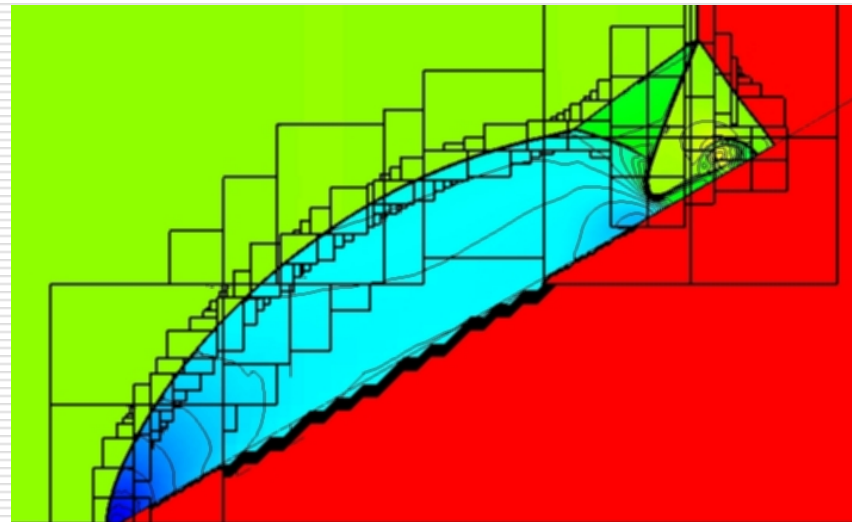


Adaptive Mesh Refinement

- Implementation
- Tests
- Applications



Why Adaptive Mesh?

- Multi dimensional solution of hyperbolic system of conservation laws often too time consuming
- Large range of spatial scale
- Often locally enhancement of resolution is sufficient

Simple Mesh: Euler equations

$$\frac{\partial}{\partial \tau} \begin{pmatrix} \rho \\ \rho V_x \\ \rho V_y \\ E_t \end{pmatrix} + \frac{\partial}{\partial x} \begin{pmatrix} \rho V_x \\ P + \rho V_x^2 \\ \rho V_x V_y \\ (E_t + P)V_x \end{pmatrix} + \frac{\partial}{\partial y} \begin{pmatrix} \rho V_y \\ \rho V_y V_x \\ P + \rho V_y^2 \\ (E_t + P)V_y \end{pmatrix} = 0.$$

- Equation of state (here ideal gas)

$$P = (\gamma - 1)(E_t - \frac{1}{2}\rho[u^2 + v^2])$$

- External force (e.g. gravitation)

Simple Mesh: Euler equations

- **Conserved variables for every mesh point**

- Mass density
- Momentum density
- Energy density

$$\mathbf{W} = \begin{pmatrix} \rho \\ \rho V_n \\ \rho V_t \\ E_t \end{pmatrix}$$

- **Simple approach:** finite differencing

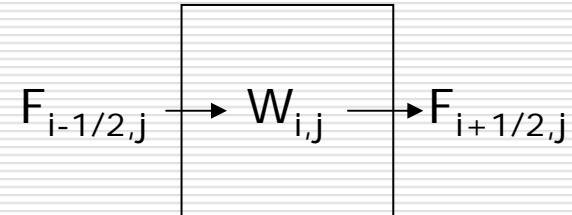
- Differential equations -> difference equations
- Calculate on mesh

- **Problem:** not conserving, not monotonic conserving

- **Solution:** finite volume upwind discretization

Finite volume differencing on a simple mesh

- Fluxes

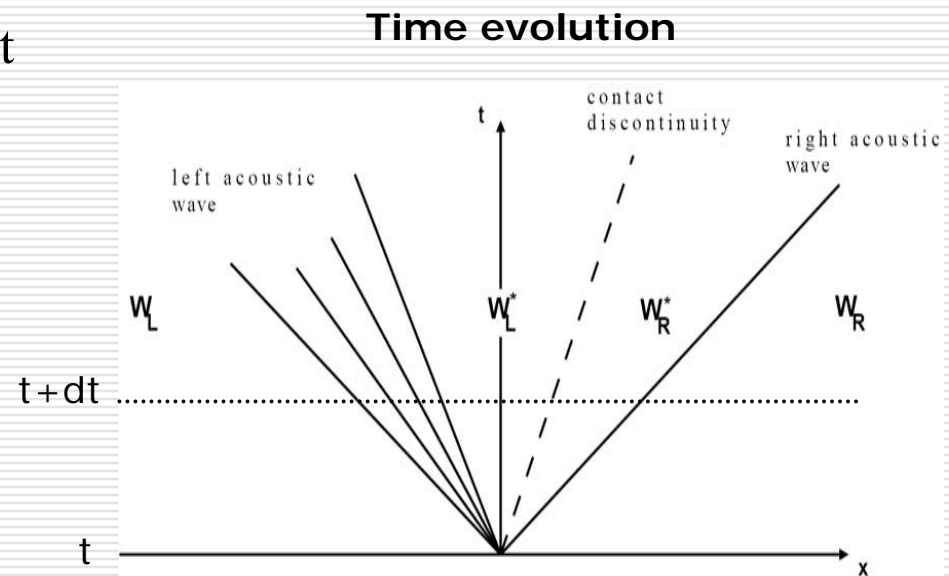
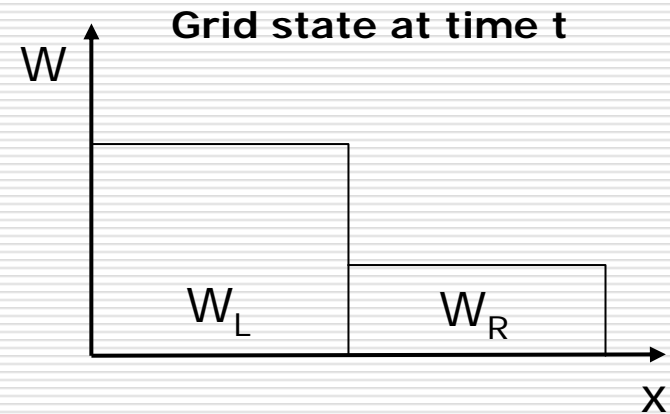


- Calculate:
$$W_{i,j}(t + \Delta t) = W_{i,j}(t) + \frac{\Delta t}{\Delta x} (F_{i-1/2,j} - F_{i+1/2,j})$$
- **Problem:** find the right fluxes
→ Riemann solvers

Riemann solvers

Riemann problem

- Piecewise constant function
- Intermediate states W^* at a given time
- Fluxes can be calculated exact

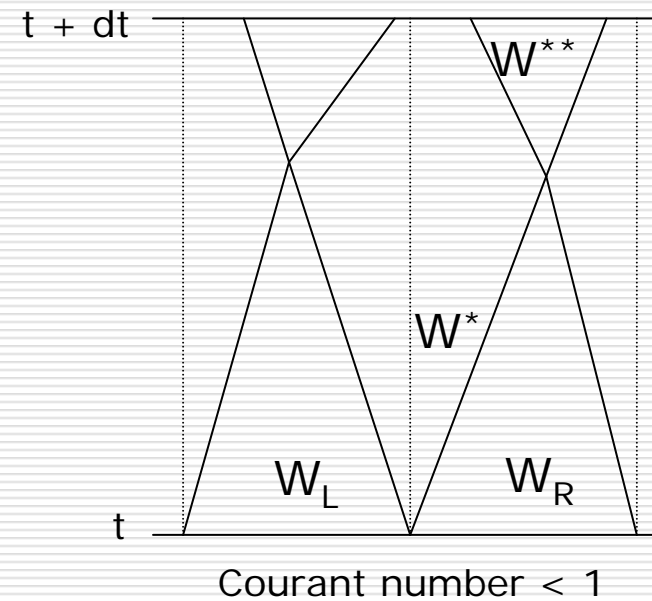
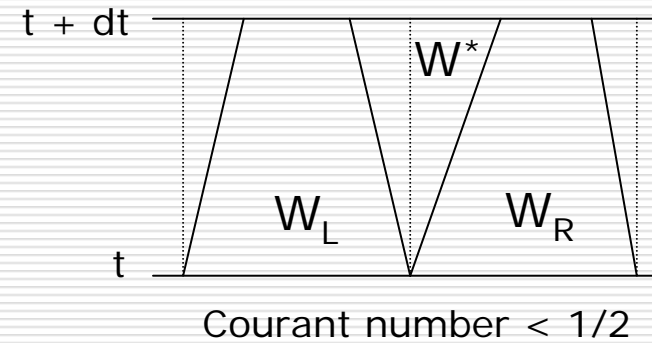
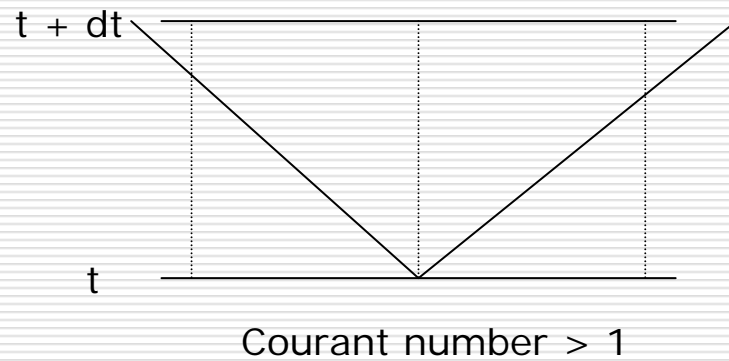


Riemann solvers

Courant condition

- Time step limit, to avoid that neighbouring Riemann problems affect each other

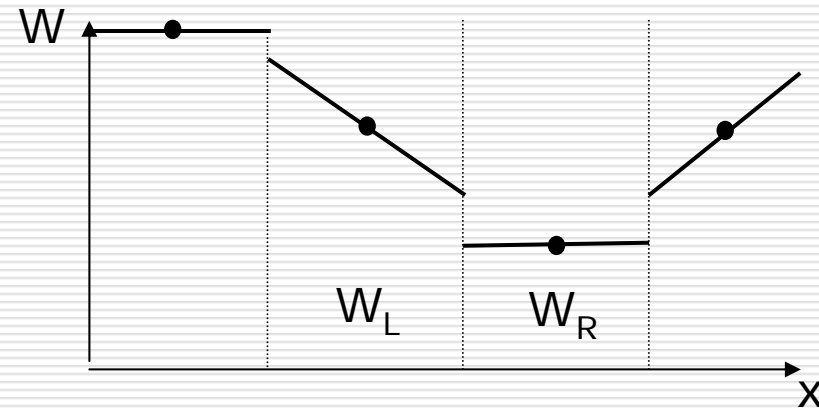
$$v \cdot \Delta t < \Delta x$$



Summary of single mesh solution algorithm

For calculation: higher order schemes are used

- Interpolate a function between grid points

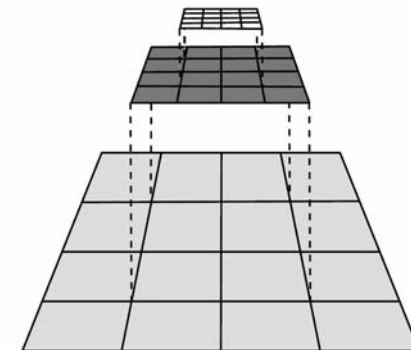
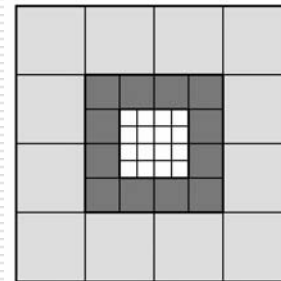
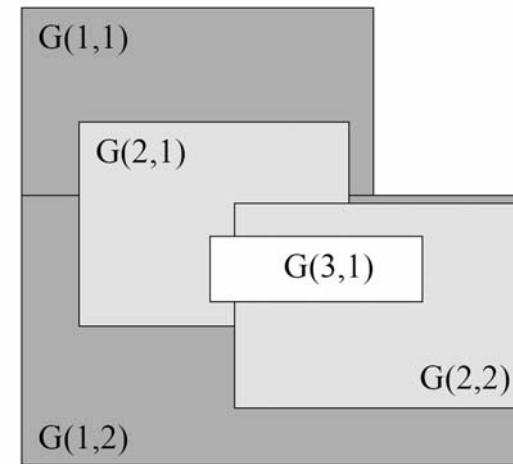


Summary

- Conservation
- Conserves shock shape and right speed
- No wiggles behind discontinuities
- Computational cost scales like
 N^3 in 2D ($N_x * N_y * N_t$)
 N^4 in 3D ($N_x * N_y * N_z * N_t$)
→ AMR might be of advantage

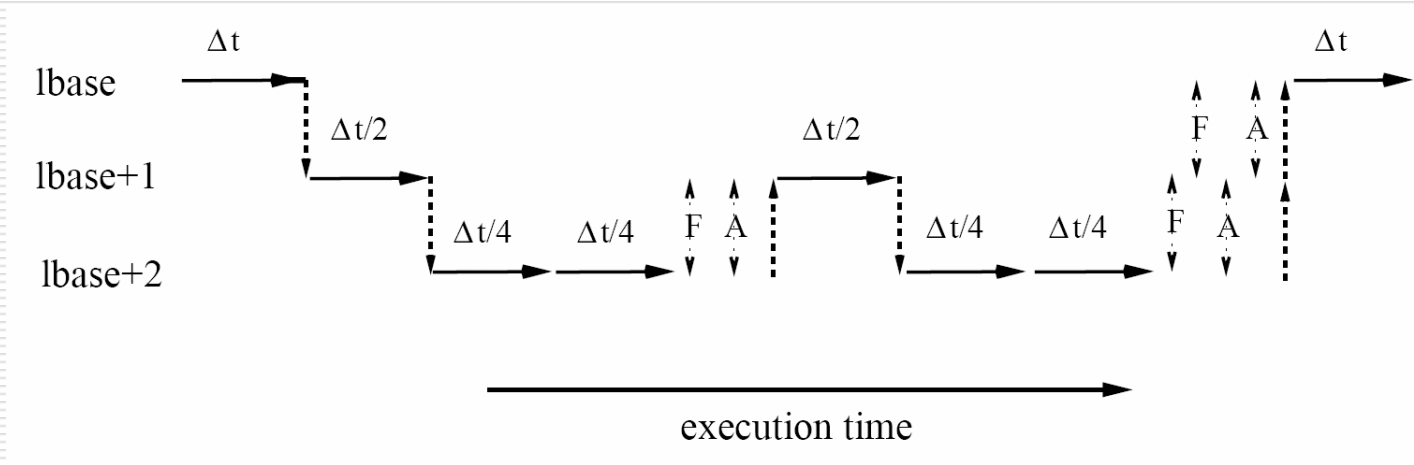
Adaptive Mesh

- Finer meshes overlies coarser
- Properly nested
- Refinement in space and time (e.g. factor 2)



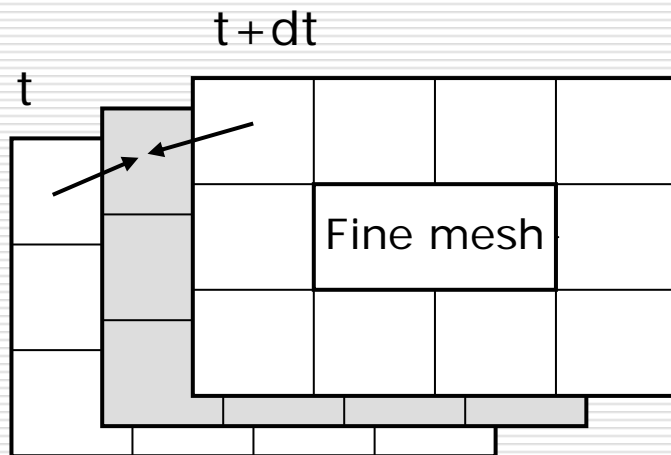
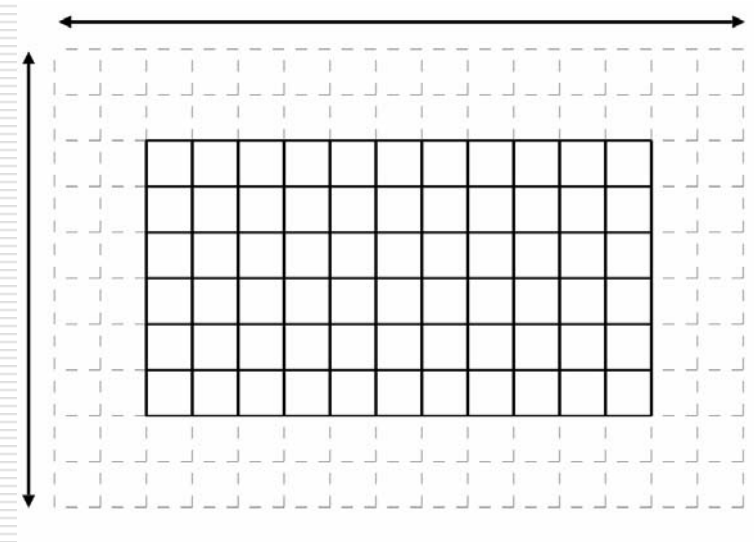
The calculation path

- From coarser to finer mesh
 - 1 step in coarser mesh = 2 steps in next finer mesh
 - Boundaries for finer mesh
 - Projection to the coarser mesh + fix fluxes
- Make it recursive!

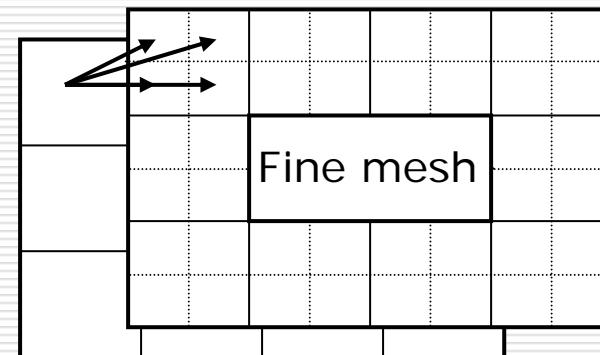


Building the boundaries for the finer mesh

- Boundaries necessary for finer meshes
- Calculate from coarser mesh
- Interpolate in space and in time
- Use same order interpolation, as in the PDE solver



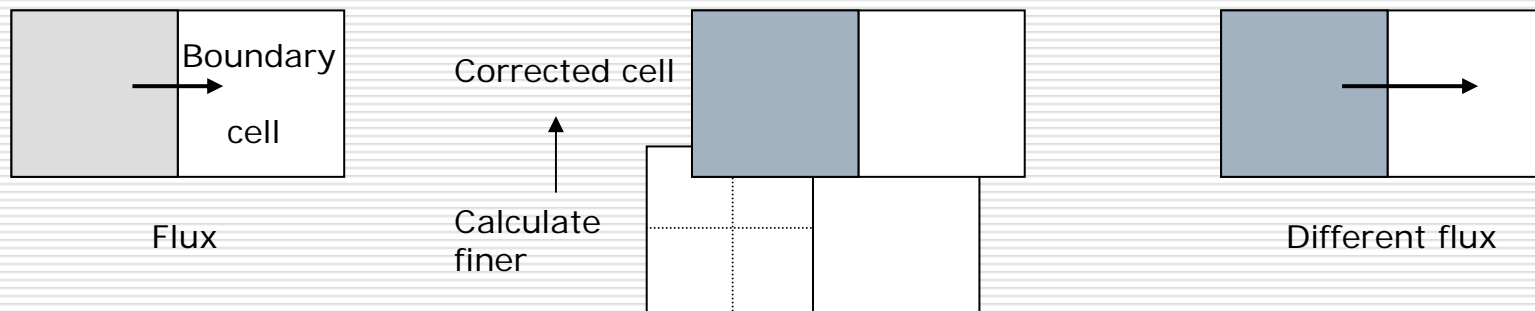
Interpolation in time



Interpolation in space

Update the cells of coarser mesh

- Build new coarse cell values
- Flux through boundary has changed because of finer calculations
- Need a fix-up for boundary cells
- Use sum over fine fluxes instead of coarse flux

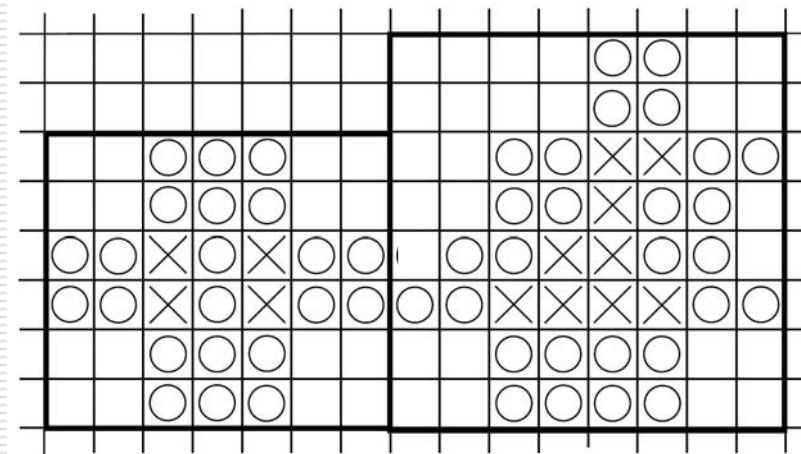


Automatic grid adaption

- Update mesh after fixed number of steps on a given level
- Mesh is recreated (no “moving” grid)
- Grid generation recursively:
from finest to coarsest grid

Steps

- Error estimation
- Flagging for refinement
- Build a buffer zone
- Grouping/clustering
- Transfer old solutions
- Or interpolate coarser mesh
(careful! Not automatically conservative!)

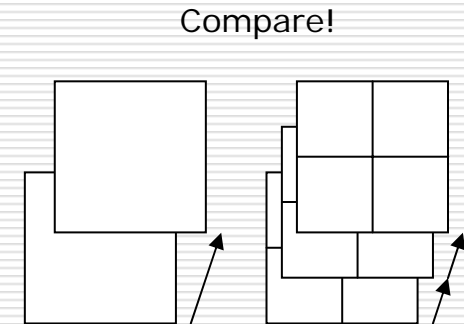


Automatic grid adaption

Flagging

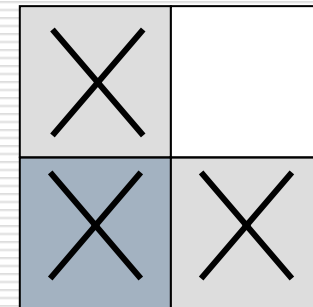
estimate potential error

- Compare finer solution with coarser solution
- Difference too high: refine!



simpler: upper limit of value change from cell to cell

- e.g. 10%
- Faster, also good results



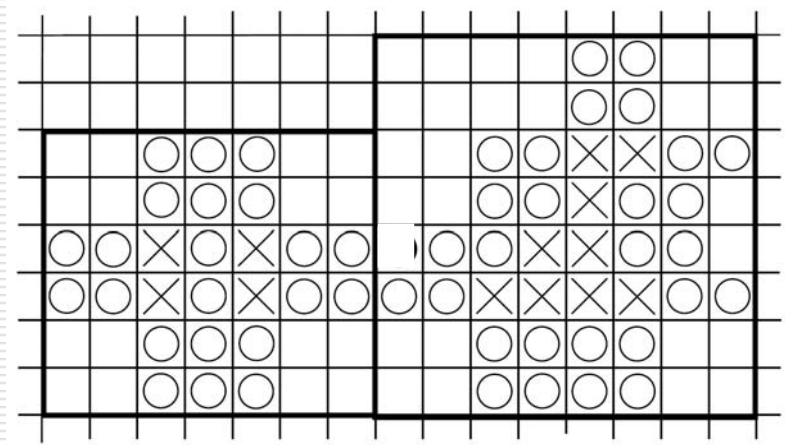
Flagged for refinement

Other refinement criteria possible

Automatic grid adaption

Flagging

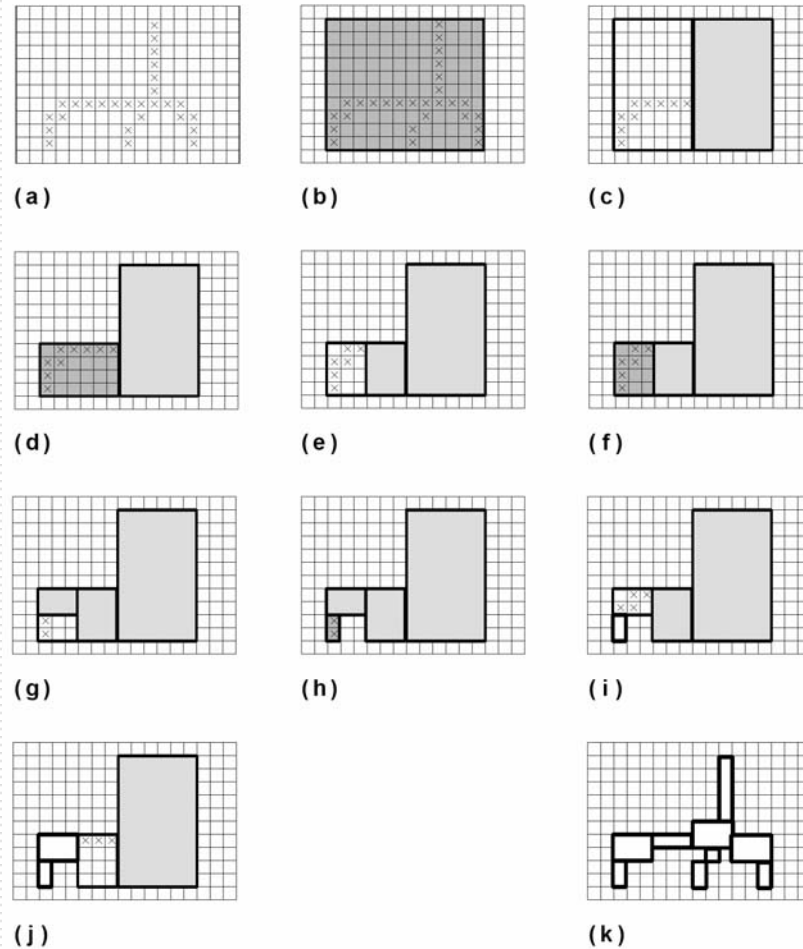
- Flag all cells from level $l+2$ in level l because the finest variations would not have been recognised (maintain proper nesting)
- Flag a buffer zone to keep the fine structures in the fine mesh



Automatic grid adaption

Creation of grids

- Build basic grid
- Flagging ratio $< 60\%$: bisect
- Go on recursive
- Merge where necessary, to avoid bad cell/border ratio



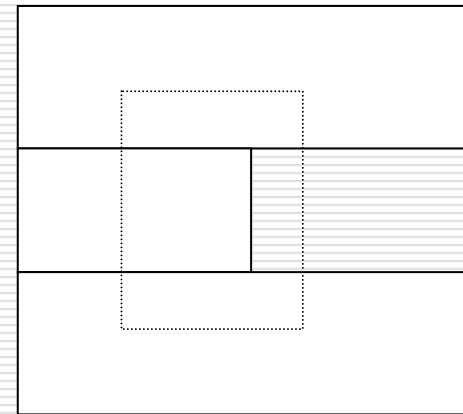
Automatic grid adaption

- Lock for proper nesting

Initialise new grids

- Transfer of solutions where possible
- Building an average where only coarser meshes exist

That it is!



Not properly nested!

Code tests (J J Quirk, Ph.D. Thesis)

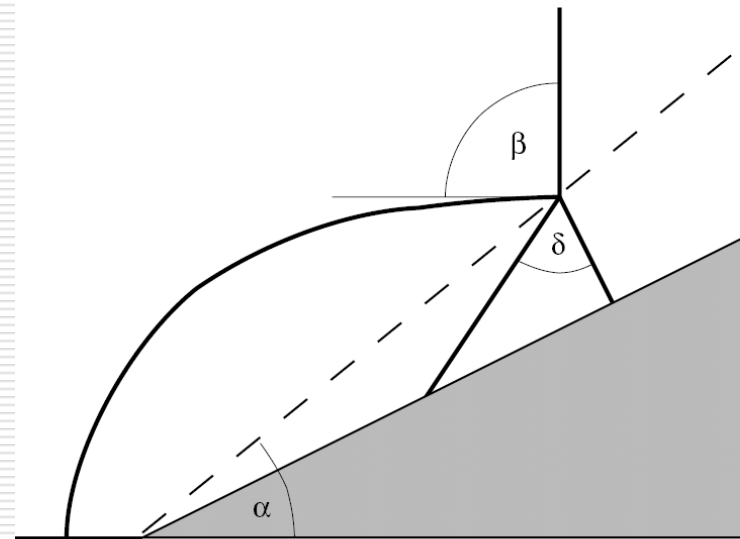
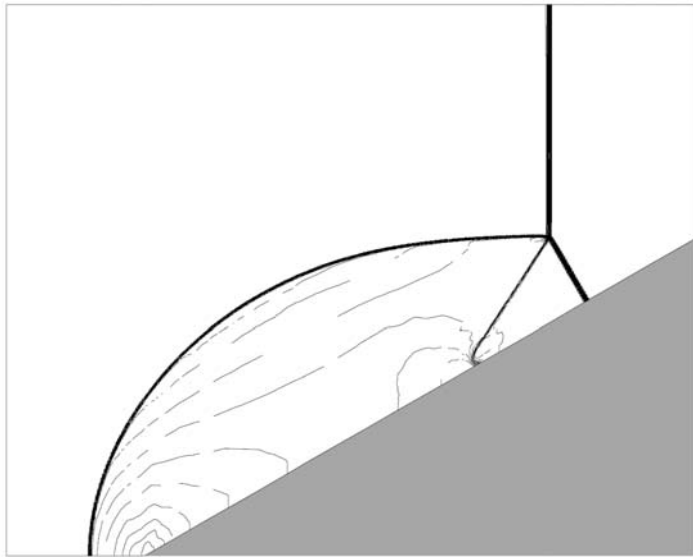
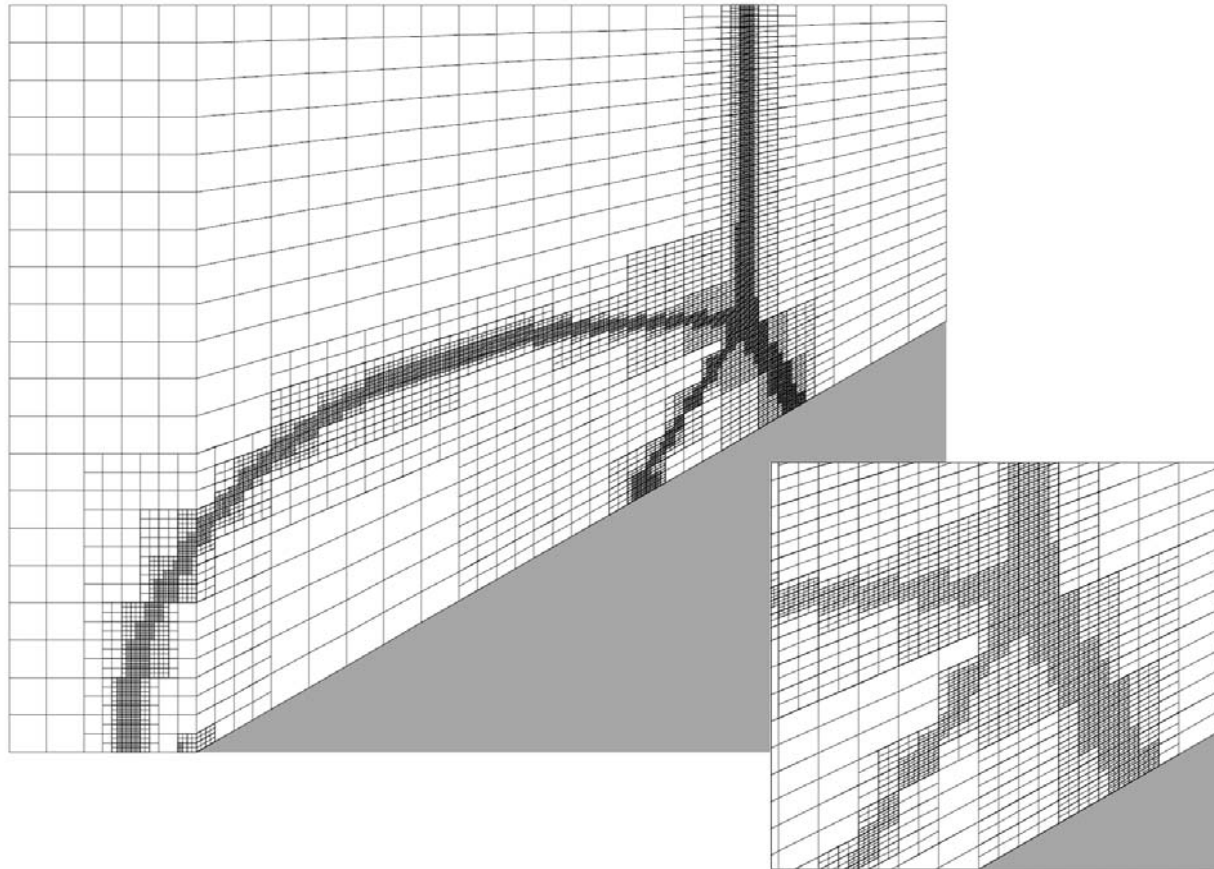


Figure 4.24: Single Mach reflection: $M_s = 2.12$, $\theta = 30^\circ$, $\gamma = 1.4$.

Angle	Experiment	Computation
α	38.5	38.4
β	92.0	91.6
δ	63.5	63.7

Code tests

Final grid structure



CPU-time split-up

Grid integration takes most of time.

Justifies AMR (for this problem)

Procedure	% of total run time
Integrate Grid	93.5
Evaluate gradient for flagging	1.6
Adapt	2.5
Project Solution	0.9
Apply Fixup	0.1

Adding different physical Processes

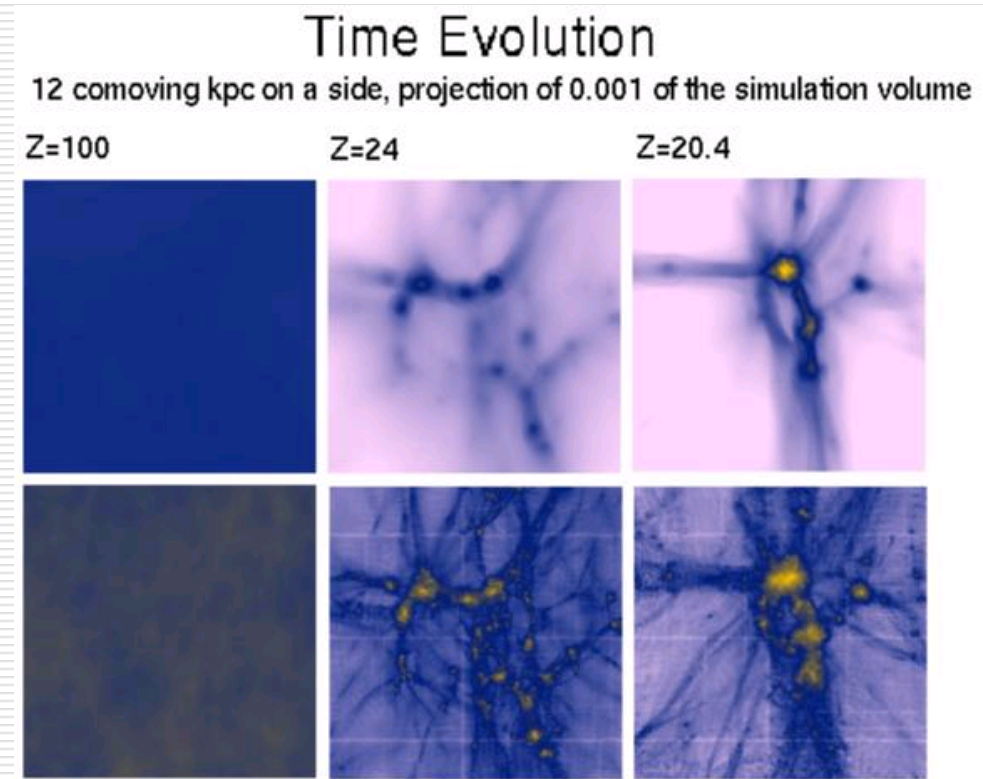
- Radiative cooling (in optically thin case)
- Nuclear burning
- Physical viscosity
- Radiation transport
- Photoionization
- Gravitational forces

Application in early star formation

(T. Abel et al.)

Problem setup:

- Dark Matter with SPH
- Gas with AMR
- Chemical and radiative processes included
- Start at $Z=100$ with 120kpc box (comoving)



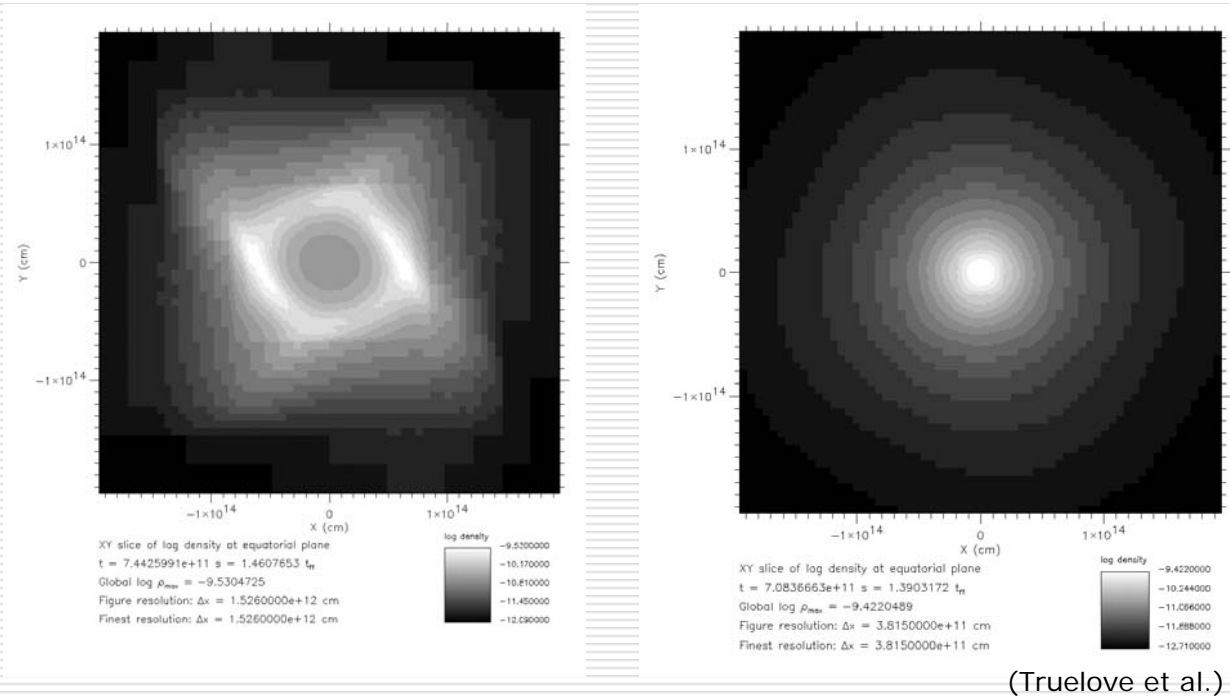
Application in early star formation

Appropriate refinement criterion

- gravitational collapse
→ Need resolved Jeans length scale $\lambda_J = \left(\frac{\pi c_s^2}{G \rho} \right)^{1/2}$
- Else: artificial fragmentation

Collapsing gas cloud

- Left: $J = 0.5$
- Right: $J = 0.125$

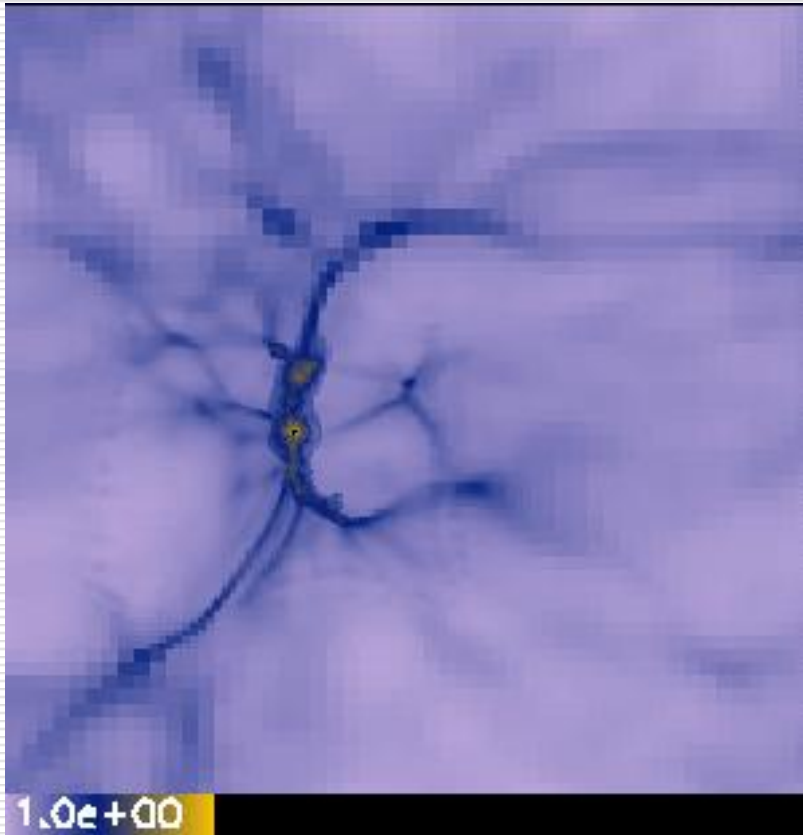


Application in early star formation

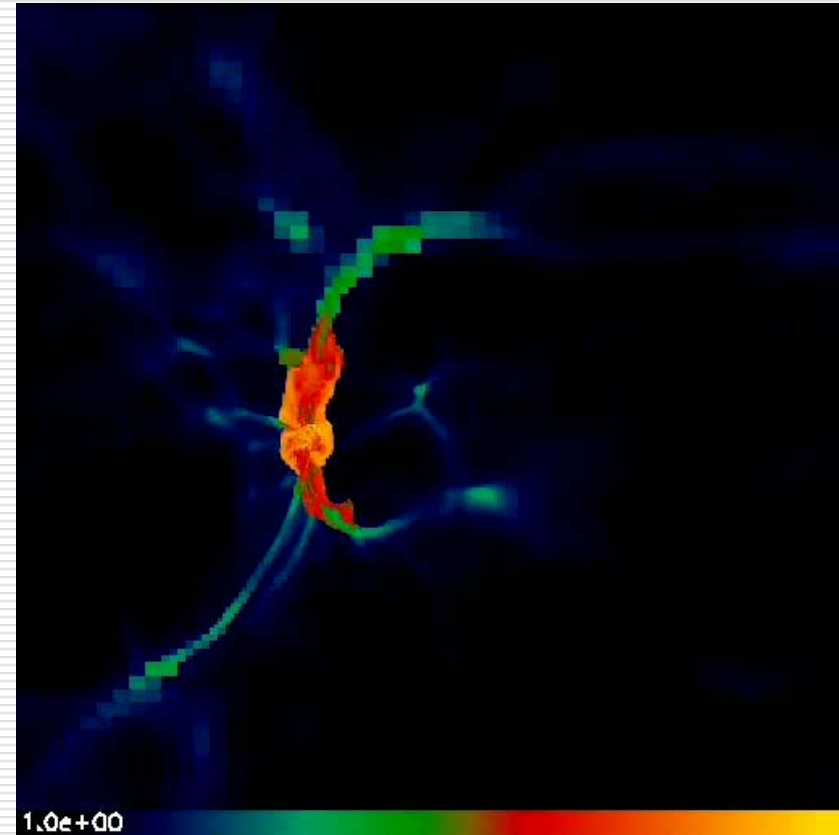
Results

- Calculation stopped when first “star” is built,
 - Time steps become very small
 - Implemented physics unreliable
- >5500 grids, 27 refinement levels, 260^3 grid cells
- Pregalactic halo with a total mass of $7 \cdot 10^5 M_{\odot}$
- Protostar in the center

Application in early star formation



Gas Density



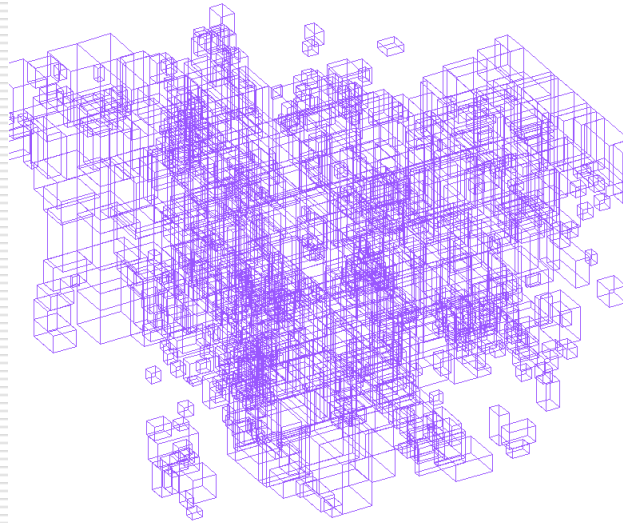
Temperature

Videos: www.slac.stanford.edu/~tabel/GB

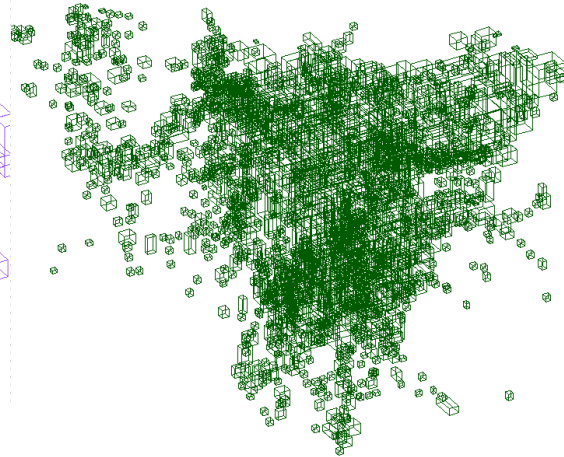
Application in early star formation

Grids

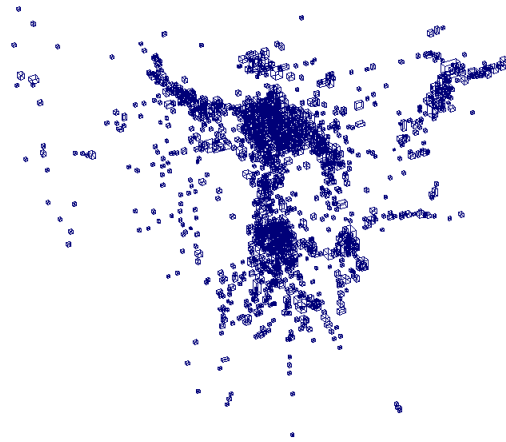
Level 3



Level 4



Level 5
1924 grids



Level 6
1423 grids



Other applications

- Supernova explosions
- Supernova remnants
- Protostellar disks
- ...



Interaction of Shock Waves with Inhomogeneous Media
(A. Poludnenko et al., Rochester)

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