Foreground challenges for measurements of spectral distortions

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Take away

- A first demonstration of recovery of average sky signals using moments and ILC methods
- High precision modeling of foregrounds → *CRITICAL*
- Partially modeling out foregrounds (semi-blind) is better than being

blind to them when performing component separations

• A demonstration study - NOT A FORECAST for spectral distortion

measurements

Lightening recap of spectral distortions



Foreground challenges for measurement of spectral distortions

CMB: Spectral distortions vs Spatial anisotropies



Foreground challenges for measurement of spectral distortions

PROGRESS

Requirements for "measuring" spectral distortions?

Why?

- Signals are small!
 - Many many foregrounds (+ ones we have not seen yet)
 - Variation in signals are small.
 - In principle, single pixel measurement is enough. But, sky coverage is expected to help with mitigating the foregrounds challenge.

- Sensitivity (~0.01 Jy)
- Many many channels (~20-100s) (think spectroscopy)
- Good channel cross calibration
- Sky coverage

Voyage 2050 SDWP : arXiv:1909.01593

See talk by Jens Chluba tomorrow!

Observers assumption (current)



Reality in nature



Furthermore...

- We don't observe with a Delta function beam —> inescapable angular averaging, which can't be undone!
 - Maybe combine high res. with low res. obs., sensitivity details!
 - Do we have to worry about frequency dependent beams?

- Analysis choice results in another form of averaging
 - PS level data modeling Recall talk by Jonathan Aumont yesterday!
 - Harmonic space ILC methods + variants
 - Real space cleaning methods: COMMANDER

What are moments?

Describing SED resulting from sum of modified black bodies:

$$S_{\nu} = \int \frac{dI}{ds} ds = \int \frac{B_{\nu}(\alpha, T)P(\alpha, T)d\alpha dT}{B_{\nu}(\alpha, T)P(\alpha, T)d\alpha dT}$$

Building on top of the simple parametrization:

$$S_{\nu} = \sum_{m,n} \partial_{\alpha}^{m} \partial_{T}^{n} B_{\nu}(\alpha_{0}, T_{0}) \int (\alpha - \alpha_{0})^{m} (T - T_{0})^{n} P(\alpha, T) d\alpha dT$$

Moments of the distribution function

$$\begin{split} S_{\nu}(\alpha_{0}, T_{0}, A, p_{\alpha}, p_{T}, p_{\alpha\alpha}, p_{\alpha T}, p_{TT}, \cdots) &\simeq AB_{\nu}(\alpha_{0}, T_{0}) \\ &+ p_{\alpha}\partial_{\alpha}B_{\nu}(\alpha_{0}, T_{0}) + p_{T}\partial_{T}B_{\nu}(\alpha_{0}, T_{0}) \\ &+ p_{\alpha\alpha}\partial_{\alpha}^{2}B(\alpha_{0}, T_{0}) + p_{\alpha T}\partial_{\alpha}\partial_{T}B(\alpha_{0}, T_{0}) + p_{TT}\partial_{T}^{2}B(\alpha_{0}, T_{0}) \end{split}$$

J. Chluba, J. C. Hill & M. H. Abitbol, MNRAS, Vol. 472, Iss. 1, 1195-1213

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Measuring moments

$$S_{\nu}(\overrightarrow{p}_{0}, \mathscr{M}_{i}^{\text{Sig.}}, \mathscr{M}_{i}^{\text{Frg.}}, \cdots) = \sum_{i} B_{\nu i}(\overrightarrow{p}_{0}) \mathscr{M}_{i} + \epsilon_{i}$$

• This is not written in any particular basis - real/harmonic.

(which space requires fewer basis vectors to model foregrounds?)

• Spatial and spectral complexity of foregrounds are correlated!

(the moment way of thinking about foregrounds!)

How many moments to model foregrounds to desired accuracy? SKY AVERAGED - SINGLE PIXEL



- SED evaluated from sky sims. generated using Python Sky Model (fsky=0.66)
- These moments are generated from spatial averaging.
- Maybe one expects similar order of magnitude moments arising from line of sight averaging

ILC RECAP

$$d_{\nu i} = \sum_{c} s_{\nu}^{c} \tau_{i}^{c} + n_{\nu i},$$

$$\hat{a}_{i}^{c_{0}} = \sum_{\nu} w_{\nu}^{c_{0}} d_{\nu i} = w_{c_{0}}^{T} \cdot d . \qquad \sum_{\nu} w_{\nu}^{c_{0}} s_{\nu}^{c_{0}} = w_{c_{0}}^{T} \cdot s_{c_{0}} = 1.$$
Tegmark et. al. 2003

INJECT **ONLY** SED OF SIGNAL OF INTEREST

CONSTRAINED ILC $w_{c_0}^T \cdot [s^{c_0}, s^{c_1}, s^{c_2} \cdots s^{c_n}] = [1, 0, 0 \cdots 0],$ Remazeilles et. al. 2011

INJECT SED OF ALL SIGNALS OF INTEREST AND SOLVE FOR THEM SIMULTANEOUSLY

$$\hat{a}^{c_0} = a^{c_0} + \sum_{c}^{c \neq c_0} \left(w_c^T \cdot s^c a^c + w_c^T n \right) = a^{c_0} + \mathcal{B}^{c_0} + n^{c_0}$$

Simulated "absolutely calibrated" data



- 30 channels from 30-3000 GHz
- 30 arc minute Gaussian beam smoothing
- Only dust frg. D2 model from PySM
- No rSZ corrections to ydistortions
 See talk by Mathieu tomorrow!
- μ distortion amplitude ~100 smaller than FIRAS

We assume the 2.725 K CMB is subtracted from the data!

Simulated "absolutely calibrated" data



3000 GHz

We assume the 2.725 K CMB is subtracted from the data!





Noise RMS : 5000 Jy/px

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Noise RMS : 500 Jy/px





Noise RMS : 50 Jy/px





Noise RMS : 5 Jy/px



Noise RMS : 5000 Jy/px

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Noise RMS : 500 Jy/px

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Noise RMS : 50 Jy/px

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Noise RMS : 5 Jy/px

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Rotti & Chluba, Submitted

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Noise RMS : 5 Jy/px

Summary

- In the moment framework, the spectral and spatial complexity of foregrounds are tightly correlated.
- The foreground SED's are not know as precisely as we do for CMB, y, mu. Nonetheless the moment approach allows for this semi-blind modeling.
- Moment-ILC (MILC) can be used to measure monopolar signals.
- The component separated maps have lower noise on projecting out foregrounds.
- Moments maps of foregrounds are a new astrophysical observable. Studying the connection to ISM needs more work.
- Extension of the formalism and methods to B-mode analysis- ongoing work!
- Possible applications to 21cm global signal measurements.

Caveats

- Need to include all foregrounds! Moment modeling for other foreground models will be essential (CO, AME etc.).
- Monopole measurement of CMB and y on small patches likely biased by higher

multipoles, this is not an issue with μ though!