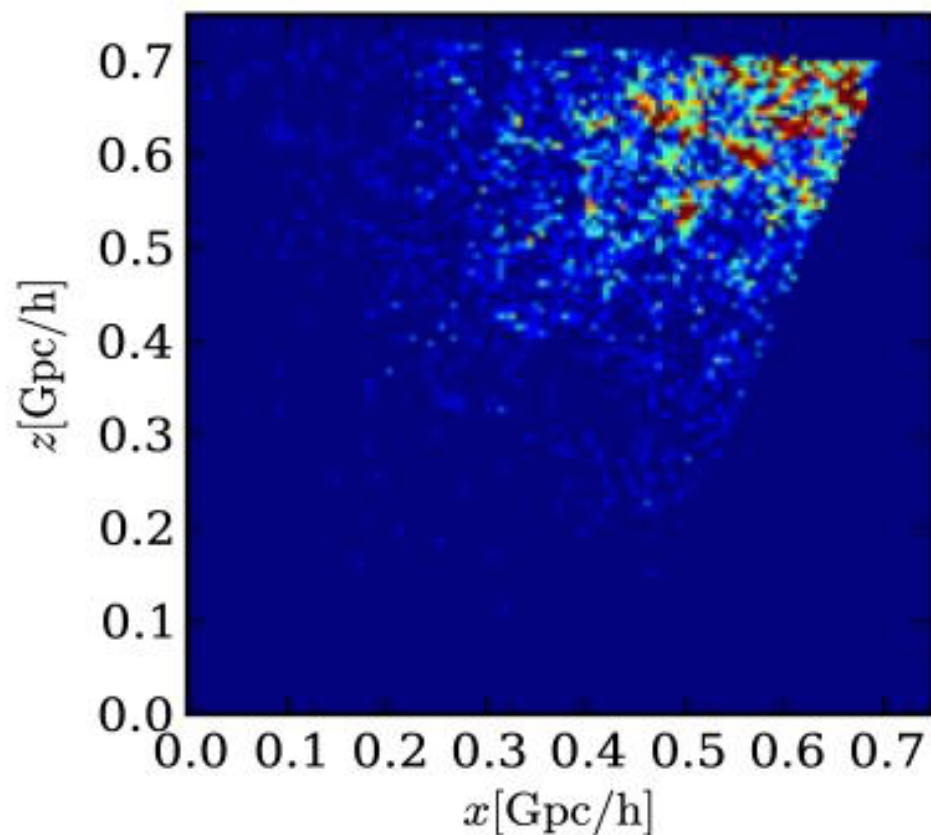
Final State



4D Bayesian Inference

BORG (Bayesian Origin Reconstruction from Galaxies)

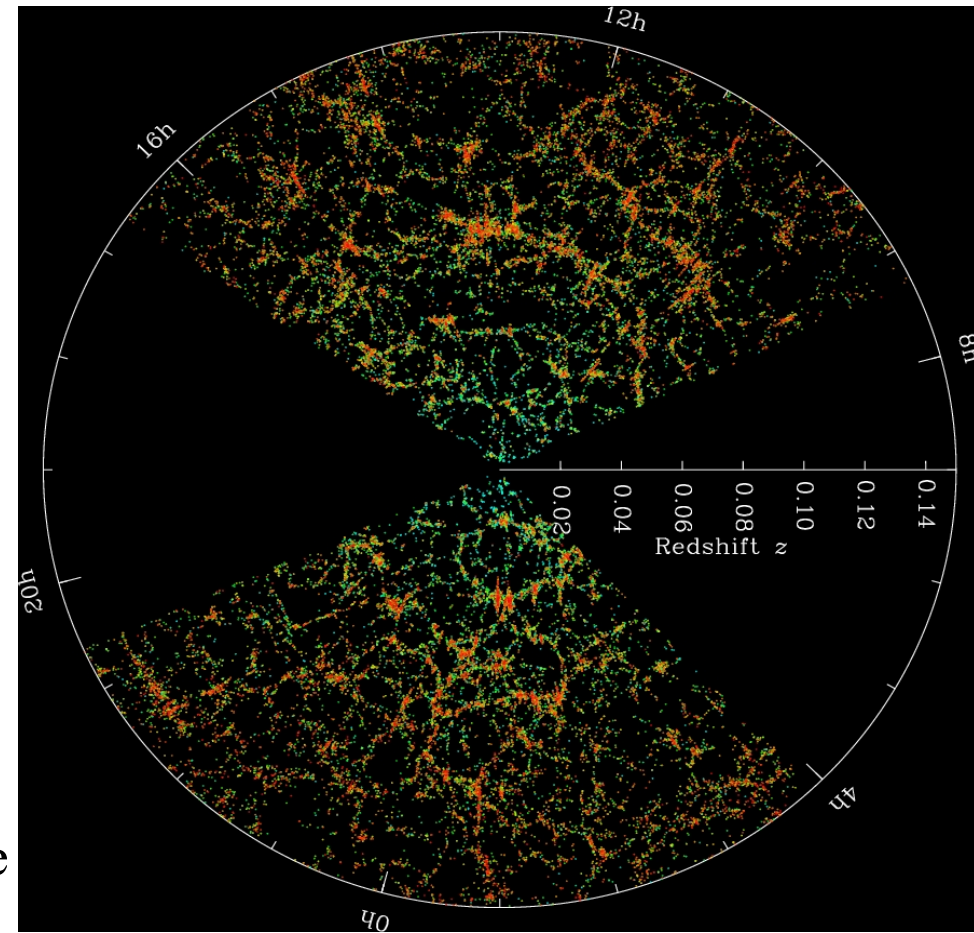
- Incorporates physical model into Likelihood
- Approximate LSS formation model (2LPT)
- Uses HMC to solve initial conditions problem



Data application

Analyzing the SDSS DR7 main sample

- 750 Mpc/h box
- ~ 3 Mpc/h grid resolution
- Treatment of luminosity dependent bias
- Automatic noise calibration

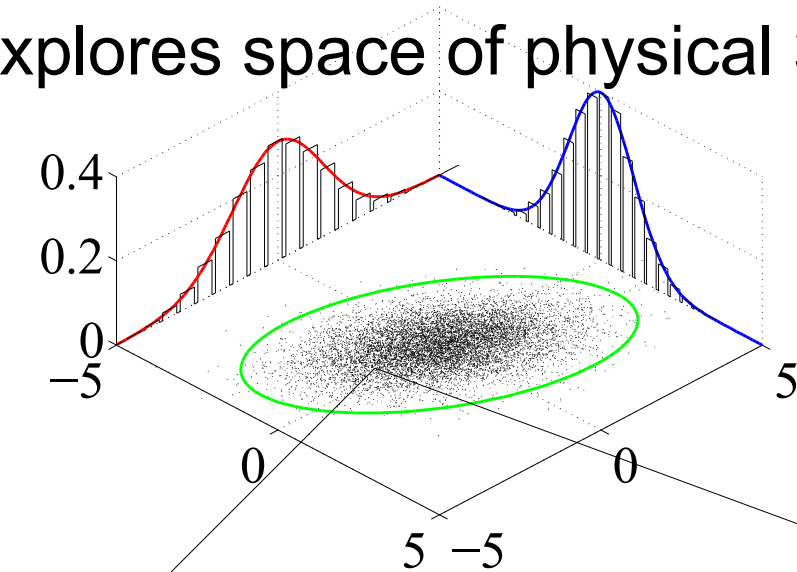


Credit: M. Blanton and the Sloan Digital Sky Survey

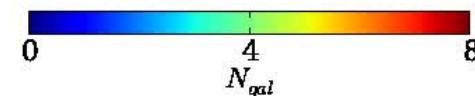
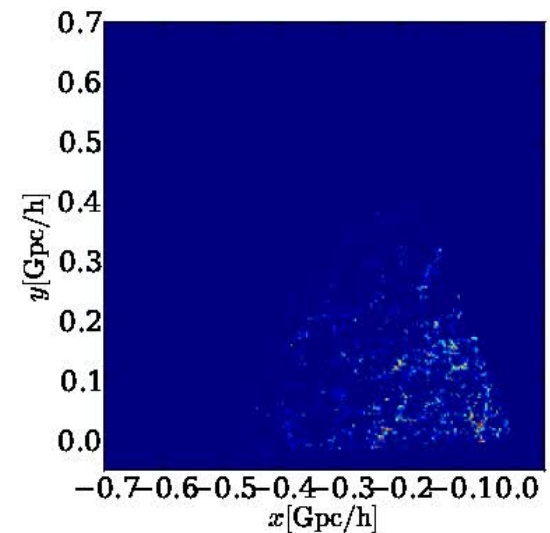
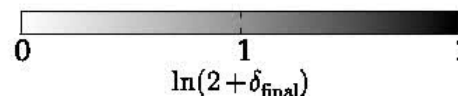
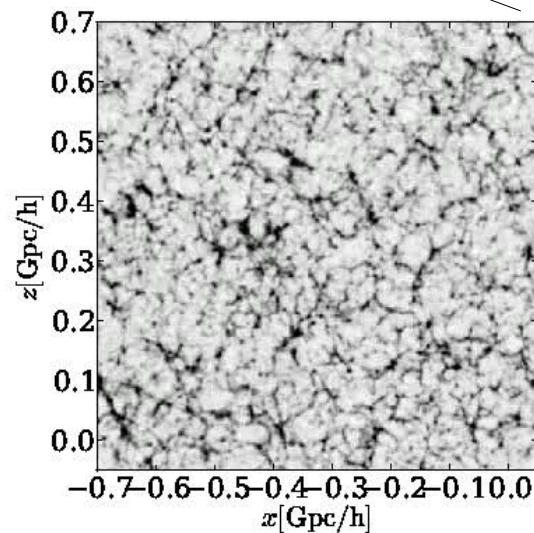
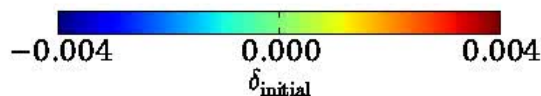
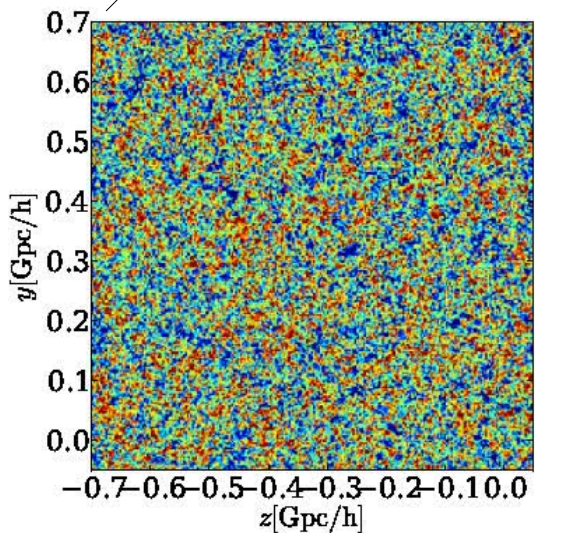
4D Bayesian inference

BORG performs MCMC sampling

- Explores space of physical 3D initial conditions

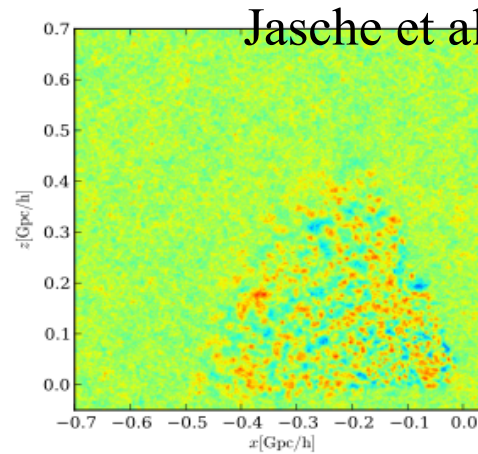
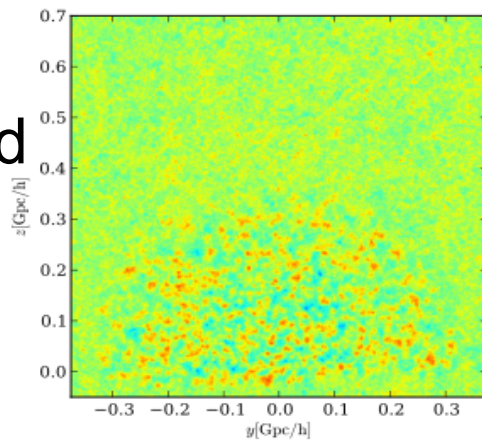


Cartoon!
In Reality we deal with 10^7
dimensions!!

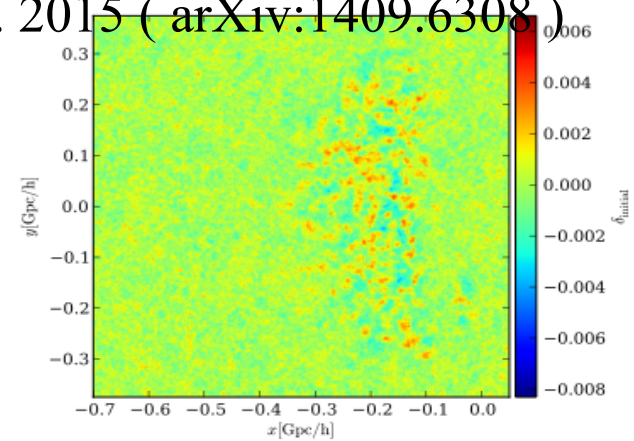


4D analysis of the SDSS

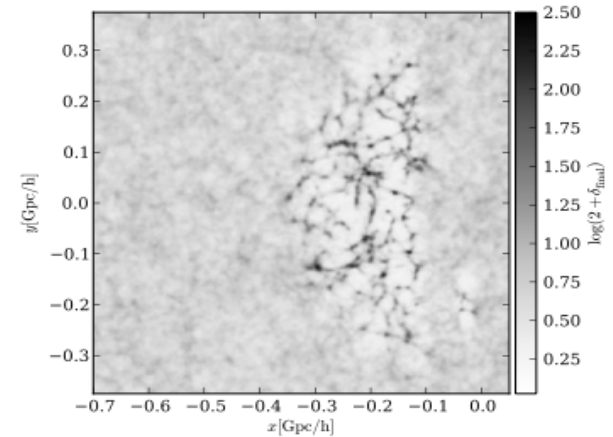
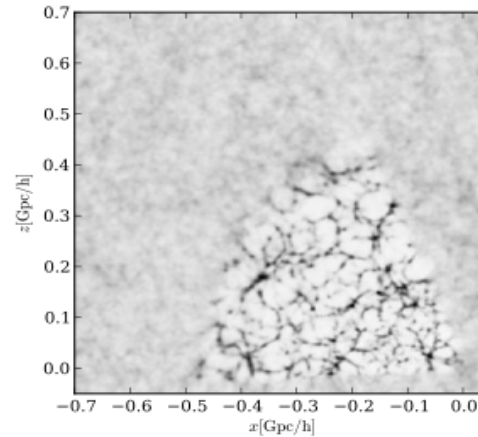
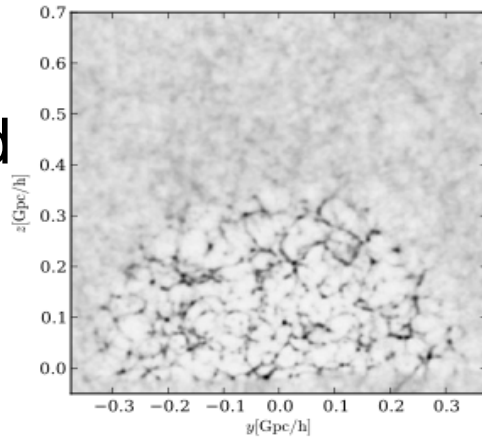
Initial density field
 $z \sim 1000$



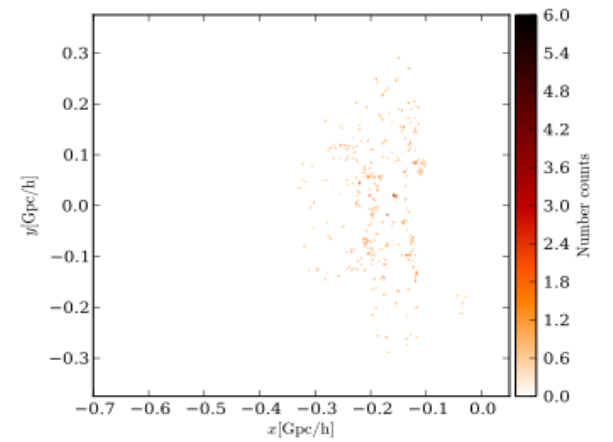
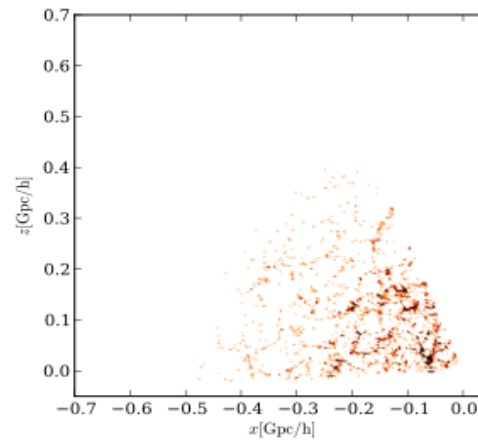
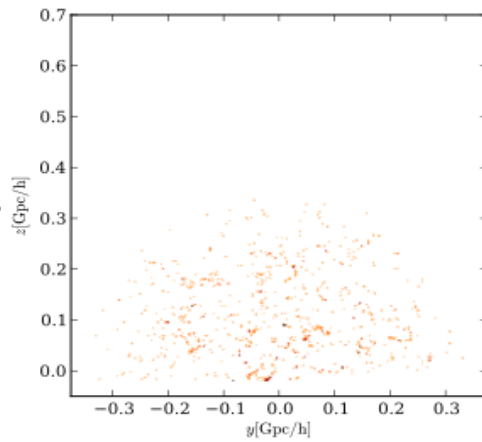
Jasche et al. 2015 (arXiv:1409.6308)



final density field
 $z=0$



SDSS
number counts
 $z=0$

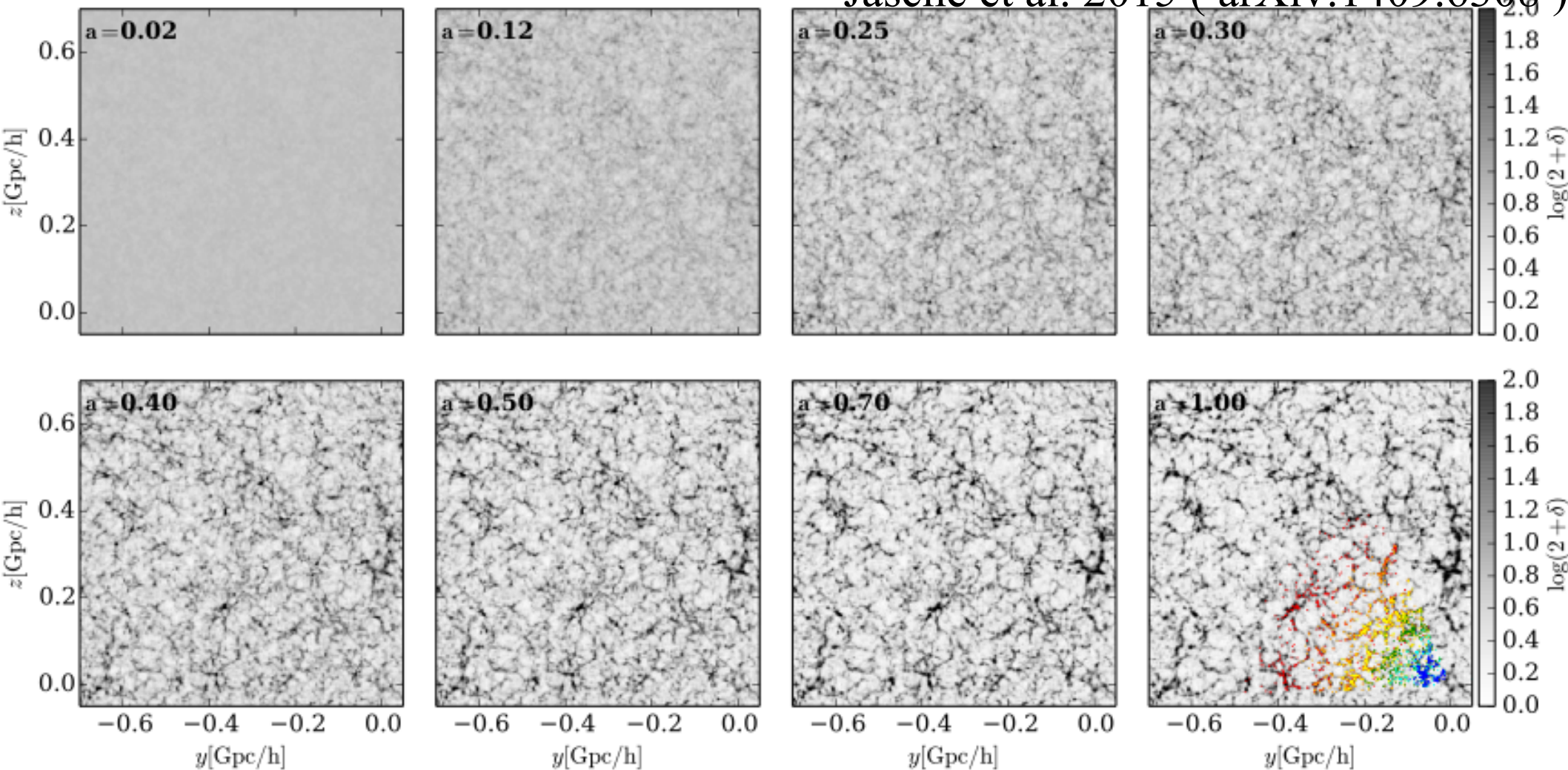


4D analysis of the SDSS

Dynamic Information

- Plausible LSS formation history

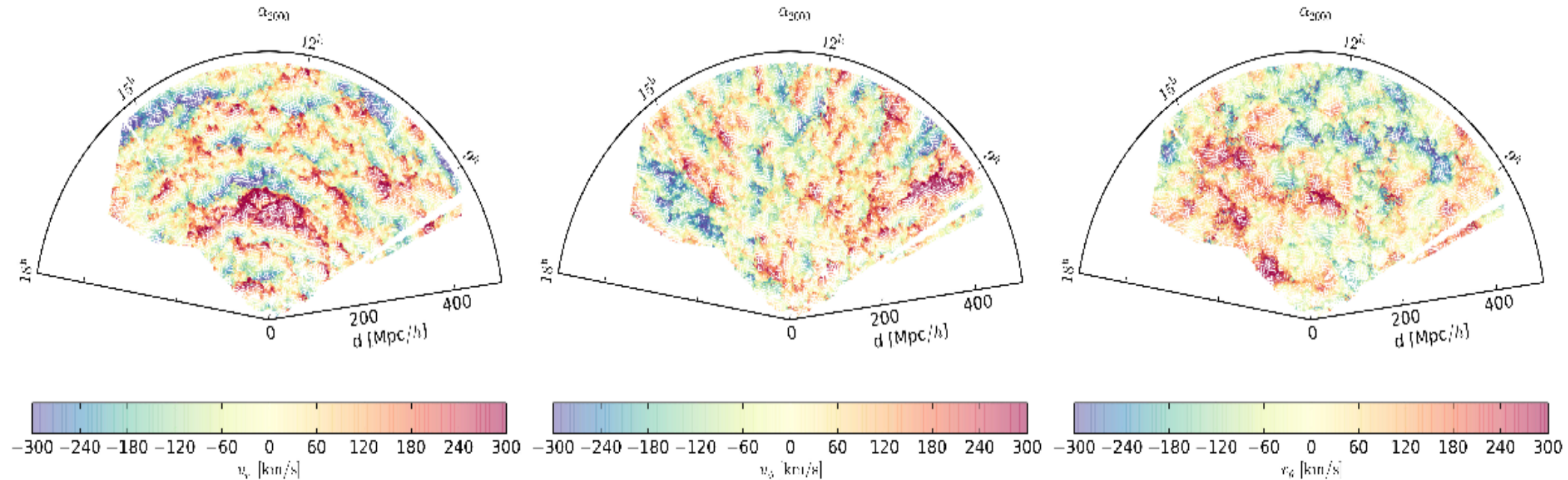
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4D analysis of the SDSS

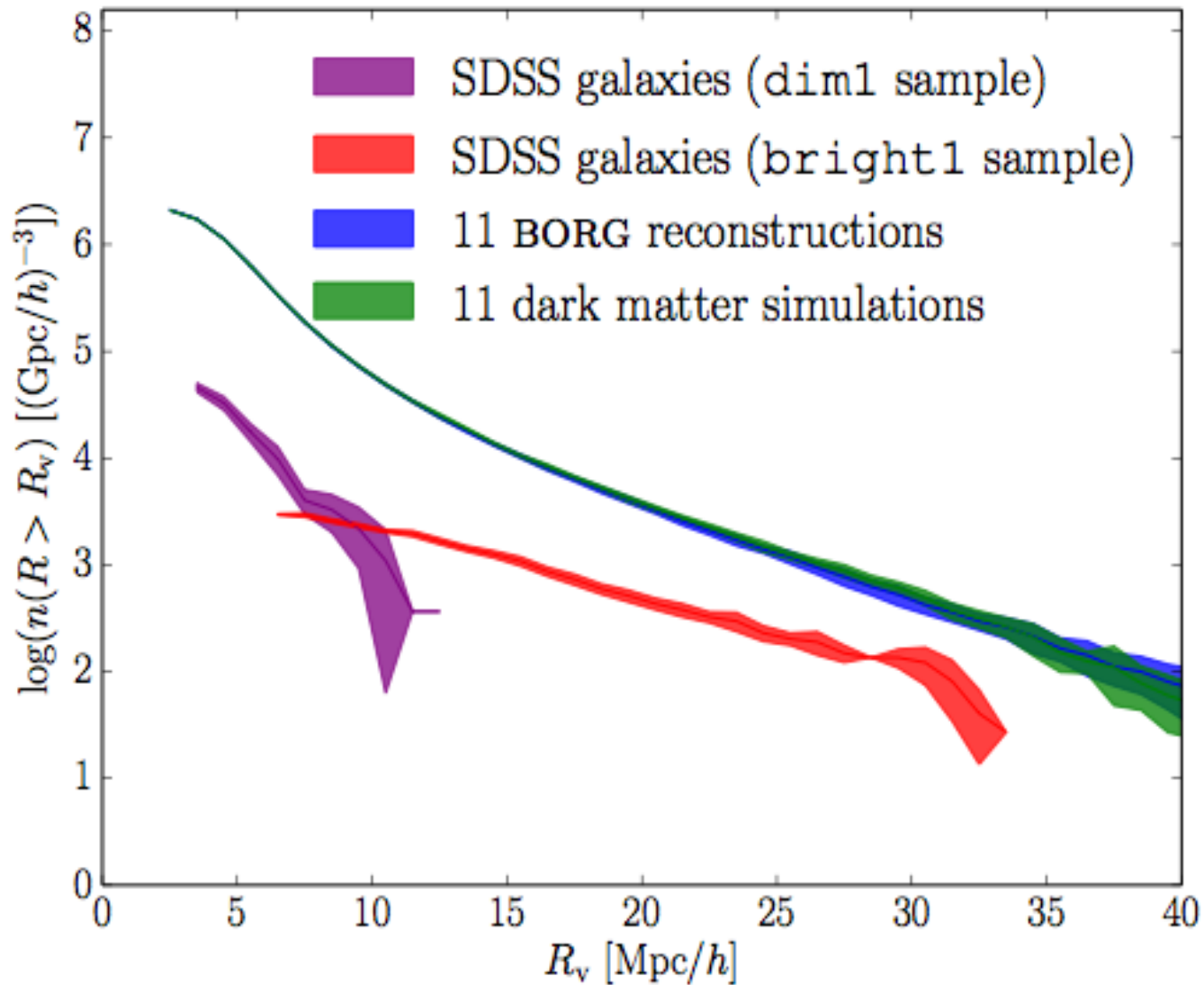
Dynamic Information

- Inference of 3D velocity fields



Dark matter voids in the SDSS

Cumulative void number functions

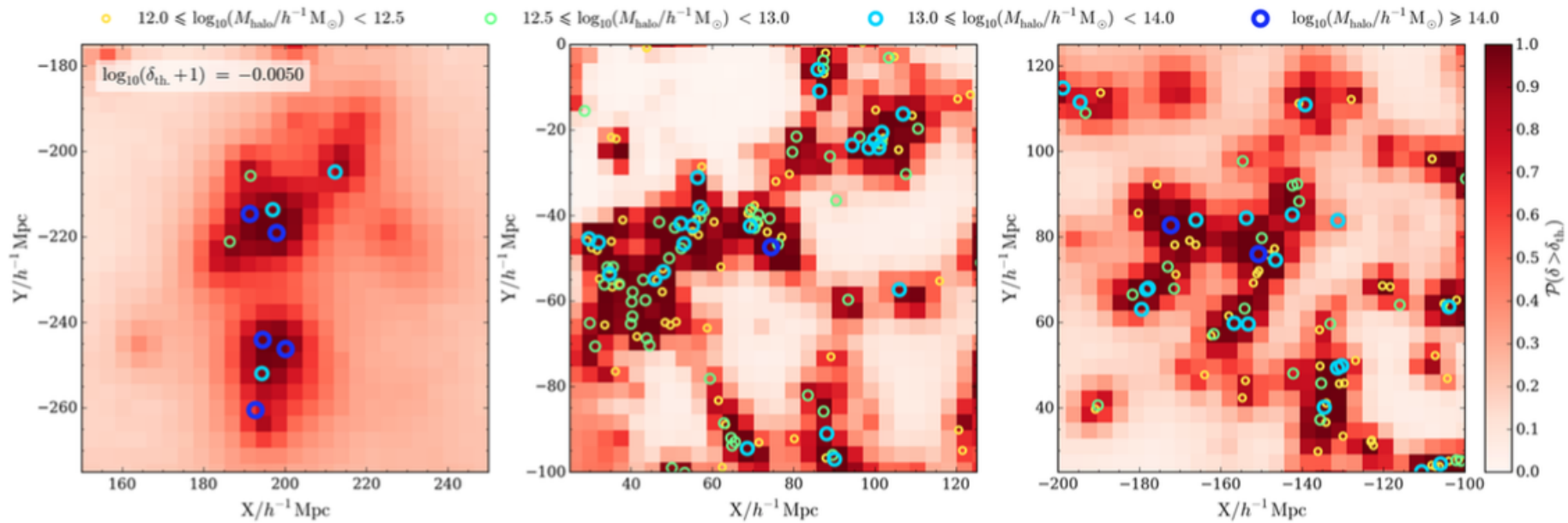
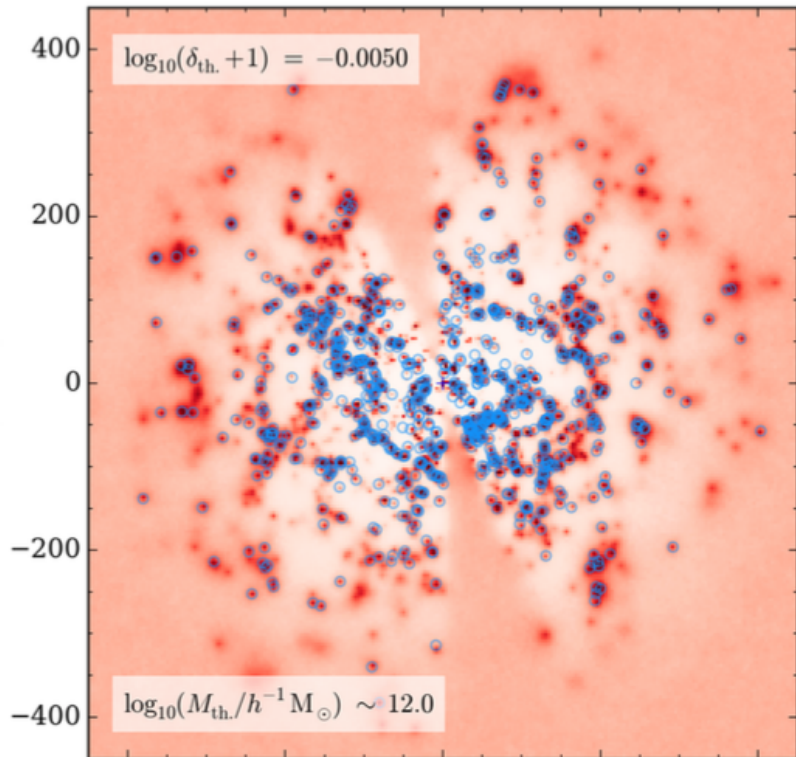


Halo detection in noisy data

Proof of concept!

Merson et al. 2015 (arXiv 1505.03528)

Will also work with photometric data-sets!

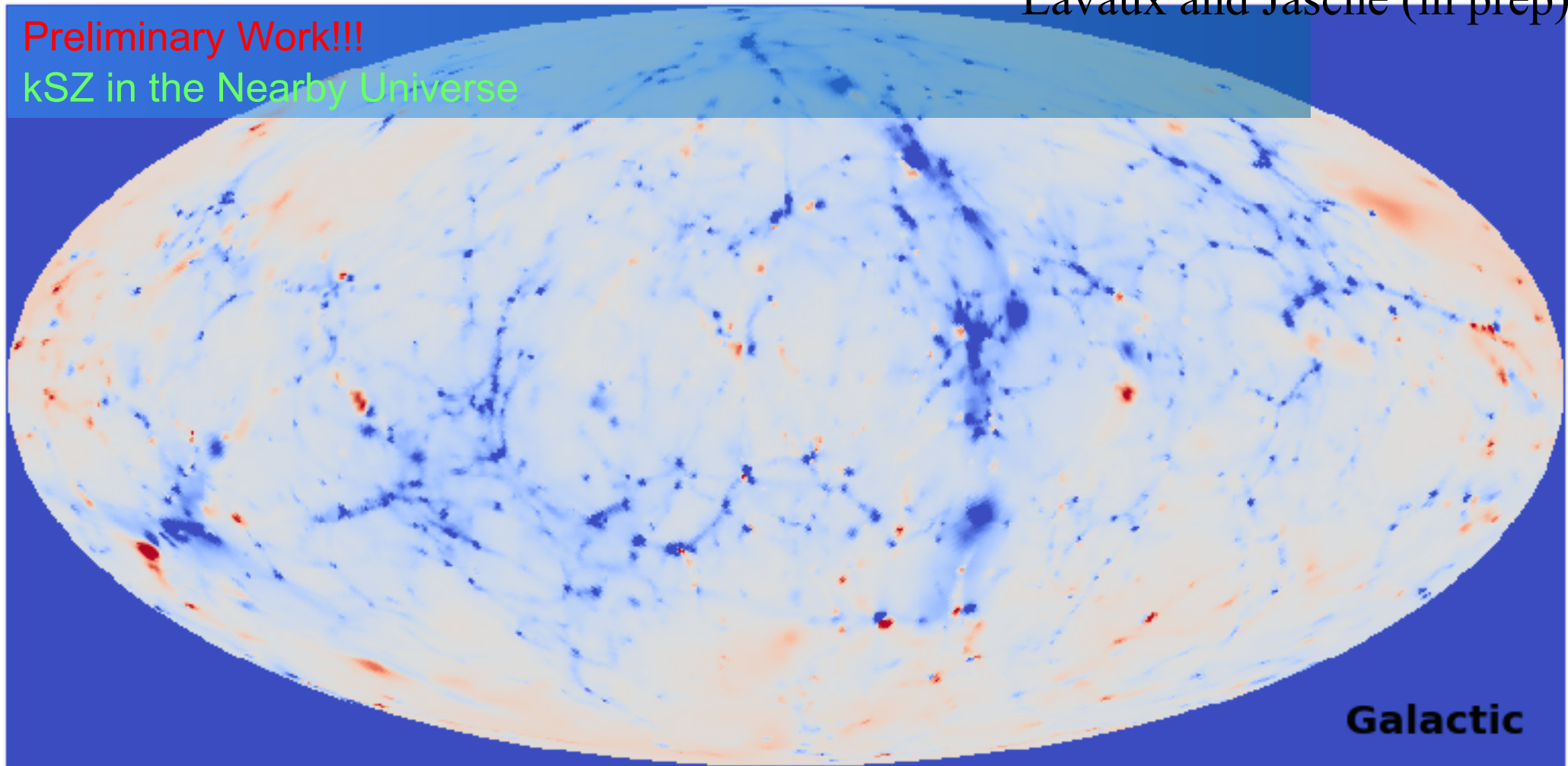


Template generation

Predicting physical phenomena

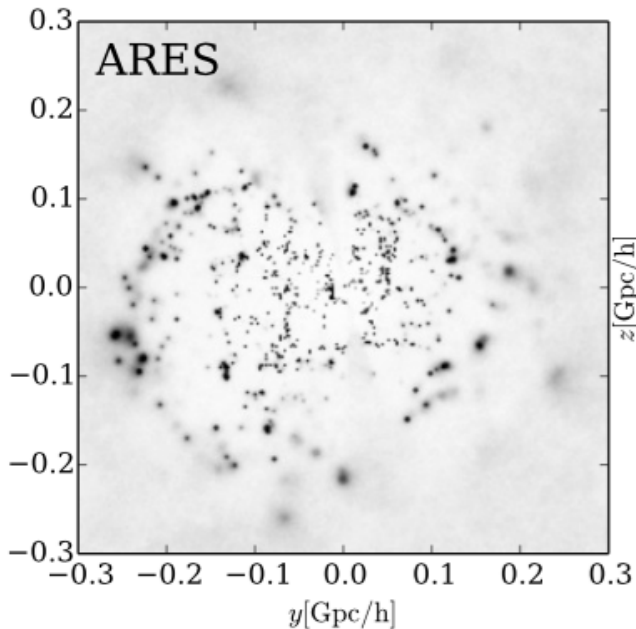
Lavaux and Jasche (in prep)

Preliminary Work!!!
kSZ in the Nearby Universe



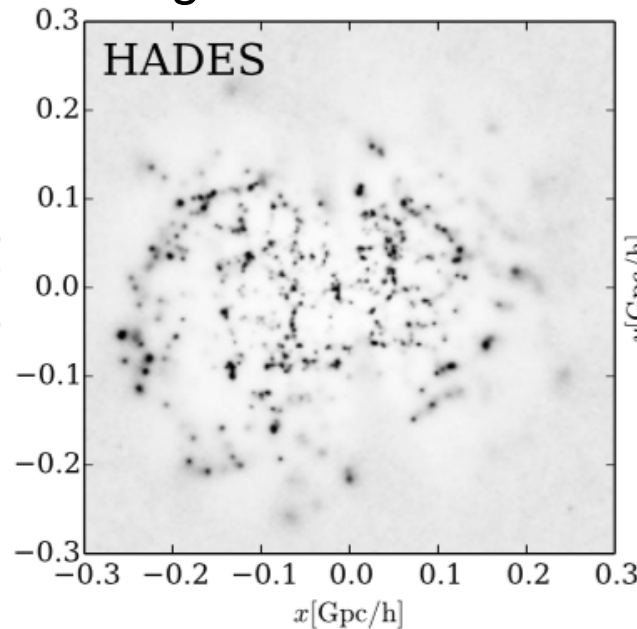
Comparing inference schemes

Gaussian



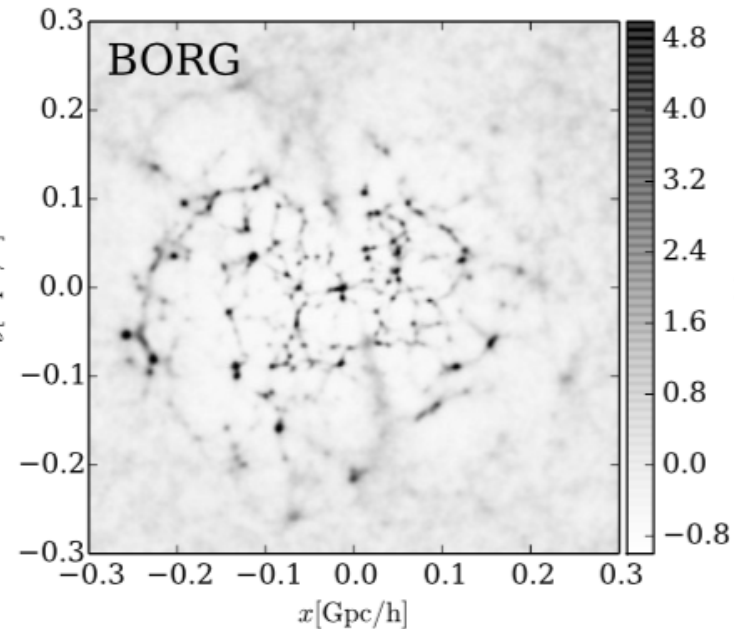
a.k.a: Wiener-filtering
 Zaroubi et al. 1994
 Erdogdu et al. 2004
 Kitaura & Ensslin 2008
 Grannet et al. 2015

Log-normal-Poisson



log-normal-filtering
 Kitaura 2010
 Jasche&Kitaura 2010

2LPT-Poisson



Jasche&Wandelt 2012

Which scheme performs best?

Ask the data!

$$A_{ij} = \ln(\mathcal{P}(d|\delta_i)) - \ln(\mathcal{P}(d|\delta_j))$$

	ARES	HADES	BORG
ARES	0	-219580.31	-383482.25
HADES	219580.31	0	-163901.94
BORG	383482.25	163901.94	0.

Jasche & Lavaux (in prep)

Summary & Conclusion

4D Bayesian inference

- From 3D to 4D (Spatio-Temporal inference)
- Non-linear, non-Gaussian
- Handling of noise, bias, selection effects, survey geometries etc.

Scientific results

- Characterization of initial conditions
- Higher order statistics
- Dynamic information, Structure formation
- Predictions of physical phenomena (kSZ, ISW, weak lensing)
- Greatly improved reconstructions of LSS

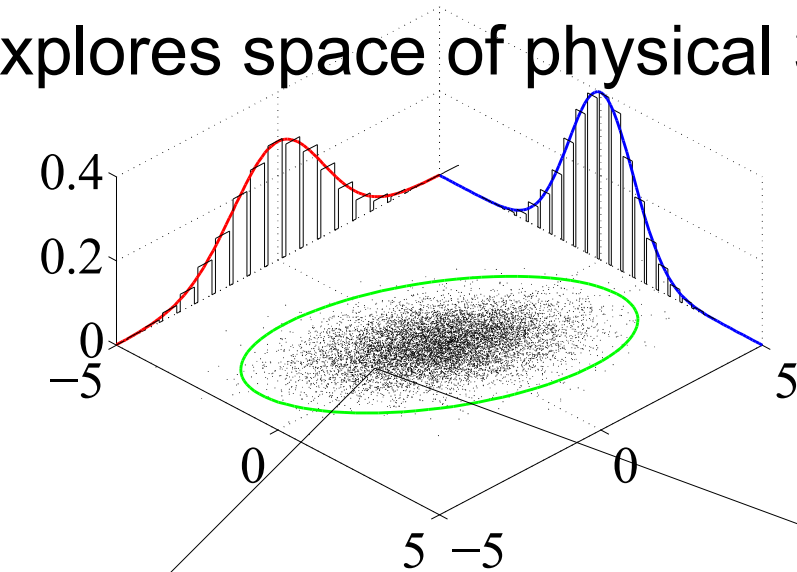
The end...

Thank You!

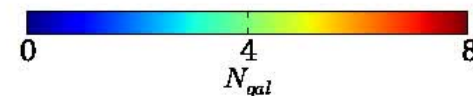
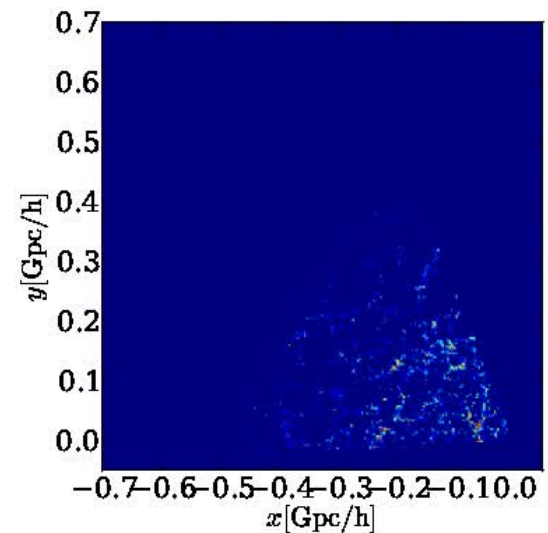
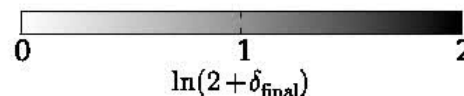
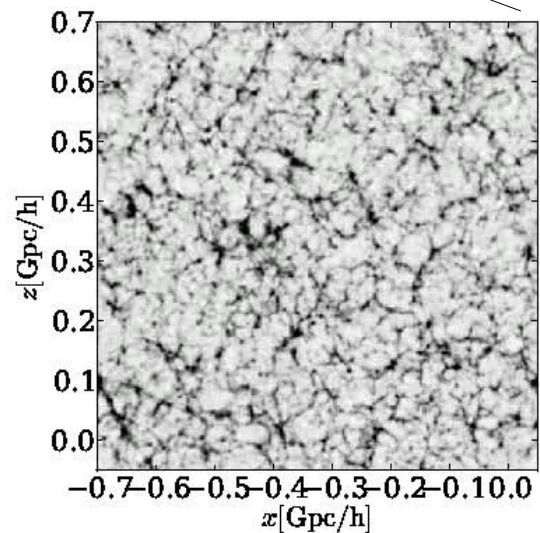
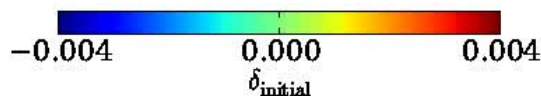
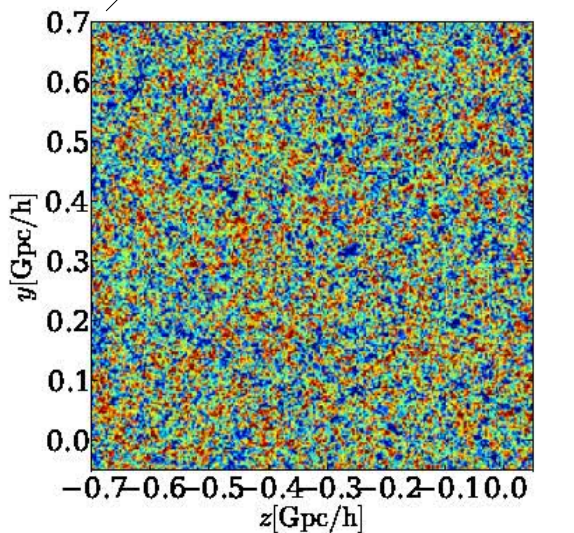
4D Bayesian inference

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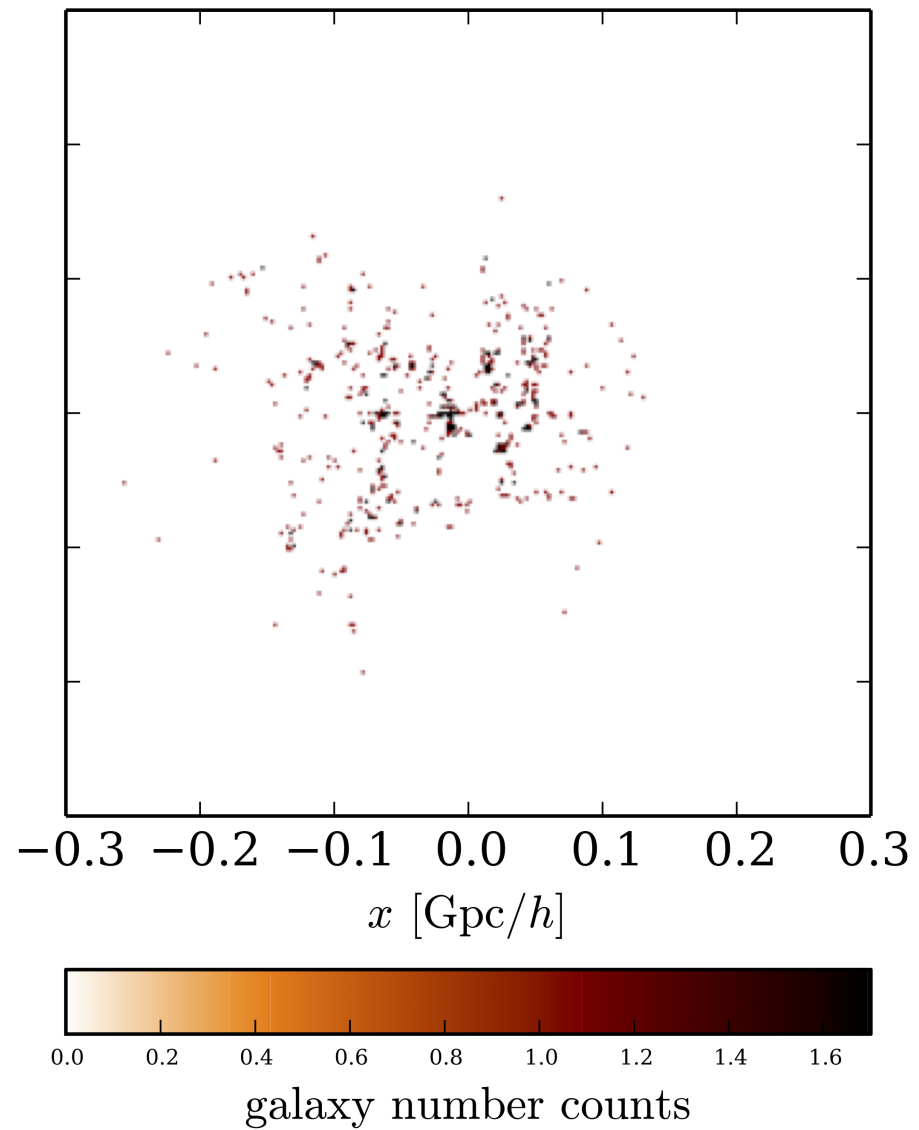
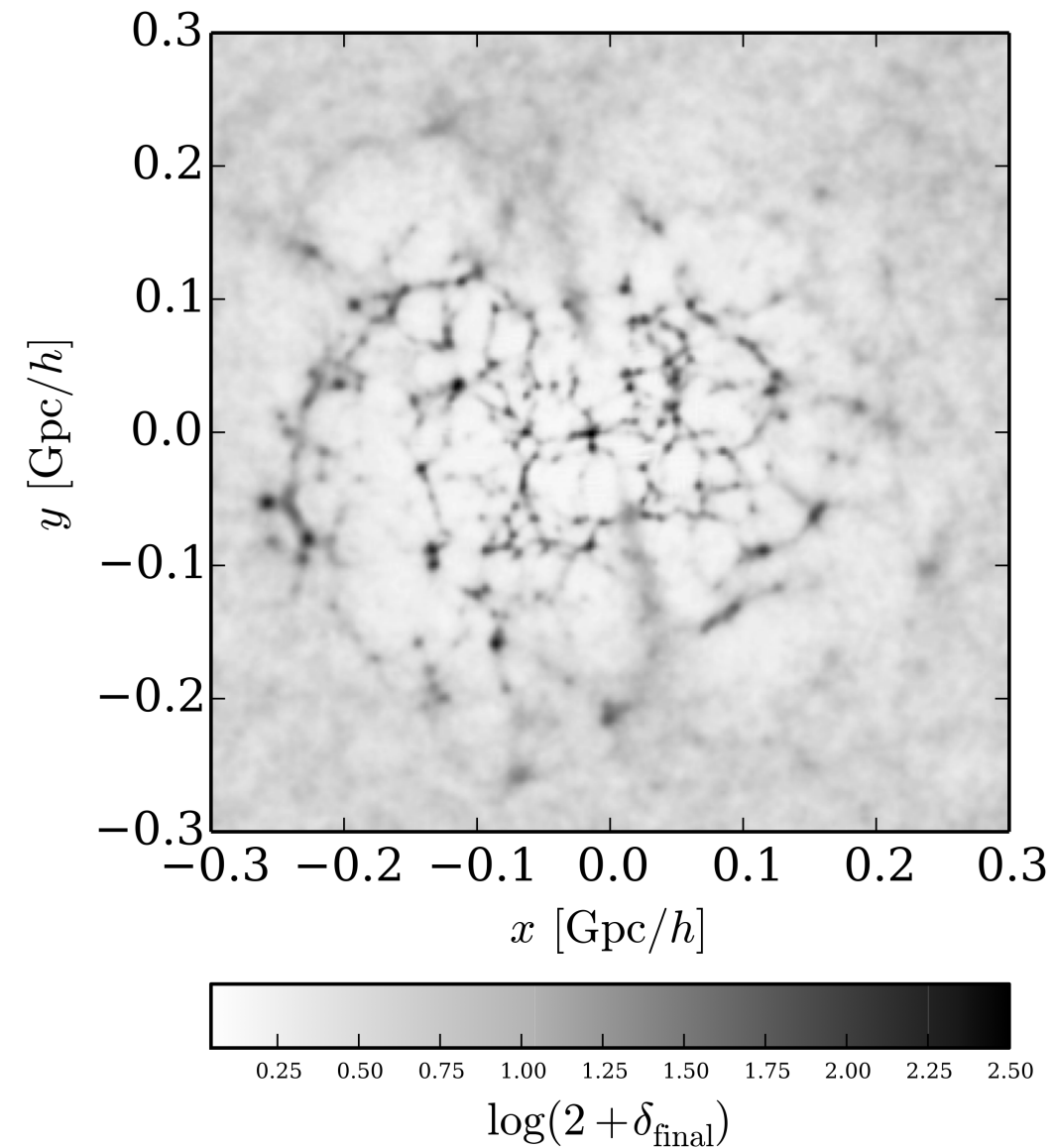
- Explores space of physical 3D initial conditions



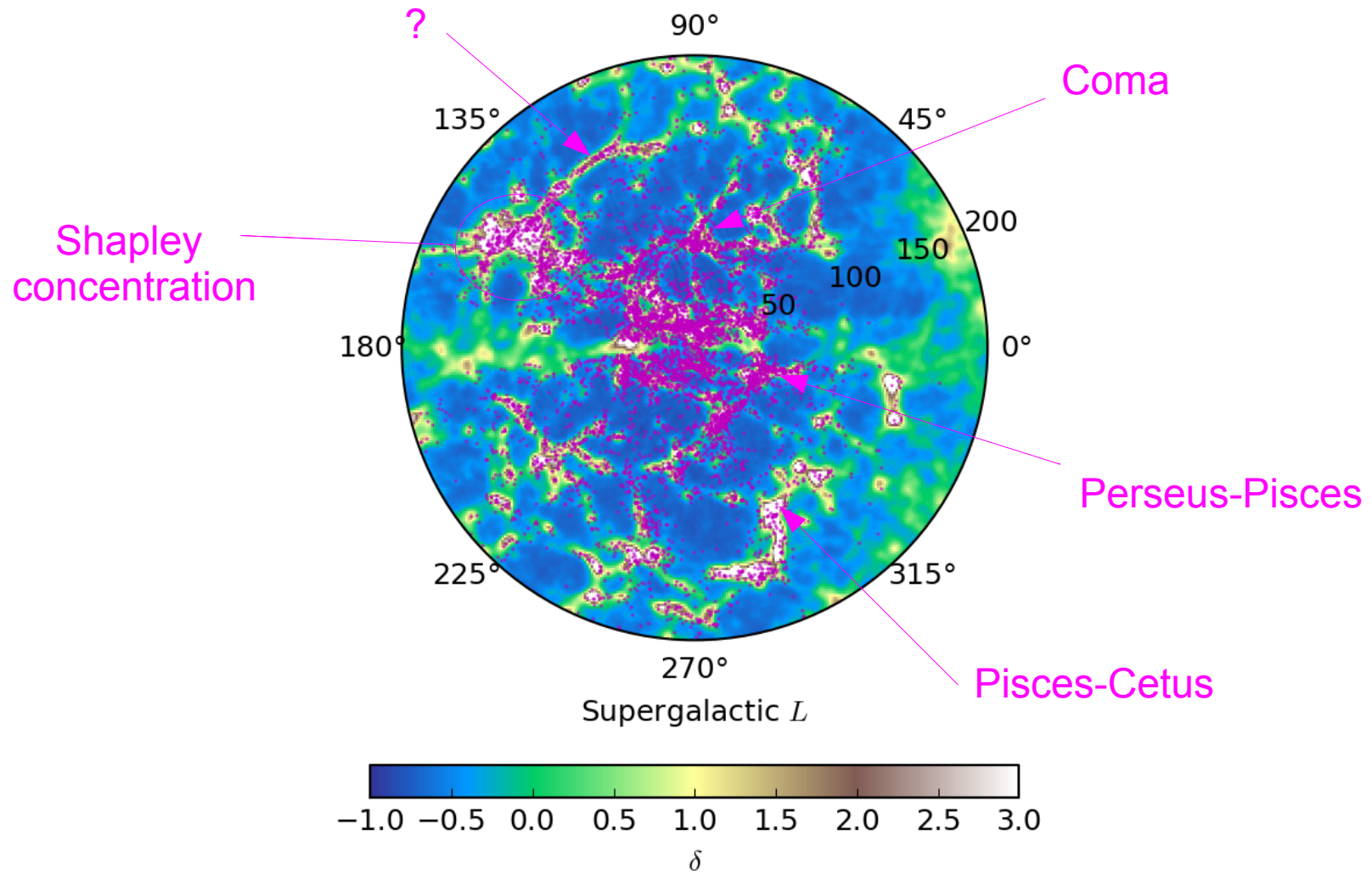
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In Reality we deal with 10^7
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4D Bayesian inference



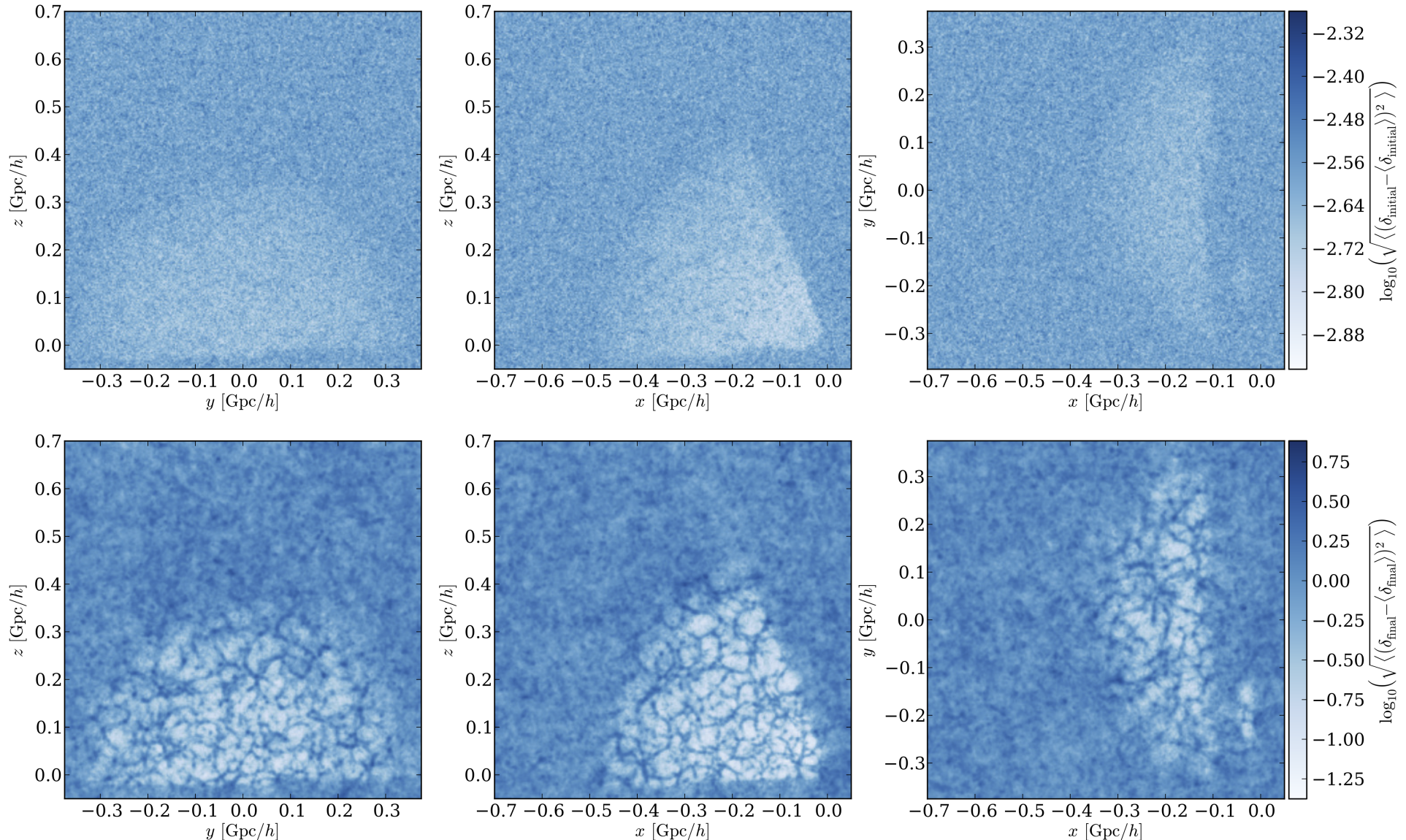
4D Bayesian inference



4D Bayesian inference

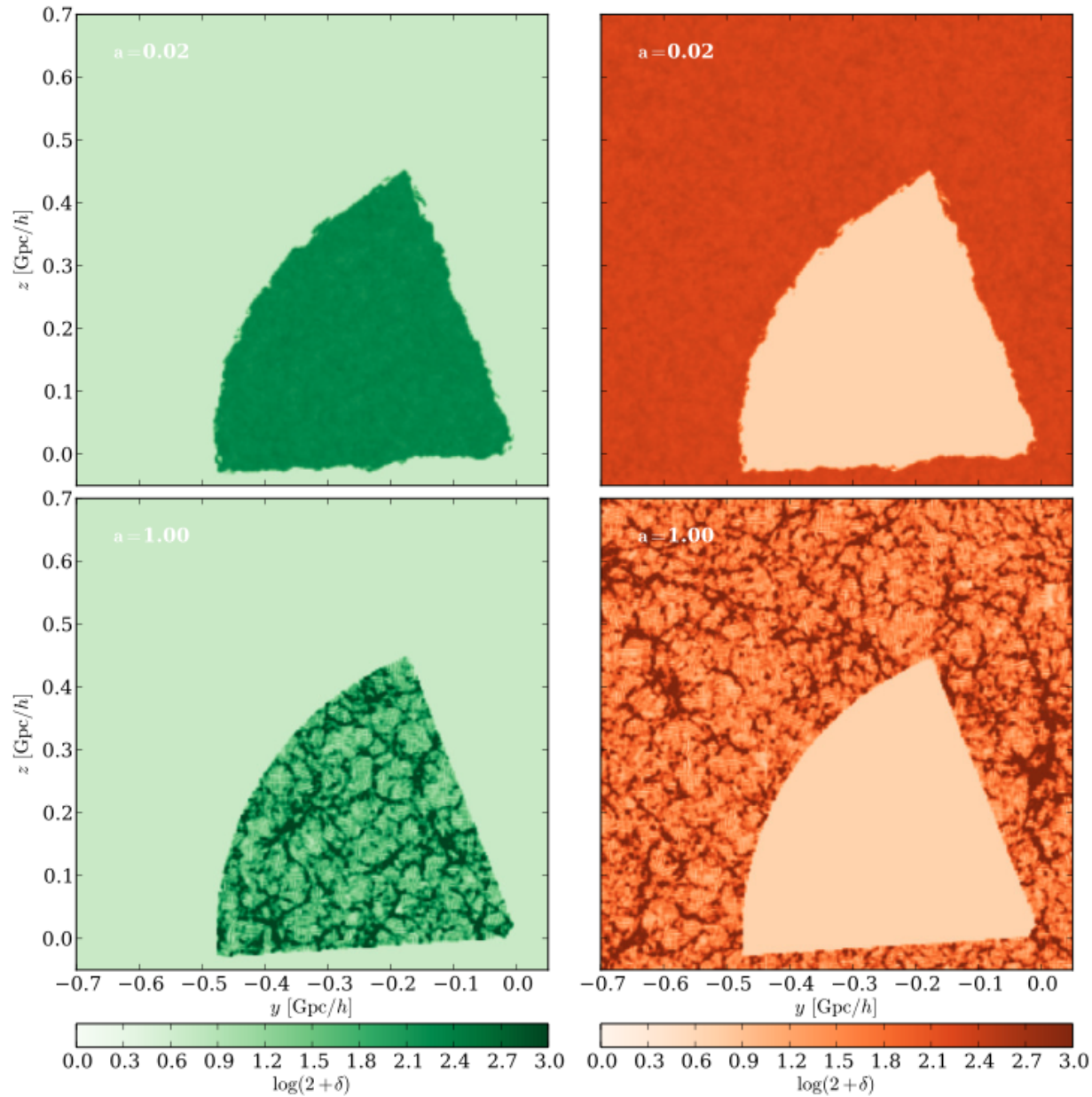
Uncertainty quantification

- Voxel-wise standard deviations for initial and final states



4D Bayesian inference

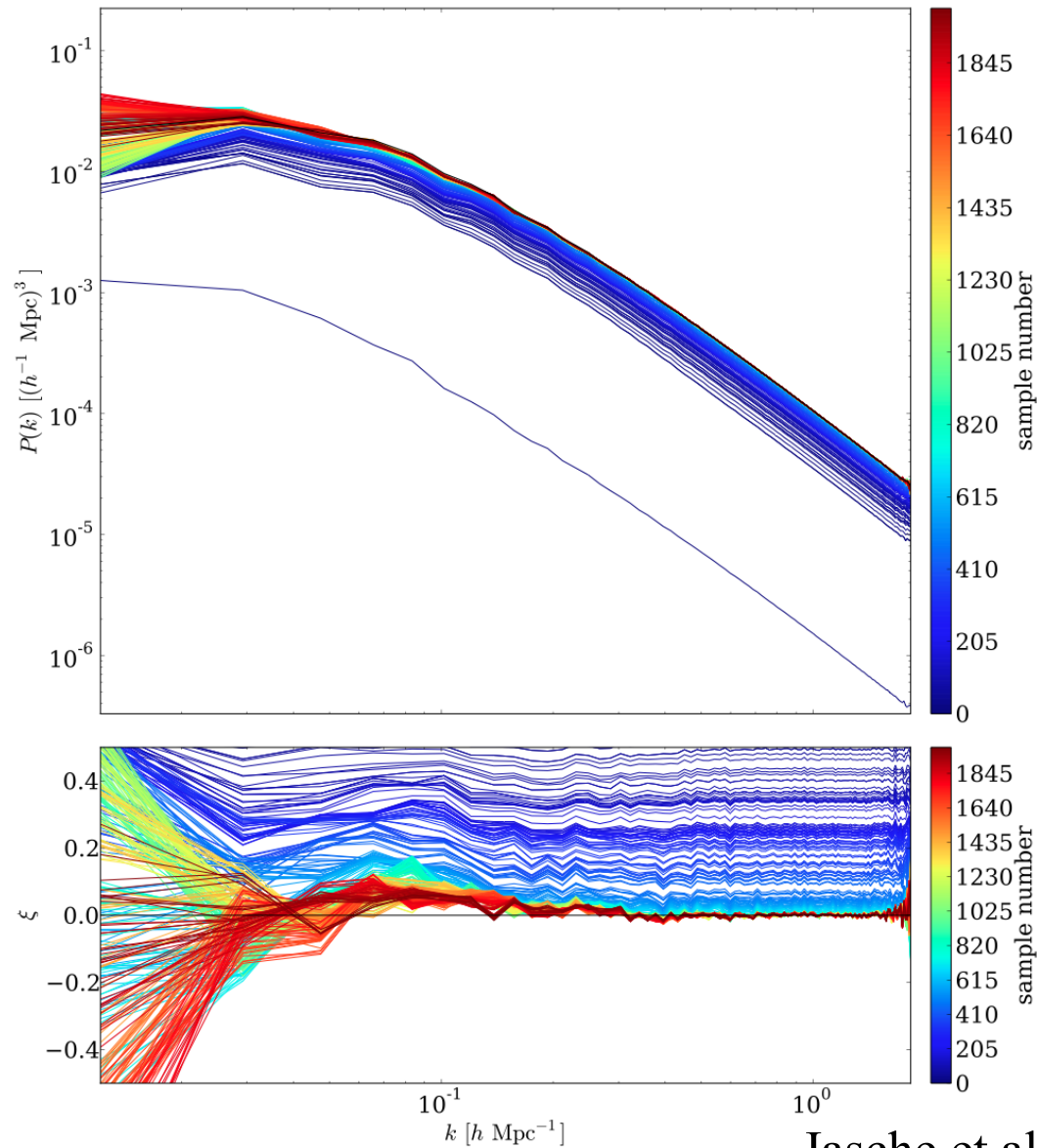
Non-local propagation of information



4D Bayesian inference

Burn-in power-spectra

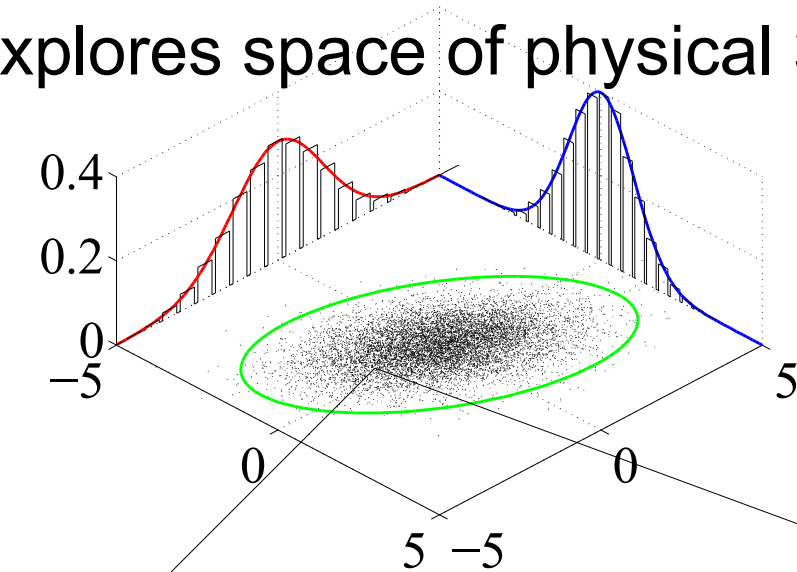
- Unbiased physical reconstruction of initial conditions



4D Bayesian inference

BORG performs MCMC sampling

- Explores space of physical 3D initial conditions



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dimensions!!

